



Administrative program "SALES.EXE"
for Rangemaster X3 Pro/.Net
User Manual

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TABLE OF CONTENTS:

1.	INTRODUCTION	4
1.1	ABOUT THE PROGRAM	4
1.2	MINIMUM REQUIREMENTS FOR RUNNING ADMINISTRATIVE PROGRAM SALES.EXE	9
2	LOGGING IN	10
3	MAIN MENU	11
3.1	ALIVE-STATUS-REMOTE REBOOT-SHUT DOWN	11
3.2	CLAY TARGET LAYOUTS	12
3.2.1	GLOBAL-VIEW	13
3.2.2	LIVE-VIEW	13
3.2.3	RESET RANGE	14
3.3	TRAPS FILLS	15
4.	CHARGE CHIP CARD	16
5.	CLIENTS/CARDS/ACCOUNTS	17
5.1	SHOOTER'S DETAILS	18
5.1.1	MODES OF PAYMENT ALLOWED	21
5.1.2	DELETING A SHOOTER FORM THE MAIN DATABASE	24
5.2	ADMINISTRATE CHIP CARD	24
5.3	SHOOTER'S ACCOUNT	26
5.4	SHOP SALES BUTTONS	27
5.5	LOAD ACCOUNT	27
5.6	DEBIT ACCOUNT	28
5.7	ADD A NEW SHOOTER AND ETC.	28
5.8	DETAILED SEARCH	29
5.9	PRINT LABELS	30
5.10	PRINT REPORTS	31
5.11	EXPORT TO.CSV	32
6.	PREPARE CHIP CARD	33
7.	COMPETITION SUPPORT	34
8.	TRAP CHARGE CONTROL	35
9.	WS-QUICKVIEW	38
10.	DATA MINING	40
10.1	CUSTOMER LIST WITH PLUS/CREDIT	40
10.2	CUSTOMER LIST WITH MINUS	41
10.3	BEST CUSTOMER LIST	41
10.4	CONSOLIDATED CREDITS	42
10.5	TOTAL CLAYS THROWN	42
10.6	TURNOVER BY DISCIPLINES	43
10.7	GRAPHICAL ANALYSIS	44
10.8	REPORT OF DISCHARGE-MANUAL DISCHARGE	44
10.9	DEBITS – CSV EXPORT	45
10.10	CREDITS – CSV EXPORT	46
10.11	AMOUNT AVAILABLE – CSV EXPORT	47
10.12	DOOR LOGS	47
10.13	CLAYS THROWN (DAY)	48
10.14	CLAYS THROWN (DAY RANGE)	49
10.15	CLAYS THROWN SHOWING INSTRUCTORS	50

10.16	<u>CHIP CARDS GIVEN</u>	50
10.17	<u>CHIP CARDS TAKEN BACK</u>	51
10.18	<u>TURNOVER WITH V.A.T.</u>	52
10.19	<u>ACCOUNT CREDITING: CASH PAYMENT</u>	53
10.20	<u>ACCOUNT CREDITING: NON-CASH CREDITING</u>	54
10.21	<u>ACCOUNT CREDITING: VOUCHER</u>	55
10.22	<u>ACCOUNT CREDITING: BANK COLLECTION</u>	56
10.23	<u>ACCOUNT CREDITING: ATM</u>	57
10.24	<u>TOTAL LIST OF ACCOUNT CREDITS</u>	58
10.25	<u>LISTS OF PAYBACK</u>	59
10.26	<u>ATM LISTS</u>	60
11.	<u>REPORTING</u>	61
11.1	<u>DAILY REPORT OF CHIP CARDS GIVEN AND RETURNED</u>	62
11.2	<u>DAILY REPORT OF TMGS (ONLY FOR AUSTRIA)</u>	62
11.3	<u>DAILY REPORT OF CREDIT LOADED</u>	63
11.4	<u>DAILY REPORT OF CREDIT LOADED ON NON-CASH BASIS</u>	63
11.5	<u>DAILY REPORT OF MONEY RECEIVED IN CASH FROM SHOP</u>	64
11.6	<u>REPORT OF SHOP INVOICES (PAID WITH ATM)</u>	64
11.7	<u>DAILY REPORTS PAID TO CLUB (WITH ATM)</u>	65
11.8	<u>DAILY REPORT OF MONEY RECEIVED IN COUPON</u>	65
11.9	<u>ALL REPORTS FOR: ADMINISTRATOR</u>	66
11.10	<u>ALL REPORTS FOR ALL</u>	66
12.	<u>WEBMODULES</u>	67
13.	<u>SYSTEM ADMINISTRATOR (SYSADMIN)</u>	70
13.1	<u>SYSTEM ADMINISTRATOR → CLAY RANGES</u>	71
13.1.1	<u>SHOOTING MODES ALLOWED</u>	71
13.1.2	<u>TRAP SETUP</u>	73
13.1.3	<u>PHONO PULL SETUP</u>	74
13.1.4	<u>TECHNICAL SETUP</u>	75
13.1.5	<u>SCOREBOARDS</u>	77
13.1.6	<u>MODES/DISCIPLINES</u>	79
13.1.6.1	<u>PREDEFINED SHOOTING SCHEMES</u>	80
13.1.6.2	<u>SCHEMES</u>	85
13.1.6.2.1	<u>SKEET ROUND SETUP</u>	85
13.1.6.2.2	<u>TRAP FO</u>	86
13.1.6.2.3	<u>TRAP FU</u>	87
13.1.6.2.4	<u>TRAP FA</u>	87
13.1.6.2.5	<u>DOUBLE TRAP 50 (OLD DOUBLE TRAP RULES BEFORE 01.01.2013)</u>	88
13.1.6.2.6	<u>SPORTING</u>	88
13.1.6.2.7	<u>COMPAK SPORTING</u>	91
13.1.7	<u>FREE TRAINING TRAP SETUP</u>	93
13.1.7.1	<u>SKEET FREE TRAINING SETUP</u>	93
13.1.7.2	<u>DOUBLE TRAP FREE TRAINING SETUP</u>	95
13.1.7.3	<u>TRAP FO FREE TRAINING SETUP</u>	96
13.1.7.4	<u>COMPAK 5 STATIONS FREE TRAINING</u>	98
13.1.7.5	<u>TRAP FU</u>	99
13.1.7.6	<u>BEGINNER`S TRAP FREE TRAINING SETUP</u>	100
13.1.7.7	<u>TRAP FA</u>	101
13.1.7.8	<u>PARTNER SHOOTING</u>	102

13.1.7.9	HUNTING SIMULATION	103
13.1.7.10	SPORTING FREE	104
13.1.7.11	HELICES	105
13.1.7.12	DTL	106
13.1.7.13	AMERICAN TRAP	107
13.1.7.14	24K SPORTING	108
13.1.8	DEACTIVATION TIMES	109
13.1.9	GROUP-POLICIES	109
13.2.	SYSTEM ADMINISTRATOR → USERS -PRIVILEGES	110
13.3	SYSTEM ADMINISTRATOR → DEFAULT VALUES	114
13.4	SYSTEM ADMINISTRATOR → CLAYS PRICING	116
13.5	SYSTEM ADMINISTRATOR → CLEANUP-CLEAR+RESET	117
13.6	SYSTEM ADMINISTRATOR → DOOR OPENER – ACCESS TIMES	118
14.	INTRA-MAIL	119
15.	HOW TO:	121
15.1	ADD A NEW SHOOTER	121
15.2	ASSIGN A CHIP CARD FOR THE SHOOTER	123
15.3	CHANGE DISCIPLINES AVAILABLE IN PAYMENT MODE	124
15.4	HAVE ALL NEW CHIP CARDS FORMATTED	127
15.5	SHOOTER HAS LOST HIS CHIP CARD	128
15.6	SHOOTER WANTS TO GET MONEY FROM HIS ACCOUNT AND RETURN A CHIP CARD	130
	GLOSSARY	133
	APPENDIX TO ADMINISTRATIVE PROGRAM “SALES.EXE”	137

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This unit has been carefully produced by:

Maxima WarenhandelsGmbH
© Rangemaster Systems
Dr.Robert Graf Straße 64/9
8010, Graz, Austria/Europe

Phone: +43 699 104 03 204
Fax: +43 720 920 195
Mail: info@rangemaster.at
Web: www.rangemaster.at

1. INTRODUCTION

1.1 ABOUT THE PROGRAM

Rangemaster X3 Pro/.Net is the only all-in-one range automation system including the best payment/accounting system available for modern shooting ranges.

Due to powerful and easy-to-use Software **Rangemaster X3 Pro/.Net** System is a unique tool for complete and easy range administration and management.

Features included to the X3 Pro/.Net basic set:

- Shooters' database
- Complete reporting
- Administration of clay target launchers (thrown/fill/no bird/etc.)
- Separate accounting for each customer showing all transactions
- Chip card administration with loss protection
- Administration of shooting modes
- Complete range administration
- Payment administration + accounting
- Trap charge control
- Separate price models according to customer groups, weekdays and etc.
- Access to software only by predefined access-levels
- Multi language support: English, German, Russian
- Dynamic pricing solution: different prices for different shooting disciplines for up to 26 customer groups, with different prices for each customer group for every weekday and 2 different prices in the morning and in the afternoon (for each day).

Accounting system

Rangemaster X3 Pro/.Net accounting and reporting system for professional shooting ranges management includes:

- complete dynamic pricing solution: different days/time pricing
- separate price models for all types of clay shooting
- accounting system for the shooting ground and separate reporting for users
- separate accounting for each shooter showing all transactions
- access to accounting and administration software only by individually assigned privileges
- daily/weekly/monthly reporting per user/administrator or for the whole shooting ground
- different client groups with separate optional bonus per transaction
- different payment options assignable to each shooter gives vast possibilities of reporting – detailed logs and reporting

Security

Due to the unique security features integrated into the **Rangemaster X3 Pro/.Net system** it is the safest payment solution available to shooting grounds:

- Each transaction is permanently logged
- All data residing on the server is automatically backed up every 15 minutes
- It is impossible for customers to manipulate their credit/account
- chip cards can only be used on the range that issued the card
- Lost or stolen chip cards can be locked – the credit on the shooter's account is still available when a new card is issued.

NOTE: The chip card assigned to a shooter is used for identification purposes only. There is no credit stored on the chip card, but in the central database. If a shooter loses his card credit will be in safety.

Anyway if a customer loses his chip card he should always report to the range administration to have it locked to avoid any fraudulent activities.

Rangemaster X3 Pro/.Net System enables shooting range administrators to operate

shooting ranges with a minimum of personal in a most flexible way for the convenience of customers.

Payment System

The Rangemaster X3 Pro/.Net system offers following payment options – assignable to each customer/shooter separately:

- Prepaid:

The customer puts an amount of money on his account and this amount is available to the shooter for any type of clay shooting on his shooting range. But he can not shoot if amount of money on his account is not enough for the next shooting round.

- Shooting with debit (Post-Charge):

The account of a shooter with the "post-charge" option set does not have to have money on the account at all and the account can be loaded at any time later but he can not exceed a credit shown. It means he can not exceed his credit limit which can be set for each shooter individually.

- Free-of-charge:

All transactions are logged/reported, but does not have any influence on the shooter's account/balance.

Shooter can shoot for free in payment mode (notwithstanding his current account state), only time, date, range and discipline will be added to the account, but no change to shooter's account status.

Rangemaster X3 Pro/.Net Training system

The Rangemaster X3 Pro/.Net system offers unique possibilities for competition shooters to improve their shooting:

TRAP

shooting left, straight or right target only in standard training rounds together with other shooters (while they shoot standard random schemes) as well as free station training with phono-pull and protection of targets.

SKEET

Olympic & hunter's or American skeet can be combined in one training round for shooters according to their needs.

In addition free station training with pre-selection of targets and release with phono pull or remote control is possible.

- Time taking (clay release) with logged and detailed reporting for each shooter is optionally available
- Continuous logging and tracking of hits/misses also in training with detailed logging and reporting

Rangemaster X3 Pro/.Net chip cards

Within Rangemaster X3 Pro/.Net System chip cards used only is an identification card of the customer. All information about credit resides in a database on the back office server and is save from possible tempering attacks. For identification purposes also bio-metrical devices like fingerprint sensors could be used.

chip cards can be directly printed from the software and adding shooter's picture is also possible.

It is also possible to lock stolen or lost chip cards. The shooter's credit is no longer accessible with the locked chip card and can be re-accessed when a new chip card is assigned.

Rangemaster X3 Pro/.Net Reporting & Data mining

Rangemaster X3 Pro/.Net System provides complete data mining & reports for a certain time period.

Data mining gives full reports on all fields for a certain period (week, month, year and etc.) and might be used according to limited access only.

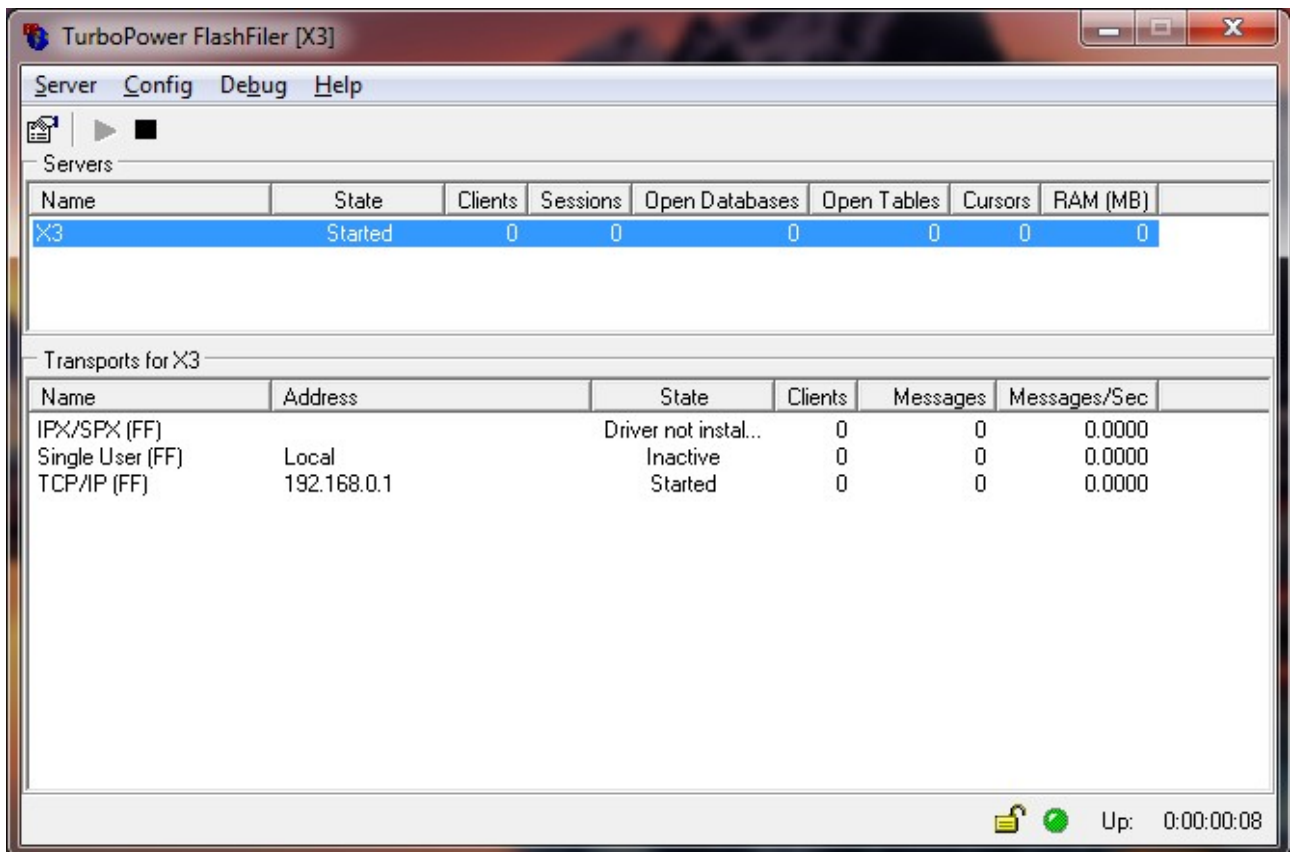
Reporting option gives daily report on data which is important for administrator's daily work.

System allows to have the following reports:

- reports when money was put into account (date, time)
- reports where money was used (date, time, layout and discipline)
- reports about clays thrown
- customer list with plus/minus crediting
- turnover
- daily reports of given chip cards and returned
- daily report of income received (cash/non-cash/ATM/coupon)
- all reports for a certain administrator/all administrators for the whole day and etc.

1.2 MINIMUM REQUIREMENTS FOR RUNNING ADMINISTRATIVE PROGRAM SALES.EXE

- Rangemaster X3 USB Chip drive attached to COM Port COM9
- Rangemaster Server up and running (ffserver with 192.168.0.1 IP address)

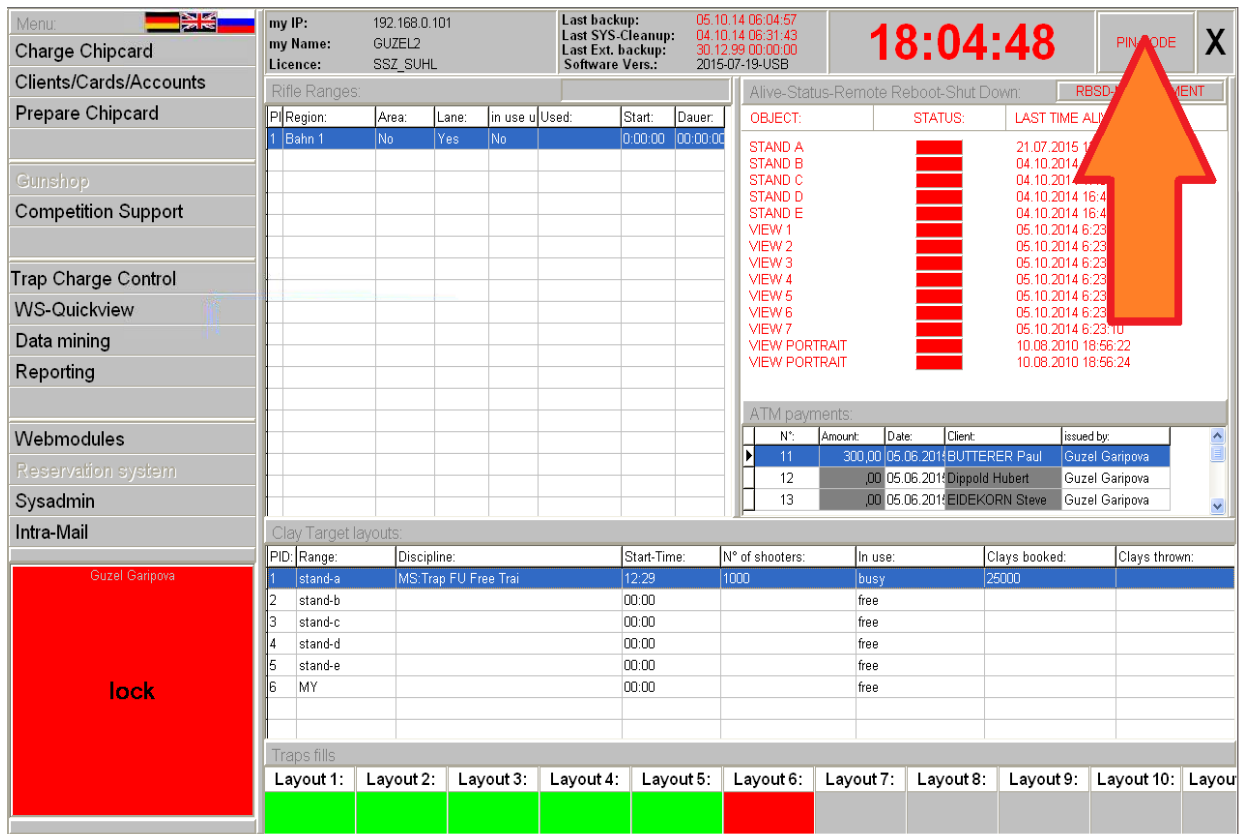


- The workstation has to be connected to the same network as the server
- The client's IP address is within the range 192.168.0.4 to 192.168.0.19

2. LOGGING IN

There are two ways to log in to the program:

- by entering your administrative PIN-code
- by inserting the administrative chip card into the chip card reader



The screenshot displays the administrative interface of the Rangemaster X3 Pro/.Net system. Key elements include:

- Menu:** Charge Chipcard, Clients/Cards/Accounts, Prepare Chipcard, Gunshop, Competition Support, Trap Charge Control, WS-Quickview, Data mining, Reporting, Webmodules, Reservation system, Sysadmin, Intra-Mail.
- System Status:** my IP: 192.168.0.101, my Name: GUZEL2, Licence: SSZ_SUHL, Last backup: 05.10.14 06:04:57, Last SYS.Cleanup: 04.10.14 06:31:43, Last Ext. backup: 30.12.99 00:00:00, Software Vers.: 2015-07-19-USB.
- Time:** 18:04:48.
- Pin Code Field:** A large orange arrow points to the 'PIN CODE' field in the top right corner.
- Stand Status Table:**

OBJECT:	STATUS:	LAST TIME ALIVE
STAND A		21.07.2015 16:4
STAND B		04.10.2014
STAND C		04.10.2014
STAND D		04.10.2014 16:4
STAND E		04.10.2014 16:4
VIEW 1		05.10.2014 6:23
VIEW 2		05.10.2014 6:23
VIEW 3		05.10.2014 6:23
VIEW 4		05.10.2014 6:23
VIEW 5		05.10.2014 6:23
VIEW 6		05.10.2014 6:23
VIEW 7		05.10.2014 6:23:10
VIEW PORTRAIT		10.08.2010 18:56:22
VIEW PORTRAIT		10.08.2010 18:56:24
- ATM payments Table:**

N°:	Amount:	Date:	Client:	issued by:
11	300,00	05.06.2014	BUTTERER Paul	Guzel Garipova
12	,00	05.06.2014	Dippold Hubert	Guzel Garipova
13	,00	05.06.2014	EIDEKORN Steve	Guzel Garipova
- Clay Target layouts Table:**

PID:	Range:	Discipline:	Start-Time:	N° of shooters:	In use:	Clays booked:	Clays thrown:
1	stand-a	MS-Trap FU Free Trai	12:29	1000	busy	25000	
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		
- Traps fills Table:**

Layout 1:	Layout 2:	Layout 3:	Layout 4:	Layout 5:	Layout 6:	Layout 7:	Layout 8:	Layout 9:	Layout 10:	Layout 11:

To make an administrative card use any chip card (shooter's used/old chip card):

- First insert the chip card into the chip card reader

Orange light: card is being processed

Red light: card is inserted in the wrong side or you insert a new chip card

Green light: everything is correct and you can continue

Issuing chip cards and passwords should be entered by System Administrator:

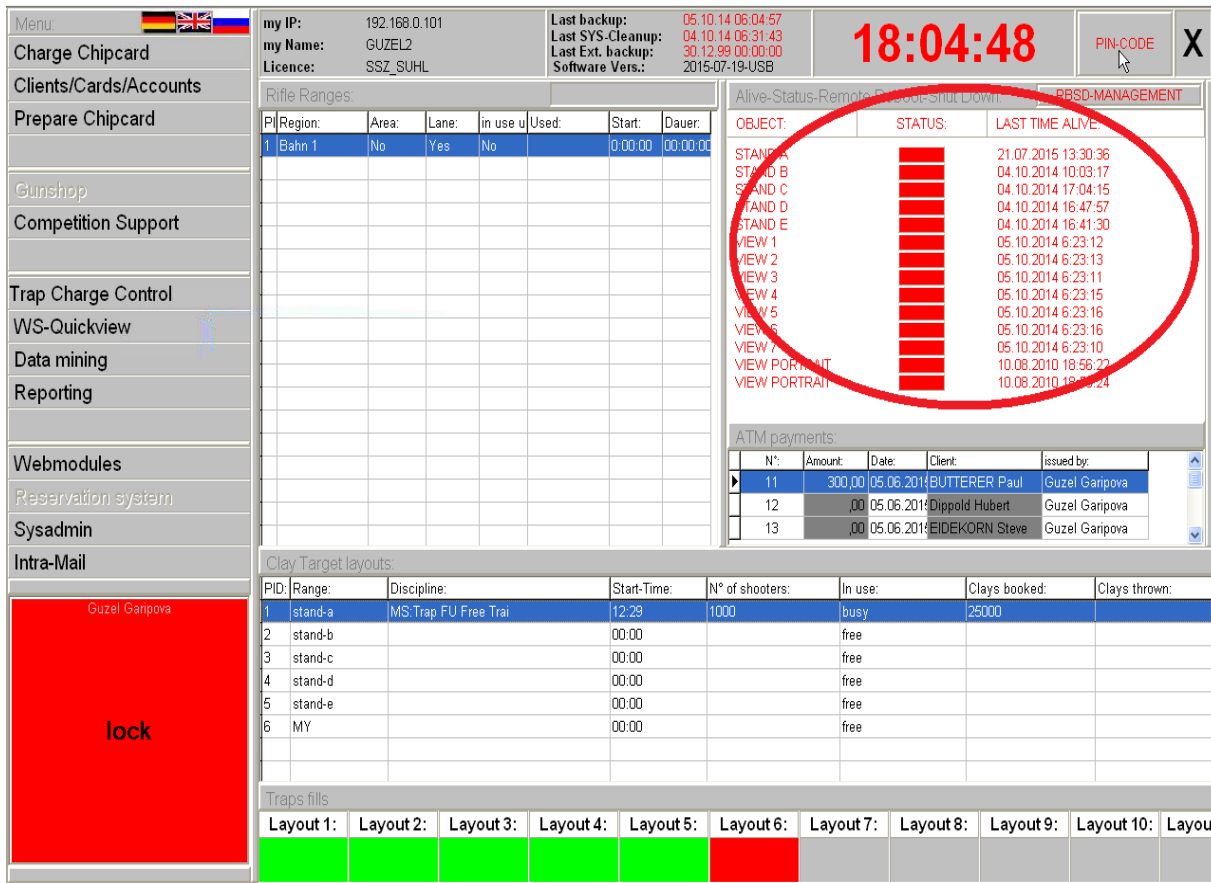
Main Menu → System Administrator (menu list on the left) → USERS / PRIVILEGES




Here you can do all necessary settings for the chip card.

How to set the chip card [refer to 5.2](#)

3. MAIN MENU

3.1 ALIVE-STATUS-REMOTE REBOOT-SHUT DOWN



Menu:   

Charge Chipcard
Clients/Cards/Accounts
Prepare Chipcard
Gunshop
Competition Support
Trap Charge Control
WS-Quickview
Data mining
Reporting
Webmodules
Reservation system
Sysadmin
Intra-Mail

my IP: 192.168.0.101
my Name: GUZEL2
Licence: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS-Cleanup: 04.10.14 06:31:43
Last Ext. backup: 30.12.99 00:00:00
Software Vers.: 2015-07-19-USB

18:04:48

PIN-CODE X

Alive-Status-Remote Reboot-Shut Down: RBSD-MANAGEMENT

OBJECT:	STATUS:	LAST TIME ALIVE:
STAND A		21.07.2015 13:30:36
STAND B		04.10.2014 10:03:17
STAND C		04.10.2014 17:04:15
STAND D		04.10.2014 16:47:57
STAND E		04.10.2014 16:41:30
VIEW 1		05.10.2014 6:23:12
VIEW 2		05.10.2014 6:23:13
VIEW 3		05.10.2014 6:23:11
VIEW 4		05.10.2014 6:23:15
VIEW 5		05.10.2014 6:23:16
VIEW 6		05.10.2014 6:23:16
VIEW 7		05.10.2014 6:23:10
VIEW PORTRAIT		10.08.2010 18:56:22
VIEW PORTRAIT		10.08.2010 18:56:24

ATM payments:

N°	Amount	Date	Client	issued by:
11	300,00	05.06.2014	BUTTERER Paul	Guzel Garipova
12	,00	05.06.2014	Dippold Hubert	Guzel Garipova
13	,00	05.06.2014	EIDEKORN Steve	Guzel Garipova

Clay Target layouts:

PID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a	MS.Trap FU Free Trai	12:29	1000	busy	25000	
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps fills

Layout 1:	Layout 2:	Layout 3:	Layout 4:	Layout 5:	Layout 6:	Layout 7:	Layout 8:	Layout 9:	Layout 10:	Layout 11:

Guzel Garipova

lock

This section shows the status of all computers/layouts/monitors.

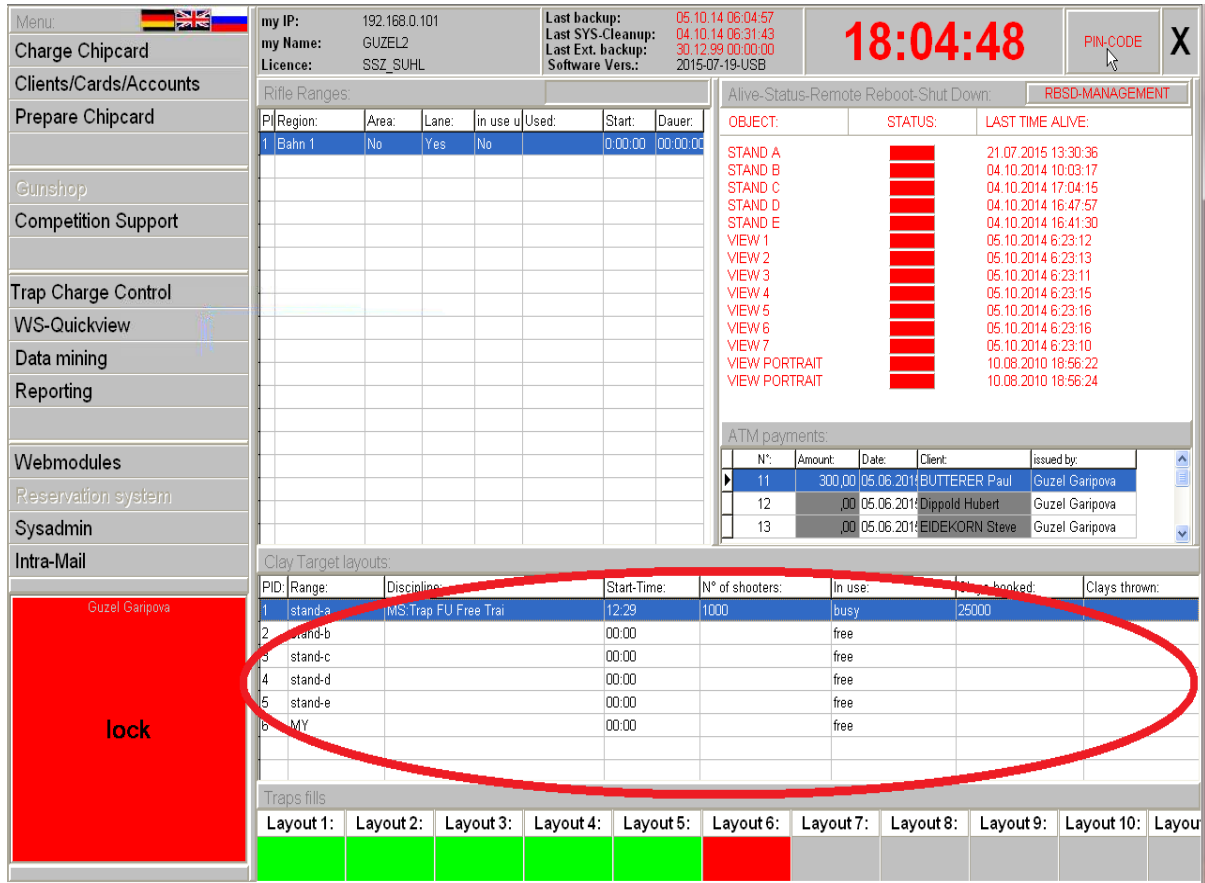
Status: **green** – online / **red** – offline

Last time alive column shows when the layout/monitor was active last time.

RBSD-Managment is a remote reboot and shut down button.

NOTE: In case you have **TIGHT VNC** program installed use it instead of **RBSD-Managment**

3.2 CLAY TARGET LAYOUTS



The screenshot displays the Rangemaster X3 Pro/.Net administrative program interface. The top bar shows the user's IP (192.168.0.101), name (GUZEL), license (SSZ_SUHL), and system status (Last backup: 05.10.14 06:04:57, Last SYS-Cleanup: 04.10.14 06:31:43, Last Ext. backup: 30.12.99 00:00:00, Software Vers.: 2015-07-19-USB). The current time is 18:04:48. The left sidebar contains a menu with options like Charge Chipcard, Clients/Cards/Accounts, Prepare Chipcard, Gunshop, Competition Support, Trap Charge Control, WS-Quickview, Data mining, Reporting, Webmodules, Reservation system, Sysadmin, and Intra-Mail. The main area shows the 'Clay Target layouts' section, which is highlighted by a red oval. This section contains a table with columns: PID, Range, Discipline, Start-Time, N° of shooters, In use, Clays booked, and Clays thrown. The table lists several layouts, including 'stand-a' through 'stand-e' and 'MY'. The 'In use' column shows the status of each layout (e.g., busy, free). A red 'lock' button is visible on the left side of the interface.

PID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a	MS.Trap FU Free Trai	12:29	1000	busy	25000	
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

This section shows the status of each shooting layout:

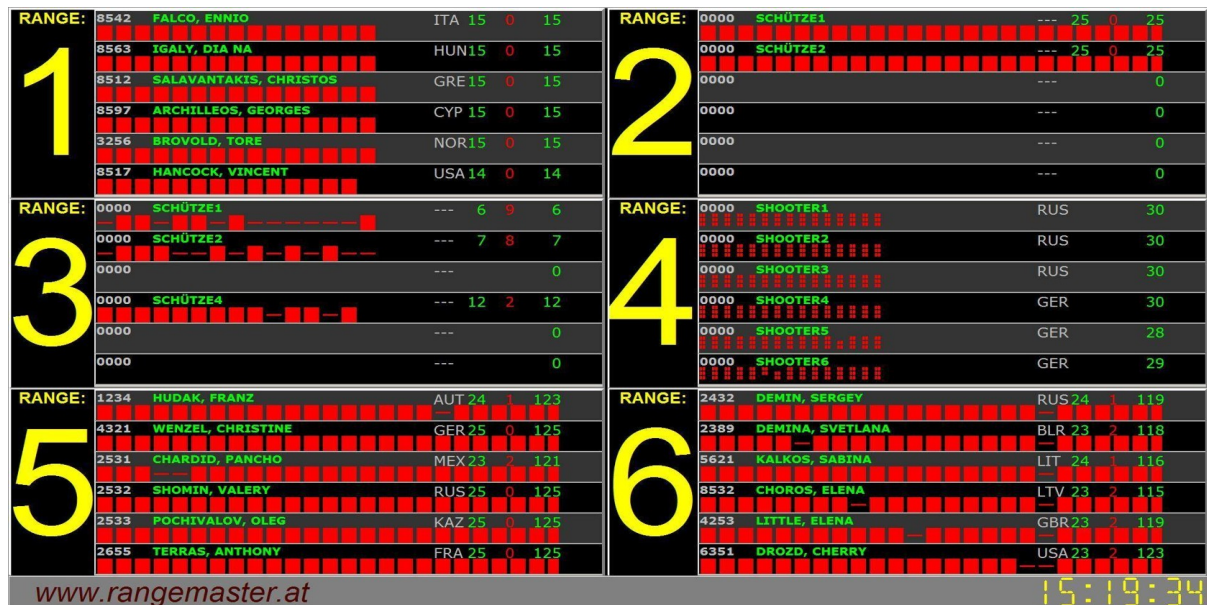
- busy or free
- discipline of the round currently active
- start time
- number of shooters
- clay booked
- clays thrown

Right-click opens a window with the following options:

- Global-View
- Live-View
- Reset range

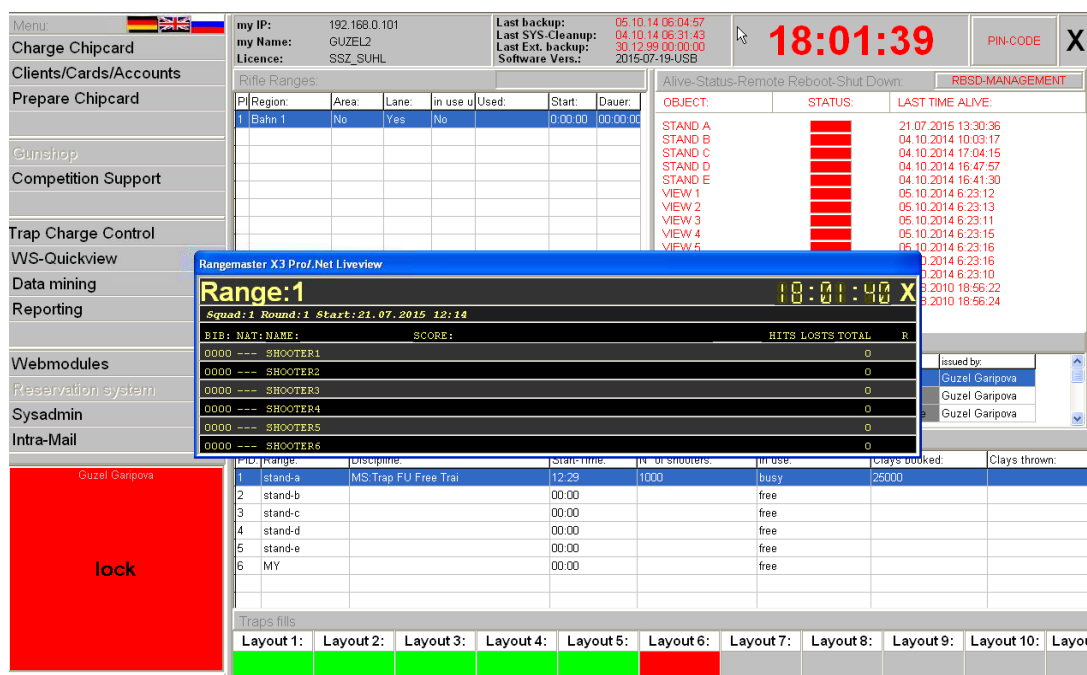
3.2.1 GLOBAL-VIEW

It is an option program for displaying the shooting progress on up to 6 layouts – to be viewed on an HD-Monitor only.



3.2.2 LIVE-VIEW

Using the Live-View option you can see who is shooting on the layout (Squad/Round/Start time/ Names of the shooters with Bib numbers/Nationality/ Hits/misses/Total/R (ranking)



3.2.3 RESET RANGE

This feature should be used to reset data only if you have a layout marked as **busy** from last day shooting. This old data is displayed only if there was no database clean up (**Last Sys-Clean-Up**) at 06.31 in the morning.

E.g. here you can see an old competition round is still shown on Range 1.



*In this case use **Reset range** option to clear it before starting a new competition/training*

NOTE: This feature will never reset a round or abandon a shooting progress

Clay Target layouts:							
PID:	Range:	Discipline:	Start-Time:	N° of shooters:	In use:	Clays booked:	Clays thrown:
1	stand-a	Competition	21:37	5	busy	125	3
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Clay Target layouts:							
PID:	Range:	Discipline:	Start-Time:	N° of shooters:	In use:	Clays booked:	Clays thrown:
1	stand-a		00:00		free		
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

3.3 TRAPS FILLS

Menu:  

Charge Chipcard

Clients/Cards/Accounts

Prepare Chipcard

Gunshop

Competition Support

Trap Charge Control

WS-Quickview

Data mining

Reporting

Webmodules

Reservation system

Sysadmin

Intra-Mail

my IP: 192.168.0.101

my Name: GUZEL2

Licence: SSZ_SUHL

 Last backup: 05.10.14 06:04:57

Last SYS-Cleanup: 04.10.14 06:31:43

Last Ext. backup: 30.12.09 00:00:00

Software Vers.: 2015-07-19-USB

17:52:14

PIN-Code X

Rifle Ranges:

P\Region:	Area:	Lane:	in use	Used:	Start:	Dauer:
1	Bahn 1	No	Yes	No	0.00.00	00.00.00

Active-Status-Remote Reboot Shut Down

RBS-D-MANAGEMENT

OBJECT:	STATUS:	LAST TIME ALIVE:
STAND A		21.07.2015 13:30:36
STAND B		04.10.2014 10:03:17
STAND C		04.10.2014 17:04:15
STAND D		04.10.2014 16:47:57
STAND E		04.10.2014 16:41:30
VIEW 1		05.10.2014 6:23:12
VIEW 2		05.10.2014 6:23:13
VIEW 3		05.10.2014 6:23:11
VIEW 4		05.10.2014 6:23:15
VIEW 5		05.10.2014 6:23:16
VIEW 6		05.10.2014 6:23:16
VIEW 7		05.10.2014 6:23:10
VIEW PORTRAIT		10.08.2010 18:56:22
VIEW PORTRAIT		10.08.2010 18:56:24

ATM payments:

N°:	Amount:	Date:	Client:	issued by:
11	300.00	05.06.2014	BUTTERER Paul	Guzel Garipova
12	.00	05.06.2014	Dippold Hubert	Guzel Garipova
13	.00	05.06.2014	EIDEKORN Steve	Guzel Garipova

Clay Target layouts:

PID	Range:	Discipline:	Start-Time:	N° of shooters:	In use:	Clays booked:	Clays thrown:
1	stand-a	MS-Trap FU Free Trai	12.29	1000	busy	25000	
2	stand-b		00.00		free		
3	stand-c		00.00		free		
4	stand-d		00.00		free		
5	stand-e		00.00		free		
6	MY		00.00		free		

Layout 1: Layout 2: Layout 3: Layout 4: Layout 5: Layout 6: Layout 7: Layout 8: Layout 9: Layout 10: Layout 11:

Guzel Garipova

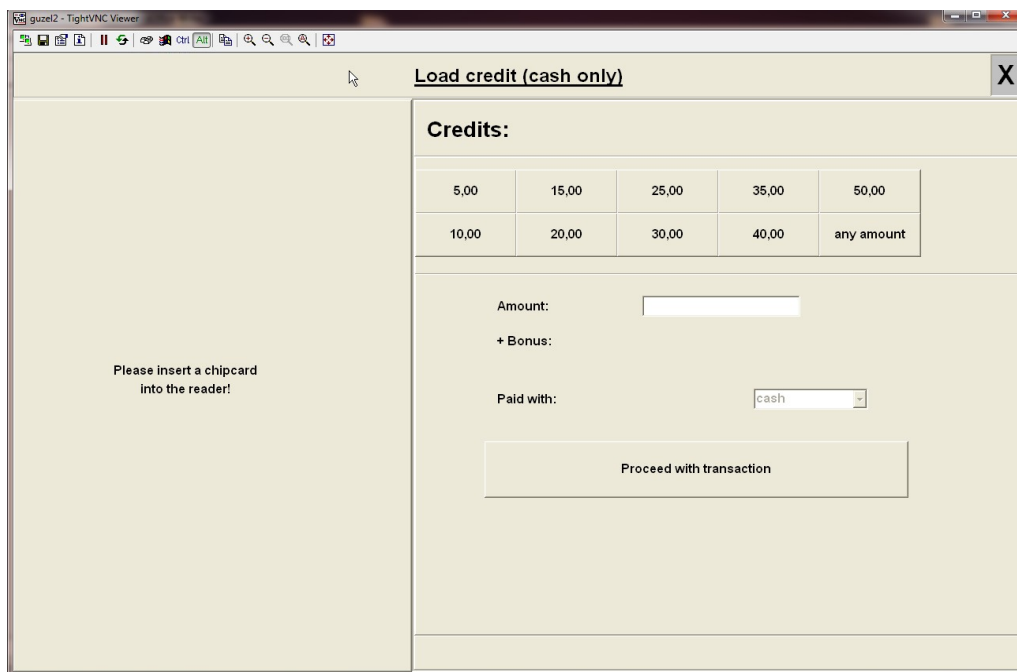
lock

This info will show if launching machines are running low/out of targets on one of the layouts. Red status means that trap reached minimum fill (or is already empty) and it is worth having maintenance outage for filling.

Trap charge control [refer to part 8.](#)

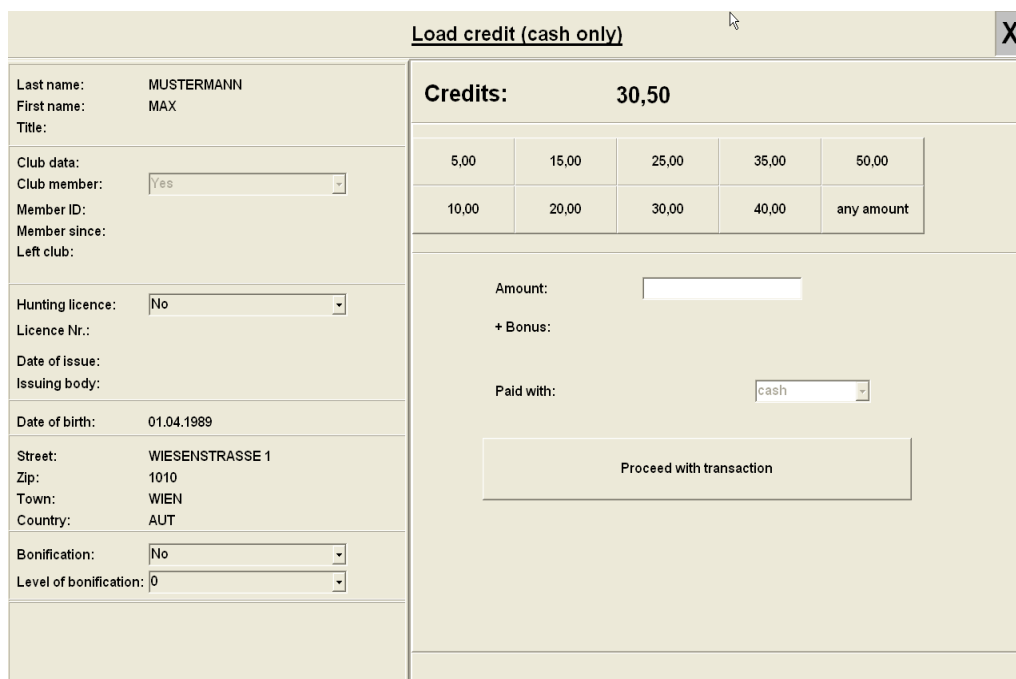
4. CHARGE CHIP CARD

This section is meant for a quick account loading with cash only.



All you need is to:

- insert the chip card into a chip card reader
- choose/enter the right amount you have received in cash
- press **Proceed with transaction**



5.CLIENTS/CARDS/ACCOUNTS

This section is all about shooters' and customers' database with information about their account status.

Shooters/Chipcards/Shop/Sales:											X
	Ref.	Last name:	First name:	Club member:	KG:	D.o.B.:	Country:	ZIP-Code:	Town:	Street:	Credit:
Shooter's details	1050	ALEKSEEV	ANDREY	Yes	A		RUS				242,50
Administrate chipcard	982	Altmann	Karl	Yes	A		GER				350,00
Shooter's account	1039	Alvaro	Pitas	Yes	A		GER				500,00
Shop-Sales:	1007	Ambühl	Hanspeter	Yes	A		GER				,00
Shop/Takeback	1012	Ambühl	Juri	Yes	A		GER				,00
Package-sales	1035	Amherd	Stefan	Yes	A		GER				,00
Cartidge/Desposit	998	Ammerer	Stefan	Yes	A		GER				,00
Activate TMGS	861	ATACAN	Ahmet	Yes	A		DSB				,00
TMGS	908	Auer	Helmut	Yes	A		GER				200,00
Charge gun rental	875	BARTHEL	Karl	Yes	A		BR				,00
Insurance	899	Bauer	Konrad	Yes	A		GER				,00
Charge Instr. lesson	962	Bauer	Kurt	Yes	A		GER				,00
+ load account	893	BECKMANN	Jana	Yes	A		GER				,00
- debit account	954	Berr	Konrad	Yes	A		GER				,00
Load Sporting Commander	922	Bicking	Hans Joachim	Yes	A		GER				,00
Add a new shooter	1031	Binger	Andre	Yes	A		GER				,00
Quicksearch:	848	BRAND	Daniel	Yes	A		WF				,00
Number of files: 235	968	Brinkmann	Walter	Yes	A		GER				,00
Detailed search:	173	BSSB-FURNIER	FURNIER GERHARD	Yes	F		GER				-2,00
Delete filter:	178	BSSB-GOLDBRUNNE	GOLDBRUNNER HA	Yes	F		GER				9 495,00
Print labels:	181	BSSB-HORNEBER	HORNEBER RALF	Yes	F		GER				435,00
Print reports:	825	BSSB-SCHLECH	SCHLECH JOSEF	Yes	F		GER				4 921,50
Export to .csv	15	BSSB-WEBER	WEBER HELMUT	Yes	F		GER				5 776,00
	850	BUTTERER	Paul	Yes	A		TH				300,00
	953	Carlitz	C.	Yes	A		GER				,00
	923	Cartani	Armando	Yes	A		GER				,00
	1038	Carvalho	Antonio	Yes	A		GER				,00
	1013	Cerato	Antonio	Yes	A		GER				,00
	833	CYRUS	Arne	Yes	A		DSB				400,00
	1045	Czasny		Yes	A		GER				,00
	894	DAMME	Rene	Yes	A		TH				200,00
	1003	Dehrungs	Markus	Yes	A		GER				,00

Status reader: **No chipcard in chipcard reader**

5.1 SHOOTER'S DETAILS

To open shooter's personal card with all details click twice his name or mark his record and press **Shooter's details**.

Edit data:	Print chipcard:	Add picture:	X
Last Name: ALEXSEEV First Name: ANDREY Title: Date of birth: 04.05.1981 <input type="button" value="Clear"/> Customer group: A <input type="button" value="Clear"/> First visit: 04.05.2015 Street: LENINA ZIP Code: 12340 City: MOSCOW Country: RUS Club member: <input checked="" type="checkbox"/> Club ID: Member since: <input type="button" value="Clear"/> Club member before (date): <input type="button" value="Clear"/> TMGS: Last TMGS activated: TMGS exclusion: <input type="checkbox"/> Permanent TMGS Exclud <input type="checkbox"/> Bonification: <input type="checkbox"/> Bonification in %: Mode of payment allowed: Pre-paid: <input checked="" type="checkbox"/> Post-Charge/pay later: <input checked="" type="checkbox"/> Free of charge: <input type="checkbox"/> (Do not use !) <input type="checkbox"/> Multi-charge per round: <input type="checkbox"/> Account locked: <input type="checkbox"/> Credit (no "): 10,00 Bank data: Bank collection: <input type="checkbox"/> Account id: Bank ID: Account name: 	Gun licence data Legitimation: issuing authority: Date of issue: <input type="button" value="Clear"/> Doc Number: Date of birth: Opt.field: Opt.field: Competition data Club (abbr.): State: Fed id: ISSF-ID: Data acquisition: <input type="checkbox"/> Hunting licence shown: <input checked="" type="checkbox"/> Card number: Date of issue: <input type="button" value="Clear"/> issuing authority: Valid till: <input type="button" value="Clear"/> Sport shooter: <input type="checkbox"/> Hunter: <input type="checkbox"/> Pistol shooter: <input type="checkbox"/> Rifle shooter: <input type="checkbox"/> Discipline 1: Discipline 2: Discipline 3: Discipline 4: Ext. search: Club: <input type="checkbox"/> Company: <input type="checkbox"/> Mailing accepted: <input type="checkbox"/> 	Telecom-Data Phone: Cell phone: Fax: E-Mail: <input type="button" value="Mail"/> Web access: <input type="checkbox"/> Web pin: <input type="button" value="Generate"/> <input type="button" value="Mail"/> Picture: Remarks: 	

Note: Shooter cannot access credit and check in while this window is active!

If you need to add or edit any information in this card press **Edit data** first.

WARNING: While editing shooter's data shooter cannot register to shoot with a chip card!

Print chip card:

This feature allows to put the shooter's photo and name on his future chip card in case you have a special chip card printer. As a front side (background) you can use your own design/layout.

E.g. name of your shooting ground and etc.



To insert your own picture as a background:

- Go to C:**Rangemaster** folder
- open **background1.jpg** document and insert your own image



Add picture:

Using a web camera it is possible to store shooter's picture.



The screenshot shows the 'Add picture' window in the Rangemaster X3 Pro/.Net administrative program. The window is titled 'guzel2 - TightVNC Viewer'. It has three tabs: 'Edit data:', 'Print chipcard:', and 'Add picture:'. The 'Add picture' tab is active, showing a 'Picture' field with a photo of a man. Other tabs show personal and competition data. The 'Edit data:' tab contains fields for Last Name (MOSIN), First Name (VASILY), Title, Date of birth (09.05.1972), Customer group (A), First visit (08.06.2015), Street, ZIP Code, City (KAZAN), Country (RUS), Club member (checked), Club ID, Member since, Club member before (date), TMGS (Last TMGS activated), TMGS exclusion (Permanent TMGS Exclud), Bonification in %, Mode of payment allowed (Pre-paid, Post-Charge/pay later, Free of charge, Multi-charge per round, Account locked, Credit (no ')), Bank data (Bank collection, Account id, Bank ID, Account name), and a note at the bottom: 'Note: Shooter cannot access credit and check in while this window is active!'. The 'Print chipcard:' tab shows fields for Gun licence data (Legitimation, issuing authority, Date of issue, Doc Number, Date of birth, Opt.field), Competition data (Club (abbr.), State, Fed id, ISSF-ID, Data acquisition), Hunting licence shown (checked), Card number, Date of issue, issuing authority, Valid till, Sport shooter (checked), Hunter, Pistol shooter, Rifle shooter, Discipline 1, Discipline 2, Discipline 3, Discipline 4, Ext. search, Club, Company, and Mailing accepted. The 'Add picture:' tab shows fields for Telecom-Data (Phone, Cell phone, Fax, E-Mail, Web access, Web pin, Generate, Mail) and a 'Picture' field with a photo of a man. The 'Remarks' field is also visible.

Last Name

First Name

Title

Date of birth

Customer group offers 26 groups (A-Z)

First visit

Address (Street, ZIP, City, Country)

Club member

Club ID

Member since

Club member before

Valid for Austrian customers only:

TMGS

Last TMGS activated

TMGS exclusion**Permanent TMGS Exclusion****Bonification in %**

If this option with bonification is tagged and a shooter puts money into his account using cash/credit card/ATM he gets additional money/bonification on his account (according to the percentage shown).

E.g. shooter puts 500 Euro into his account and he has 5% bonification granted, he gets 525 Euro in total added into his account.

5.1.1 MODES OF PAYMENT ALLOWED:**- Pre-paid:**

The customer puts an amount of money on his account and this amount is available to the shooter for any type of clay shooting on his shooting range. But he can not shoot if amount of money on his account is not enough for the next shooting round.

E.g.:525 euro is on the account:

It is possible to use all 525 euro, but if remaining credit is 5 euro and the next round costs 6 euro – shooter is not allowed to register for a new round.

- Post-Charge (pay later):

The account of a shooter with the "post-charge" option does not have to have money on the account at all and the account can be loaded at any time later but he can not exceed a credit shown.

- Free of charge:

All transactions are logged/reported, but does not have any influence on the shooter's account/balance.

Shooter can shoot for free in payment mode (notwithstanding his current account state), only time, date, range and discipline will be added to the account, but no change to shooter's

account status.

- **Multi-charge per round** – untagged allows shooter register only once in each round with his chip card

- **Account locked** – if tagged shooter cannot register and shoot in pay mode.

- **Credit ("-" if no)** shows how much additional credit is granted to the shooter.

This field can be used only together with the field **shooting with credit** tagged.

Bank data (should be filled if payment is done as a bank collection):

Account ID

Bank ID

Account name

Credit is current amount shooter has in his account (might be plus or minus)

chip card is a 9 digit number of assigned card

Gun license database (This data is added as an indicator of legitimization of gun usage):

Legitimation

Issuing authority

Data of issue

Doc number

Date of birth

Hunting licence shown:

Card number

Date of issue

Issuing authority

Valid till

Competition data:**Club****State****Fed ID****ISSF-ID****Data acquisition**

The following data is added for future filtering according to customer group (*e.g. for mailing*)

Sport shooter**Hunter****Pistol shooter****Rifle shooter****Disciplines 1,2...**

Researcher it is possible to add any information to find person or create groups according to similar features you add here (*e.g. dog owner*)

Club**Company****Mailing accepted**

is an instructor should be tagged if a card holder is an instructor.

This option is necessary when shooters are shooting on a layout where SSA mode is activated (**Sysadmin – Shooting modes allowed**). This mode allows to register for the shooting in a payment mode only when instructor is registered. It is necessary for supervision of shooters by their instructor and for accounting, in case instructor is payed according to his working hours and etc.

Telecoms-Data (Phone, cell-phone, fax, e-mail, web access, web pin)

Picture here you can see picture of a shooter taken by using a web camera. To add a picture press **Add photo**

Remarks for memos

5.1.2 DELETING A SHOOTER FORM THE MAIN DATABASE

- Click **Edit data button**
- Press **Delete Shooter**

WARNING: There is no further access to his record and all of his account data, if shooter is deleted.

Be sure that customer is deleted only if he passed away

To delete shooters a special privilege is needed (Sysadmin→ Users/privileges)

5.2 ADMINISTRATE CHIP CARD



Chipcard Administration X

Card-Info: Client: ALEKSEEV ANDREY

Shooter returns card

Assign new card to shooter

Card is damaged/not readable

Shooter has lost card (remove assignment, lock card)

Take back locked card and credit amount

Shooter returns card: removes assigned number and card is locked, so it might be formatted and used again.

The initial amount taken from customer's account (when his chip card was initially issued to him) will be refunded again (in favor of his account).

Assign new card to shooter: Insert a new (formatted) chip card and press this button to assign a new chip card to the shooter selected. The amount for issuing a chip card will be taken from his account.

Card is damaged/ not readable: (= shooter returns card): In the rare case when chip is not readable, press this button in order to refund the amount taken from the account, remove the old signature (stored) from shooter's record in order to be able to assign a new chip card to this customer.

Shooter has lost card (remove assignment, lock card): In case a shooter called and reported that he has lost his chip card, administrator should immediately enter his account and press this button.

As a result credit status will be frozen until customer gets a new chip card assigned to his record.

Take back locked card and credit amount: adds deposit (amount the shooter was charged when received the chip card) in favor of shooter's account. It adds a line in the shooter's account sheet that the card is taken back and certain amount is given back. Plus it adds a line in a card log with card taken back.

5.3 SHOOTER'S ACCOUNT

ALEKSEEV ANDREY		Account status: 242,50 EUR	Sum of all credits: 250,00 EUR	Re-organize	Print accounting report	Delete turnover, print accounting report	Pay credits, delete turnovers, print account sheet	X				
Credits:						Ref.:	Date:	Time:	Range:	Mode:	Costs:	Acc.amount:
Ref.:	Date:	Time:	Credit:	Bonus:	Info:	10245	30.05.2015	16:31:06	Leihwaffe 1Eh	Leihwaffe 1Eh	,00	,00
46						10246	31.05.2015	22:59:09	Chipcard erha	Chipcard-Deposit	,00	,00
48	04.06.15	07:57	100,00	,00	cash	10247	04.06.2015	8:02:39	stand-a	GUZELLE	3,00	97,00
51	05.06.15	15:30	150,00	,00		10248	04.06.2015	8:04:35	stand-a	Skeet 25 FT	4,50	92,50
69	05.06.15	21:54	,00									
70	05.06.15	21:55	,00									
71	05.06.15	21:56	,00		Einsatz Chipcard retour							

Button **Delete turnover, print accounting report** erases all transactions from customer's account; his credit will not be touched and preserved. Administrator can use this option to delete data of the customer at the beginning of a new year. He can always restore this data by pressing **Re-organize** button, but customer will not be able to print this data by his own.

Re-organize: record can be recuperated again for a new print of customer's account.

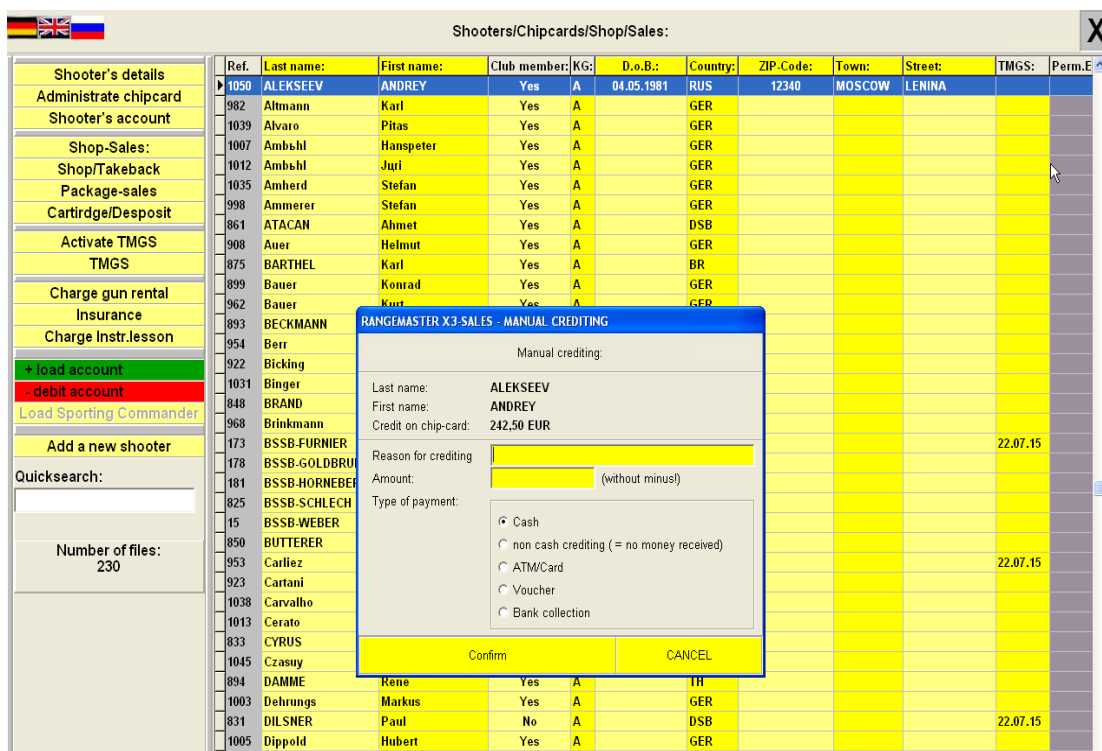
Payback credits, delete turnovers, print account sheet If shooter wants to cancel his account and have his credit returned to him, press this button. As a result you will have two printouts of account sheets. One should be signed by a customer and kept by administrator.

NOTE: The chip card has to be taken back first!

5.4 SHOP SALES BUTTONS

These buttons can be used only if you have **Rangemaster Gunshop** installed.

5.5 LOAD ACCOUNT



The screenshot shows the 'Shooters/Chipcards/Shop/Sales' window with a list of shooters. A dialog box titled 'RANGEMASTER X3 SALES - MANUAL CREDITING' is open, showing the 'Manual crediting' form. The form contains the following fields and options:

- Last name: ALEKSEEV
- First name: ANDREY
- Credit on chip-card: 242,50 EUR
- Reason for crediting: (empty field)
- Amount: (empty field) (without minus!)
- Type of payment:
 - ☒ Cash
 - ☐ non cash crediting (= no money received)
 - ☐ ATM/Card
 - ☐ Voucher
 - ☐ Bank collection
- Buttons: Confirm, CANCEL

The background table lists shooters with columns: Ref., Last name, First name, Club member, KG, D.o.B., Country, ZIP Code, Town, Street, TMGS, and Perm.E.

Using **+ load account** button administrator puts money or gives credit to the customer/shooter.

NOTE: when putting money add the amount into the **Amount filed without** minus.

Fill **Reason for crediting** field if necessary.

Types of payment:

- **Cash**
- **Non cash crediting**
- **ATM/Card**

- **Voucher**

- **Bank collection**

When the amount is entered press **Confirm**

NOTE: When entering amount please use the following format: 5000, not: "5.000,00"

5.6 DEBIT ACCOUNT

RANGEMASTER X3-SALES - MANUAL DEBITING	
Manual debiting:	
Last name:	ALEKSEEV
First name:	ANDREY
Credit on chip-card:	242,50 EUR
Reason for debiting:	<input style="width: 100%;" type="text"/>
Amount:	<input style="width: 100%;" type="text"/> (without minus!)
<input style="width: 45%; height: 30px; background-color: yellow;" type="button" value="Confirm"/> <input style="width: 45%; height: 30px; background-color: yellow;" type="button" value="CANCEL"/>	

Credit on a chip-card shows current amount of money on shooter's account.

Fill **Reason for debiting** field if necessary.

Add the amount of debit into the **Amount** box without minus.

5.7 ADD A NEW SHOOTER AND ETC.

Add a new shooter
Quicksearch: <input style="width: 100%;" type="text"/>
Number of files: 235
Detailed search
Delete filter
Print labels
Print reports
Export to .csv

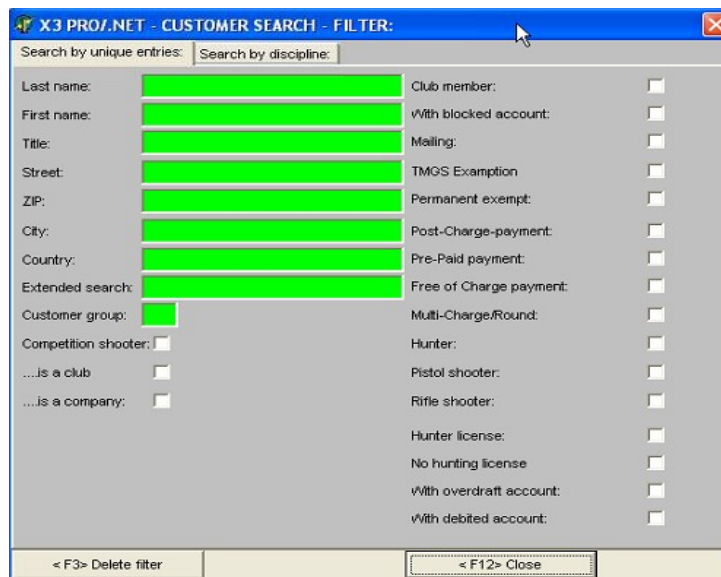
Add a new shooter button opens a new window where you need to add all information about the shooter ([refer to 5.1](#))

Quicksearch option allows quickly find the shooter from the list according to his first or last name.

5.8 DETAILED SEARCH

Detailed search option allows to filter customers according to shooter's unique entries or discipline.

Search by unique entries:



X3 PRO/.NET - CUSTOMER SEARCH - FILTER:

Search by unique entries: | Search by discipline:

Last name: Club member: ☐

First name: With blocked account: ☐

Title: Mailing: ☐

Street: TMGS Exemption: ☐

ZIP: Permanent exempt: ☐

City: Post-Charge-payment: ☐

Country: Pre-Paid payment: ☐

Extended search: Free of Charge payment: ☐

Customer group: Multi-Charge/Round: ☐

Competition shooter: ☐ Hunter: ☐

...is a club: ☐ Pistol shooter: ☐

...is a company: ☐ Rifle shooter: ☐

Hunter license: ☐

No hunting license: ☐

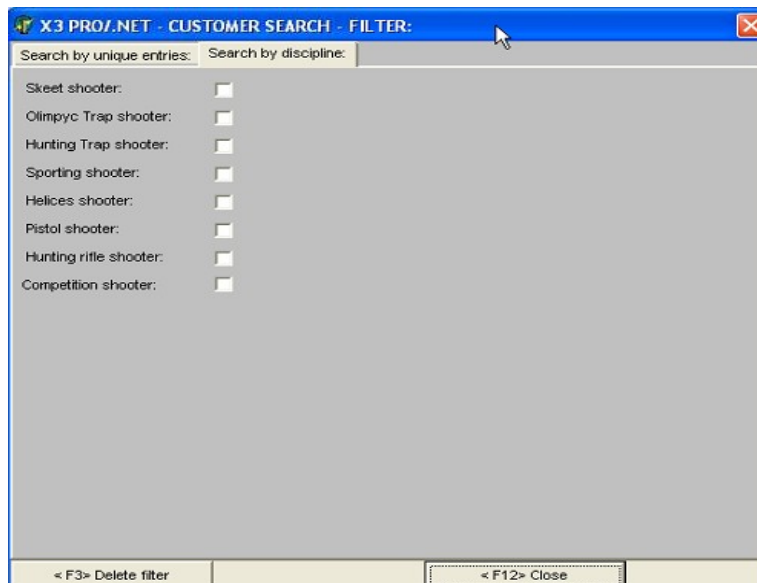
With overdraft account: ☐

With debited account: ☐

< F3 > Delete filter | < F12 > Close

Using filter according to customers' unique entries you can easily find a shooter or make up a list of shooters.

Search by discipline:



X3 PRO/.NET - CUSTOMER SEARCH - FILTER:

Search by unique entries: | Search by discipline:

Skeet shooter: ☐

Olympic Trap shooter: ☐

Hunting Trap shooter: ☐

Sporting shooter: ☐

Helices shooter: ☐

Pistol shooter: ☐

Hunting rifle shooter: ☐

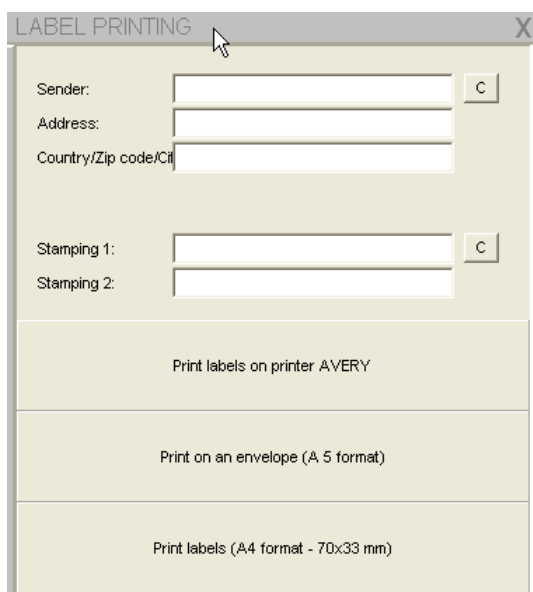
Competition shooter: ☐

< F3 > Delete filter | < F12 > Close

Search by discipline filter allows easily find shooters according to their disciplines (if it is shown in **Shooter's detail**).

5.9 PRINT LABELS

This option is for printing labels for envelopes in case you need to mail letters to your customers.



The screenshot shows a dialog box titled "LABEL PRINTING" with a close button (X) in the top right corner. The dialog contains several input fields and three buttons at the bottom.

Input fields:

- Sender: [text box] [C button]
- Address: [text box]
- Country/Zip code/City: [text box]
- Stamping 1: [text box] [C button]
- Stamping 2: [text box]

Buttons at the bottom:

- Print labels on printer AVERY
- Print on an envelope (A 5 format)
- Print labels (A4 format - 70x33 mm)

Enter information about **Sender, Address, Country/Zip code/City**

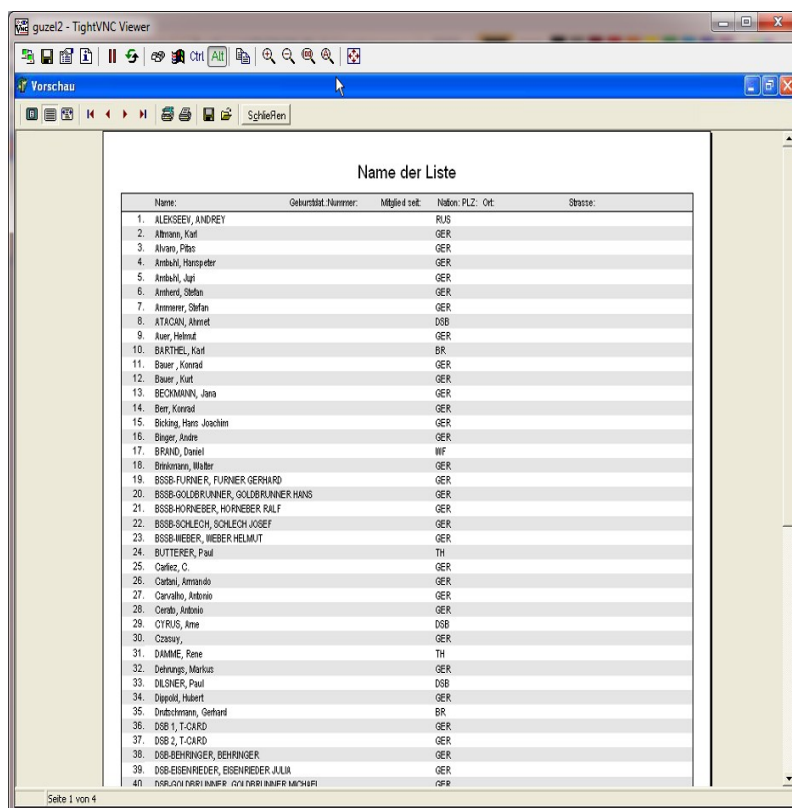
Stamping 1/ Stamping 2 lines are used for adding remarks about payment.

The 3 buttons bellow are used to choose options about the size of output.

5.10 PRINT REPORTS

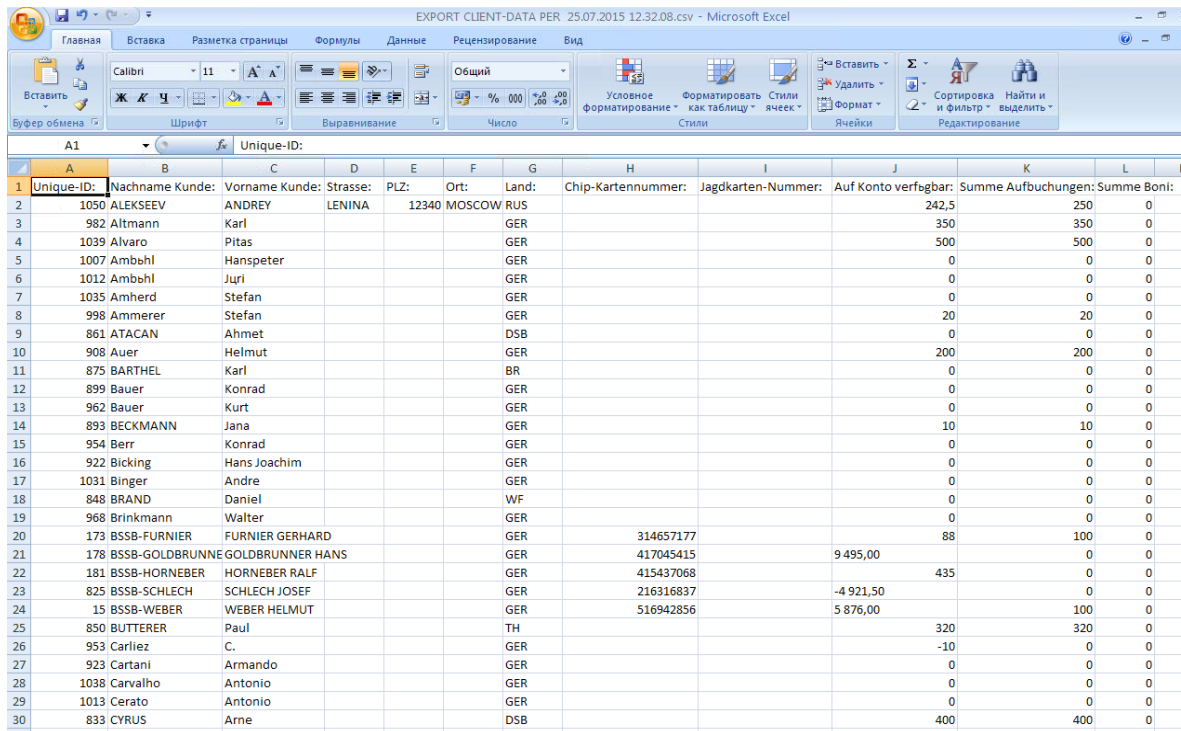


Using the filter you can create your own list of shooters according to their similar features_ name the report and print/save it.



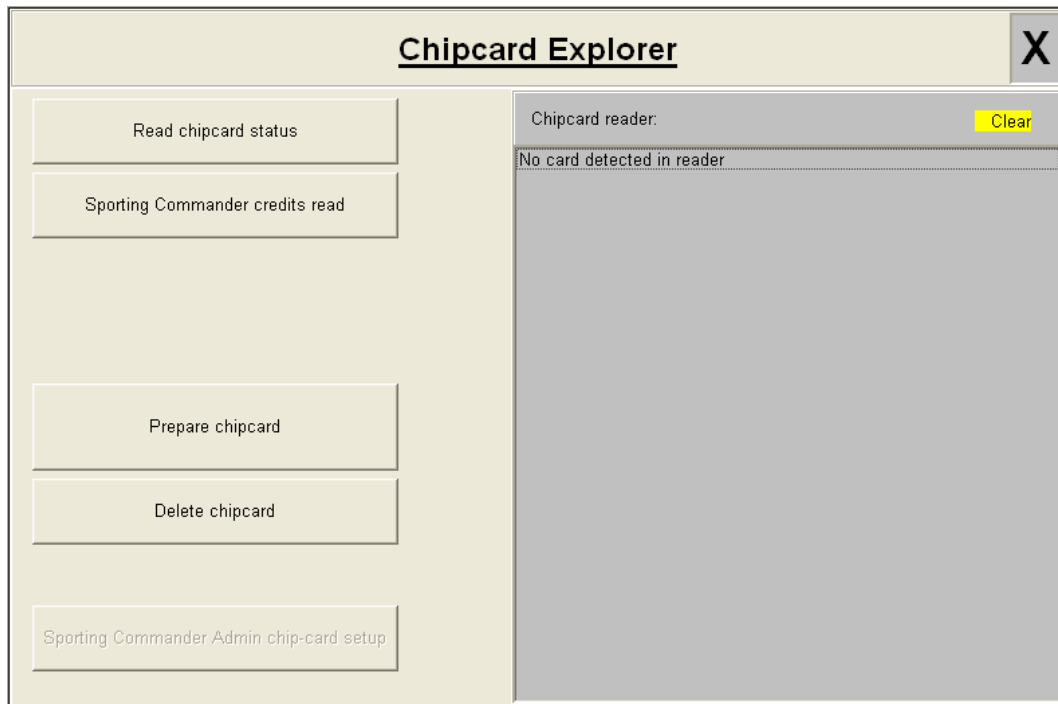
5.11 EXPORT TO.CSV

This button exports data to: **C:\EXPORT CLIENT-DATA per dd.mm.yyyy xx.xx.xx.csv**



Unique-ID:	Nachname Kunde:	Vorname Kunde:	Strasse:	PLZ:	Ort:	Land:	Chip-Kartennummer:	Jagdkarten-Nummer:	Auf Konto verfügbar:	Summe Aufbuchungen:	Summe Boni:
1050	ALEKSEEV	ANDREY	LENINA	12340	MOSCOW	RUS			242,5	250	0
982	Altmann	Karl				GER			350	350	0
1039	Alvaro	Pitas				GER			500	500	0
1007	Amböhl	Hanspeter				GER			0	0	0
1012	Amböhl	Juri				GER			0	0	0
1035	Amherd	Stefan				GER			0	0	0
998	Ammerer	Stefan				GER			20	20	0
861	ATACAN	Ahmet				DSB			0	0	0
908	Auer	Helmut				GER			200	200	0
875	BARTHEL	Karl				BR			0	0	0
899	Bauer	Konrad				GER			0	0	0
962	Bauer	Kurt				GER			0	0	0
893	BECKMANN	Jana				GER			10	10	0
954	Berr	Konrad				GER			0	0	0
922	Bicking	Hans Joachim				GER			0	0	0
1031	Binger	Andre				GER			0	0	0
848	BRAND	Daniel				WF			0	0	0
968	Brinkmann	Walter				GER			0	0	0
173	BSSB-FURNIER	FURNIER GERHARD				GER	314657177		88	100	0
178	BSSB-GOLDBRUNNE	GOLDBRUNNER HANS				GER	417045415		9 495,00	0	0
181	BSSB-HORNEBER	HORNEBER RALF				GER	415437068		435	0	0
825	BSSB-SCHLECH	SCHLECH JOSEF				GER	216316837		-4 921,50	0	0
15	BSSB-WEBER	WEBER HELMUT				GER	516942856		5 876,00	100	0
850	BUTTERER	Paul				TH			320	320	0
953	Carliez	C.				GER			-10	0	0
923	Cartani	Armando				GER			0	0	0
1038	Carvalho	Antonio				GER			0	0	0
1013	Cerato	Antonio				GER			0	0	0
833	CYRUS	Arne				DSB			400	400	0

6. PREPARE CHIP CARD



This section is useful for setting/formatting chip cards for the shooters.

When you have new/unformatted chip cards first it is necessary to format them using the Rangemaster chip card explorer:

- insert a chip card into a chip card reader
- press **Prepare chip card**

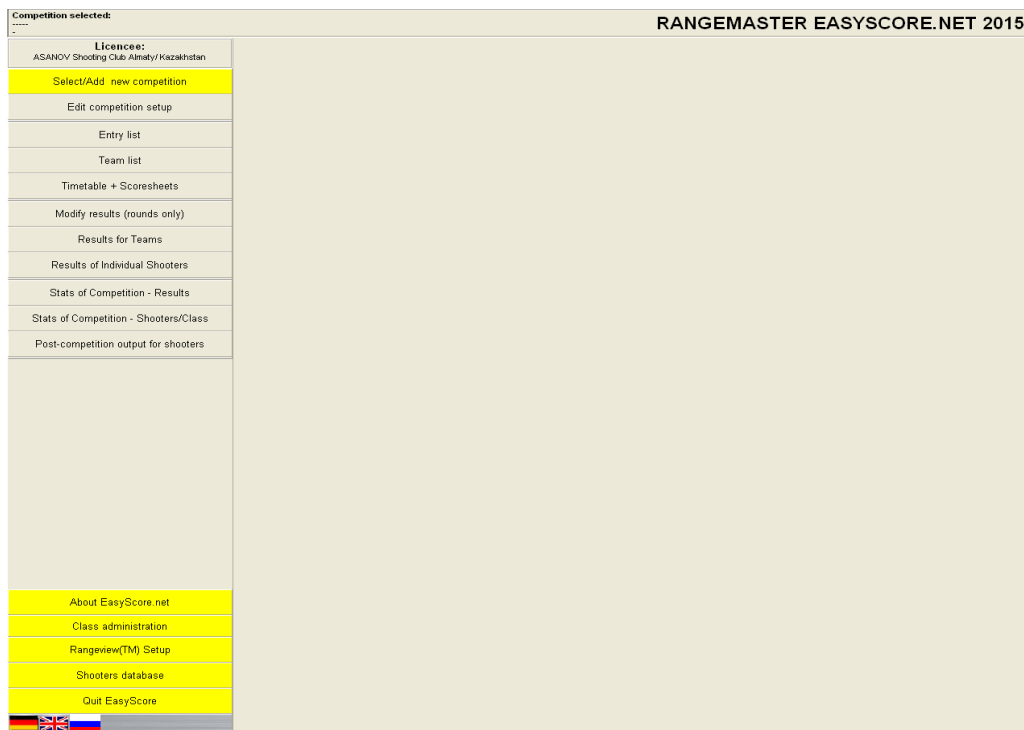
Program automatically gives a card a unique 9 digit number which will be assigned to a shooter.

Read chip card status shows current information on the chip card

Read Sporting Commander credits is used only for Sporting (refer to special **Sport shooting manual**)

Delete chip card "erases" it so it can be reused and be assigned it to a new shooter.

7. COMPETITION SUPPORT



This section will start **EasyScore X3 PRO/.NET** program for running a competition.

8. TRAP CHARGE CONTROL

Trap charge control button or left click the Layout on the **Trap fills** section opens the following **Central Trap Charge Control** window:

X3 PRO/.NET CENTRAL TRAP CHARGE CONTROL									
###	MRRange Name:	MTrap Name	Clay Capacity	Clays thrown	Current fill	Minimum fill	No Birds requested	% NoBirds	PORT
1	stand-a	FO 01 Station 1 right	348,00	15 905,00	348,00	60,00	332,00	2,09	01
2	stand-b	FO 02 Station 1 center	348,00	14 149,00	348,00	60,00	173,00	1,22	02
3	stand-c	FO 03 Station 1 left	348,00	16 853,00	348,00	60,00	268,00	1,59	03
4	stand-d	FO 04 Station 2 right	348,00	15 957,00	348,00	60,00	280,00	1,75	04
5	stand-e	FO 05 Station 2 center	348,00	14 499,00	348,00	60,00	126,00	,87	05
6	my	FO 06 Station 2 left	348,00	17 566,00	348,00	60,00	245,00	1,39	06
		FO 07 Station 3 right	348,00	19 707,00	348,00	60,00	339,00	1,72	07
		FO 08 Station 3 center	348,00	19 590,00	348,00	60,00	331,00	1,69	08
		FO 09 Station 3 left	348,00	20 630,00	348,00	60,00	459,00	2,20	09
		FO 10 Station 4 right	348,00	15 594,00	348,00	60,00	271,00	1,74	10
		FO 11 Station 4 center	348,00	13 520,00	348,00	60,00	159,00	1,18	11
		FO 12 Station 4 left	348,00	16 767,00	348,00	60,00	214,00	1,28	12
		FO 13 Station 5 right	348,00	15 373,00	348,00	60,00	192,00	1,25	13
		FO 14 Station 5 center	348,00	13 403,00	348,00	60,00	130,00	,97	14
		FO 15 Station 5 left	348,00	15 639,00	348,00	60,00	166,00	1,05	15
		Skeet High	520,00	111 992,00	520,00	100,00	3 275,00	2,92	16
		Skeet Low	520,00	114 101,00	520,00	100,00	2 815,00	2,47	17

PRINT REPORT SET ALL AS REFILLED

By selecting the layout from the list on the left side administrator can see all information about status of traps of being filled up.

Print this information by pressing **PRINT REPORT**:

Trap load indicator:						
Range: stand-c						
Trap:	Port:	Capacity:	Thrown:	Curr. fill:	N° no-birds:	% no
FO 01 Station 1 right	01	348,00	27 142,00	348,00	760,00	2,80
FO 02 Station 1 center	02	348,00	14 378,00	348,00	413,00	2,87
FO 03 Station 1 left	03	348,00	27 320,00	348,00	774,00	2,83
FO 04 Station 2 right	04	348,00	26 826,00	348,00	498,00	1,86
FO 05 Station 2 center	05	348,00	14 083,00	348,00	263,00	1,87
FO 06 Station 2 left	06	348,00	26 966,00	348,00	437,00	1,62
FO 07 Station 3 right	07	348,00	60 721,00	348,00	1 134,00	1,87
FO 08 Station 3 center	08	348,00	21 894,00	348,00	513,00	2,34
FO 09 Station 3 left	09	348,00	60 023,00	348,00	1 105,00	1,84
FO 10 Station 4 right	10	348,00	27 187,00	348,00	589,00	2,17
FO 11 Station 4 center	11	348,00	14 018,00	348,00	236,00	1,68
FO 12 Station 4 left	12	348,00	26 759,00	348,00	540,00	2,02
FO 13 Station 5 right	13	348,00	26 930,00	348,00	418,00	1,55
FO 14 Station 5 center	14	348,00	13 939,00	348,00	196,00	1,41
FO 15 Station 5 left	15	348,00	26 540,00	348,00	371,00	1,40
Skeet High	16	520,00	121 258,00	520,00	3 827,00	3,16
Skeet Low	17	520,00	126 116,00	520,00	3 184,00	2,52
		6 260,00	662 100,00	6 260,00	15 258,00	

Seite 1 von 1

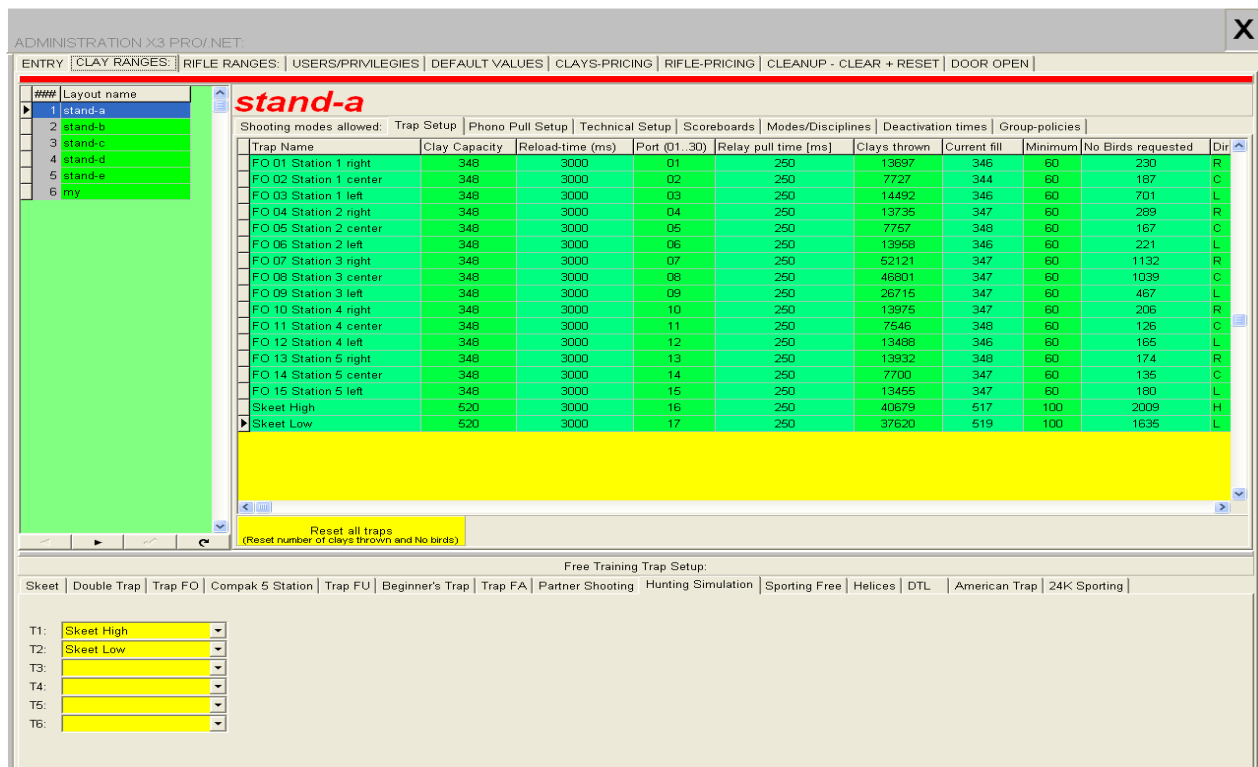
After refilling the traps on the layout you should press **SET ALL AS REFILLED**

The setup for the traps of all layouts (to which port/relay each trap is connected, minimum fill and magazine capacity) is set in the sysadmin section (you need the appropriate privileges to access this section)

To set all data about traps on each layout go to **Main Menu** → **Sysadmin** (menu list on the left) → **Clay ranges** (upper menu bar) → **Trap Setup** (upper menu bar)

WARNING: Changing ports on traps might cause unexpected/unwanted changes in schemes (e.g. Trap FO), so be aware of what you are doing and what you are changing.

E.g. for Trap FO (bunker trap with 15 traps used): Trap number one – throwing targets to the right and assigned to shooter's position number one breaks during completion and cannot be repaired. As a quick fix, you could re-port trap number one to port 02 (which is already assigned to trap number 2 (launching center targets/targets going straight) without re-wiring. So you would have 3 straight targets being thrown for each shooter on shooter's position number 1.



ADMINISTRATION X3 PRO/.NET

ENTRY | **CLAY RANGES** | RIFLE RANGES | USERS/PRIVILEGES | DEFAULT VALUES | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPEN

stand-a

Shooting modes allowed: Trap Setup | Photo Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | Deactivation times | Group-policies

Trap Name	Clay Capacity	Reload-time (ms)	Port (01..30)	Relay pull time (ms)	Clays thrown	Current fill	Minimum	No Birds requested	Dir
FO 01 Station 1 right	348	3000	01	250	13697	346	60	230	R
FO 02 Station 1 center	348	3000	02	250	7727	344	60	187	C
FO 03 Station 1 left	348	3000	03	250	14492	346	60	701	L
FO 04 Station 2 right	348	3000	04	250	13735	347	60	289	R
FO 05 Station 2 center	348	3000	05	250	7757	348	60	167	C
FO 06 Station 2 left	348	3000	06	250	13958	346	60	221	L
FO 07 Station 3 right	348	3000	07	250	52121	347	60	1132	R
FO 08 Station 3 center	348	3000	08	250	46801	347	60	1039	C
FO 09 Station 3 left	348	3000	09	250	26715	347	60	467	L
FO 10 Station 4 right	348	3000	10	250	13975	347	60	206	R
FO 11 Station 4 center	348	3000	11	250	7546	348	60	126	C
FO 12 Station 4 left	348	3000	12	250	13488	346	60	165	L
FO 13 Station 5 right	348	3000	13	250	13932	348	60	174	R
FO 14 Station 5 center	348	3000	14	250	7700	347	60	135	C
FO 15 Station 5 left	348	3000	15	250	13455	347	60	180	L
Skeet High	520	3000	16	250	40679	517	100	2009	H
Skeet Low	520	3000	17	250	37620	519	100	1636	L

Reset all traps
(Reset number of clays thrown and No birds)

Free Training Trap Setup:

Skeet | Double Trap | Trap FO | Compak 5 Station | Trap FU | Beginner's Trap | Trap FA | Partner Shooting | Hunting Simulation | Sporting Free | Helices | DTL | American Trap | 24K Sporting

T1: Skeet High
T2: Skeet Low
T3:
T4:
T5:
T6:

my IP:	192.168.0.11	Last backup:	05.10.14 06:04:57
my Name:	GUZEL2	Last SYS-Cleanup:	04.10.14 06:31:43
License:	SSZ_SUHL	Last Ext. backup:	30.12.99 00:00:00
		Software Vers.:	2015-05-14-USB

My IP is the IP address of the computer

My Name is a name of the computer

License shows the shooting ground

Last backup is the time when the last back up was made and archived on the back up server

Last SAYS-Cleanup shows when the last database cleanup was done;

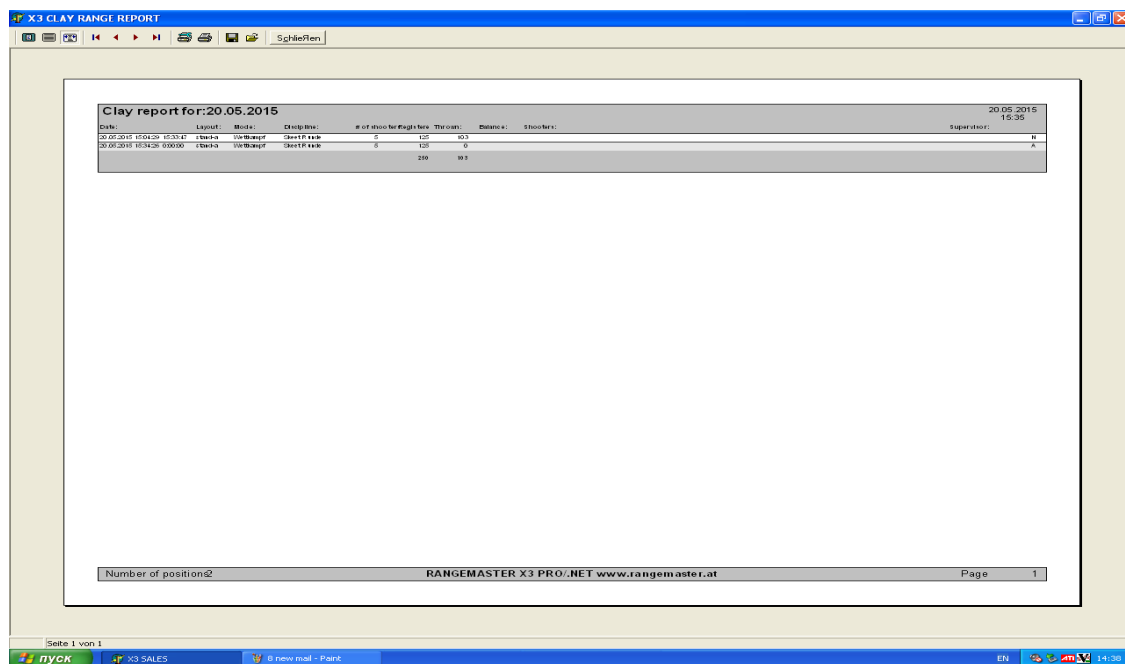
It is always done around 06:31 in the morning.

Last Ext.backup shows when the last database backup has been made and was successfully mailed to the requested email account (this **Last ext. backup** module is an additional module and it is not included in the standard package)

Software Vers. shows the version of the software used

9. WS-QUICKVIEW

Here you can get the report about shooting progress clays thrown and round, which mode (free, comp, payment) and etc. For the current day:



This report gives information about:

- Date
- Layout
- Mode of shooting (3 possible modes: competition mode, free training mode, payment mode(shooting with a chip card))
- Discipline
- # of shooters
- Register: amount of clays booked on this round
- Thrown number of all birds launched incl. no birds
- Balance cumulative counter
- Shooters names

At the end of the line there is usually a letter:

U - aborted by user into action

N – finished correctly

A – computer/ system crashed (because system was out of power)

In case you need full details about the competition go to **Data mining** (section 10).

10. DATA MINING

This section gives full details about the shooting for chosen period of time:



10.1 CUSTOMER LIST WITH PLUS/CREDIT

Usage log report

SchleRen

Report by credit:						03.06.2015 18:28
Sum of	Bonification:	Active credits:	Customer name:		Unique ID	
.00	.00	99 969,00	DSB-SEIDL	SEIDL PHILIPP	865	
.00	.00	9 767,00	DSB-GOLDBRUNNER	GOLDBRUNNER MICHAEL	595	
.00	.00	9 495,00	BSSB-GOLDBRUNNER	GOLDBRUNNER HANS	178	
.00	.00	8 746,00	DSB-LOBW	LOBW ANDREAS	941	
.00	.00	5 776,00	BSSB-WEBER	WEBER HELMUT	15	
.00	.00	1 000,00	DSB-BEHRINGER	BEHRINGER	1046	
.00	.00	961,00	DSB-BISCHRIEDER	BISCHRIEDER JULIA	1047	
.00	.00	961,00	DSB-VEIT	VEIT STEFAN	1026	
.00	.00	435,00	BSSB-HORNEBER	HORNEBER RALF	181	
200,00	.00	200,00	Auer	Helmut	908	
200,00	.00	137 310,00				

Seite 1 von 1

10.2 CUSTOMER LIST WITH MINUS

Usage log report

Schließen

Rangemaster - Client report / debtors: 03.06.2015 18:29

Sum of	Bonification:	Debit:	Customer name:	Unique ID:
,00	,00	-2,00	BSSB-FURNIER FURNIER GERHARD	173
,00	,00	-9,00	DSB-HALF HAUFF VANESSA	605
6,00	,00	-33,00	HUDAK Franz	1
,00	,00	-492,00	DSB 1 T-CARD	174
,00	,00	-1 300,00	DSB 2 T-CARD	175
,00	,00	-4 921,50	BSSB-SCHLECH SCHLECH JOSEF	825
6,00	,00	-6 757,50		

Seite 1 von 1

10.3 BEST CUSTOMER LIST

Shows the list of customers with the highest turnover on the top.

Usage log report

Schließen

Report of best customers: 04.08.2015 7:58

Sum of	Bonification:	Credit available:	Customer name:	Unique ID:
500,00	,00	500,00	Alvaro Ritas	1039
400,00	,00	400,00	CYRUS Arne	833
350,00	,00	350,00	Altmann Karl	982
320,00	,00	320,00	BUTTERER Paul	850
250,00	,00	242,50	MUSTERMAN MAX	1050
200,00	,00	200,00	DAMME Rene	894
200,00	,00	191,00	DSB-HALF HAUFF VANESSA	605
200,00	,00	200,00	Auer Helmut	908
150,00	,00	150,00	MOSIN VASILY	1056
106,00	,00	30,50	MUSTERMANN MAX	1
100,00	,00	100,00	BSSB-WEBER WEBER HELMUT	15
100,00	,00	88,00	BSSB-FURNIER FURNIER GERHARD	173
50,00	,00	50,00	PAUL Jonas	876
20,00	,00	10,00	DILSNER Paul	831
20,00	,00	20,00	Armerer Stefan	998
20,00	,00	20,00	Lemmer Leo	1028
10,00	,00	5,00	BECKMANN LUCA	893
2 996,00	,00	2 877,00		

Seite 1 von 1

10.4 CONSOLIDATED CREDITS

Data Maining		X
Consolidated credits on account		
AMOUNTEURO		
DATE : 15.05.2015 (2)	206,00	
DATE : 17.04.2015 (1)	,00	
DATE : 14.04.2014 (1)	,00	
DATE : 10.11.2013 (3)	,00	
DATE : 02.08.2012 (3)	,00	
DATE : 13.04.2012 (2)	,00	
DATE : 01.03.2012 (1)	,00	
DATE : 25.01.2012 (6)	,00	
DATE : 06.07.2011 (1)	,00	
DATE : 07.08.2010 (4)	,00	
DATE : 24.06.2010 (3)	,00	
DATE : 28.08.2009 (1)	,00	
DATE : 02.07.2009 (1)	,00	
DATE : 23.04.2009 (5)	,00	
DATE : (6)	,00	
206,00		
		Close

10.5 TOTAL CLAYS THROWN

Here you can see the total number of thrown **clays/no birds**

Data Maining

Clays thrown

TRAP_NAME	THROWN	NoBird	MAGAZINE	Fill
RANGE : 6	329	17	3000	2671
RANGE : 5	442164	2215	6260	6260
RANGE : 4	471645	9775	6260	6260
RANGE : 3	662100	15258	6260	6260
RANGE : 2	380942	9269	6260	6260
RANGE : 1	345504	9063	6240	6131

2302684

45597

34280

33842

Close

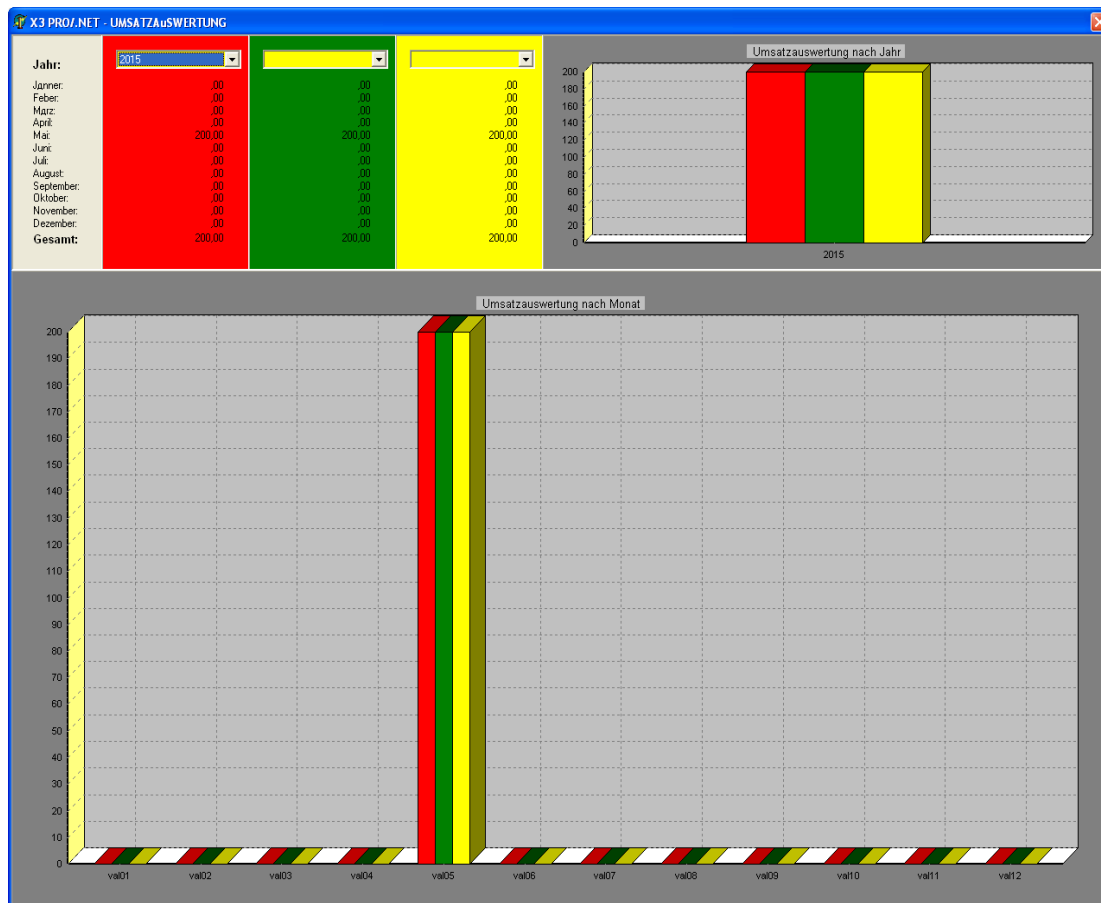
10.6 TURNOVER BY DISCIPLINES



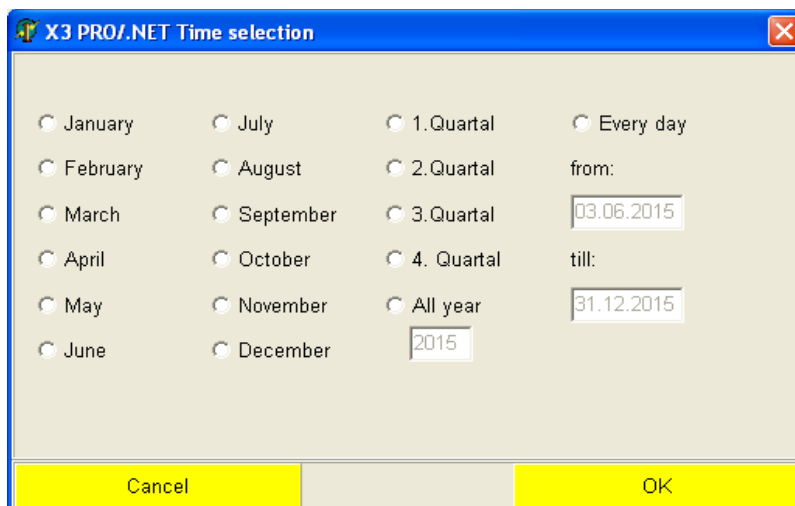

The screenshot shows the same "Data Maining" window, but now it displays a table of data. The table has two columns: "Mode" and "Amount". The "Amount" column is highlighted. The table contains 12 rows of data. At the bottom of the table, there is a summary row showing a total amount of 5 944,00. A yellow bar with the text "Close" is at the bottom of the window.

Mode	Amount
Mode : Trap SF/F (7)	7,00
Mode : Trap Runde (2286)	3 143,50
Mode : Trap 25 FT (254)	401,00
Mode : Skeet SF/F (6)	6,00
Mode : Skeet Runde (436)	470,00
Mode : Skeet 25 FT (632)	649,50
Mode : GUZEL (1)	5,00
Mode : DT SF/F (9)	18,00
Mode : DT MM (1)	1,00
Mode : DT 30 Runde (169)	318,00
Mode : Double Trap R. (166)	332,00
Mode : D-Trap 50 FT (300)	593,00
Total	5 944,00

10.7 GRAPHICAL ANALYSIS



10.8 REPORT OF DISCHARGE/ MANUAL DISCHARGE



The screenshot shows the 'X3 PRO/.NET Time selection' dialog box. It contains a grid of radio buttons for selecting a time period. The options are:

- January, February, March, April, May, June
- July, August, September, October, November, December
- 1. Quartal, 2. Quartal, 3. Quartal, 4. Quartal, All year
- Every day

Below the radio buttons, there are input fields for 'from:' and 'till:'. The 'from:' field is set to '03.06.2015' and the 'till:' field is set to '31.12.2015'. There is also a year selection field set to '2015'. At the bottom of the dialog, there are 'Cancel' and 'OK' buttons.

[illegible]

10.9 DEBITS – CSV EXPORT

First, choose the time period of the report.

Data will be stored in **Rangemaster** folder as **REPORT-DATAMINING-ABBUCHUNGSLISTEN**
EXPORT PER dd.mm.yyyy hh.mm.ss.csv document:

REPORT-DATAMINING-ABBUCHUNGSLISTEN EXPORT PER 22.07.2015 17:59:24.csv - LibreOffice Calc

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
1	Unique-ID:	Nachname Kunde:	Vorname Kunde:	Karten-Nummer:	Datum:	Zeit:	Mode:	Stand:	Session:	Dauer:	Betrag:	Verfügbar:										
2	1	MUSTERMANN	MAX	817140304	20.03.2015	10:27:28	Chipcard-Deposit	Chipcard erhalten/vi			0	0	0									
3	1	MUSTERMANN	MAX	817140304	20.03.2015	10:28:16	Trap FO	my			0	7	0	-20	50							
4	1	MUSTERMANN	MAX	817140304	20.03.2015	10:32:05	Trap FO 15mFT	my			0	4	50	-25	0							
5	1	MUSTERMANN	MAX	214634410	17.04.2015	18:46:14	Chipcard-Deposit	Chipcard erhalten/vi			0	0	0									
6	1	MUSTERMANN	MAX	214634410	17.04.2015	17:08:46	GUZEL	stand-a			0	5	0	-30	0							
7	1	MUSTERMANN	MAX	214634410	18.04.2015	09:08:26	Trap Runde	stand-a			0	4	50	-34	50							
8	1	MUSTERMANN	MAX	214634410	18.04.2015	09:08:39	Trap Runde	stand-a			0	4	50	-39	0							
9	1	MUSTERMANN	MAX	810595200	15.05.2015	22:09:07	Chipcard-Deposit	Chipcard erhalten/vi			0	0	0									
10	1050	ALEKSEEV	ANDREY		30.05.2015	16:31:06	Leihwaffe 1Eh	Leihwaffe 1Eh			0	0	0									
11	1050	ALEKSEEV	ANDREY	412767050	31.05.2015	22:59:09	Chipcard-Deposit	Chipcard erhalten/vi			0	0	0									
12	1050	ALEKSEEV	ANDREY	412767050	04.06.2015	08:02:39	Sheet 25 FT	stand-a			0	3	0	97	0							
13	1050	ALEKSEEV	ANDREY	412767050	04.06.2015	08:04:35	Sheet 25 FT	stand-a			0	4	50	92	50							
14	1054				06.06.2015	18:43:46	Leihwaffe 1Eh	Leihwaffe 1Eh			0	0	0									
15	875	BARTHEL	Karl		05.06.2015	19:43:55	Leihwaffe 1Eh	Leihwaffe 1Eh			0	0	0									
16	875	BARTHEL	Karl		06.06.2015	18:44:05	Trainerstunde 1Eh	Trainerstunde 1Eh			0	0	0									
17	1	MUSTERMANN	MAX	411888484	05.06.2015	23:20:30	Chipcard-Deposit	Chipcard erhalten/vi			0	0	0									
18	1	MUSTERMANN	MAX	411888484	05.06.2015	23:21:14	Trap Runde	stand-a			0	4	50	-37	50							
19	1	MUSTERMANN	MAX	411888484	05.06.2015	23:21:24	Trap Runde	stand-a			0	4	50	-42	0							
20	1	MUSTERMANN	MAX	411888484	05.06.2015	23:21:36	Trap Runde	stand-a			0	4	50	-46	50							
21	1	MUSTERMANN	MAX	411888484	05.06.2015	23:21:43	Trap Runde	stand-a			0	4	50	-51	0							
22	1	MUSTERMANN	MAX	411888484	05.06.2015	23:21:48	Trap Runde	stand-a			0	4	50	-55	50							
23	1	MUSTERMANN	MAX	411888484	05.06.2015	23:25:35	Trap Runde	stand-a			0	4	50	-60	0							
24	1	MUSTERMANN	MAX	411888484	19.07.2015	10:33:35	Trap Runde	stand-a			0	4	50	-64	50							
25	1	MUSTERMANN	MAX	411888484	19.07.2015	11:26:51	Sporting Round	stand-a			0	5	0	-69	50							

10.10 CREDITS – CSV EXPORT

Choose the time period of the report.

Data will be stored in **Rangemaster** folder as **REPORT-DATAMINING-AUFBUCHUNGEN**

EXPORT PER dd.mm.yyyy hh.mm.ss.csv document:

REPORT-DATAMINING-AUFBUCHUNGEN EXPORT PER 22.07.2015 19:22:10.csv - Microsoft Excel

Главная

Вставка

Разметка страницы

Формулы

Данные

Рецензирование

Вид

Вставить

Буфер обмена

Шрифт

Выравнивание

Общий

Число

Условное форматирование

Форматировать как таблицу

Стили ячеек

Стили

Вставить

Удалить

Формат

Ячейки

Сортировка и фильтр

Найти и выделить

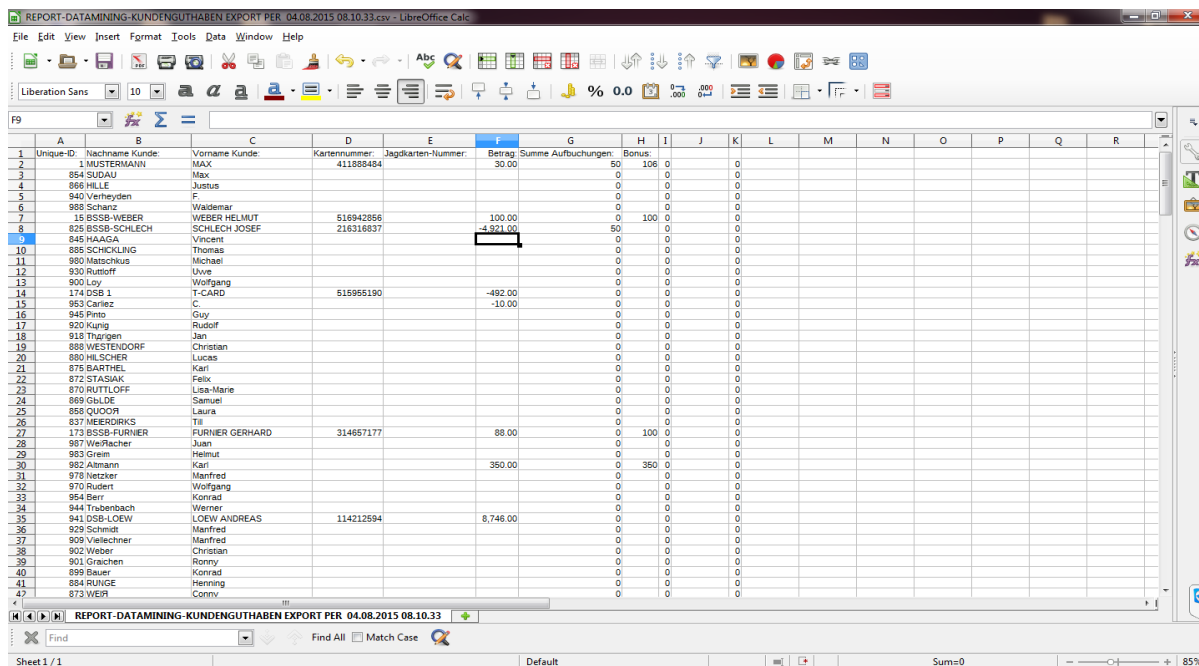
Редактирование

127

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
1	Unique-ID:	Datum:	Zeit:	Benutzer:	Nachname Kunde:	Vorname Kunde:	Client-ID:	Kartennr	Betrag:	Bonus:	Kulanz:	Zahlungsart:	Referenz:	PC:	
2	908	15.05.2015	20:57:41	Guzel Garipova	Auer	Helmut	Manuell	200	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
3	1	15.05.2015	22:13:38	Guzel Garipova	MUSTERMANN	MAX	Manuell	6	0	Ja	unbar	Man.Aufbuchung-Kulanz	192.168.0.101		
4	1050	04.06.2015	7:58:04	Hudak Franz	ALEKSEEV	ANDREY	Manuell	100	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
5	1039	05.06.2015	15:30:32	Guzel Garipova	Alvaro	Pitas	Manuell	500	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
6	982	05.06.2015	15:30:45	Guzel Garipova	Altmann	Karl	Manuell	350	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
7	1050	05.06.2015	15:31:02	Guzel Garipova	ALEKSEEV	ANDREY	Manuell	150	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
8	833	05.06.2015	17:43:00	Guzel Garipova	CYRUS	Arne	Manuell	400	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
9	862	05.06.2015	17:43:21	Guzel Garipova	FAULSTICH	Luca	Manuell	0	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
10	894	05.06.2015	18:03:06	Guzel Garipova	DAMME	Rene	Manuell	200	0	Ja	unbar	Man.Aufbuchung-Kulanz	192.168.0.101		
11	848	05.06.2015	18:04:09	Guzel Garipova	BRAND	Daniel	Manuell	0	0	Ja	unbar	Man.Aufbuchung-Kulanz	192.168.0.101		
12	850	05.06.2015	18:04:22	Guzel Garipova	BUTTERER	Paul	Manuell	300	0	Nein	unbar	Man.Aufbuchung-Bankomat	192.168.0.101		
13	1005	05.06.2015	18:04:48	Guzel Garipova	Dippold	Hubert	Manuell	0	0	Nein	unbar	Man.Aufbuchung-Bankomat	192.168.0.101		
14	864	05.06.2015	18:05:19	Guzel Garipova	EIDEKORN	Steve	Manuell	0	0	Nein	unbar	Man.Aufbuchung-Bankomat	192.168.0.101		
15	605	05.06.2015	18:06:52	Guzel Garipova	DSB-HAUF	HAUFF VANESSA	Manuell	200	0	Nein	bar	Man.Aufbuchung	192.168.0.101		
16	1	21.07.2015	18:30:35	Guzel Garipova	MUSTERMANN	MAX	411888484	50	0	Nein	bar		192.168.0.101		
17	1	21.07.2015	18:30:53	Guzel Garipova	MUSTERMANN	MAX	411888484	50	0	Nein	bar		192.168.0.101		
18															
19															
20															
21															
22															
23															
24															
25															
26															
27															
28															
29															
30															

10.11 AMOUNT AVAILABLE – CSV EXPORT

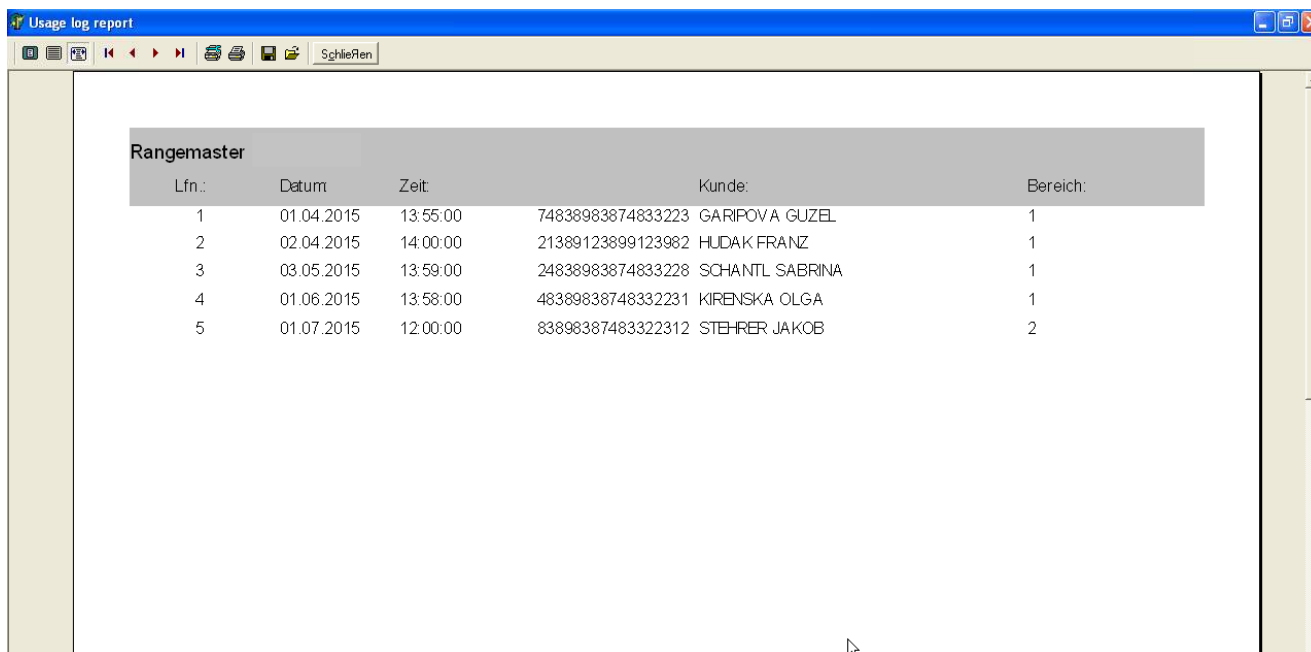
Data will be stored in **Rangemaster** folder as **REPORT-DATAMINING-KUNDENGUTHABEN EXPORT PER dd.mm.yyyy hh.mm.ss.csv** document:



Unique-ID	Nachname Kunde	Vorname Kunde	Kartennummer	Jagdkarten-Nummer	Betrag	Summe Aufbuchungen	Bonus
1	MUSTERMANN	MAX	411888484		30.00	50	106
2	SUDAU	Max				0	0
3	HILLE	Justus				0	0
4	Verheyden	F.				0	0
5	Schlarz	Wolfgang				0	0
6	BSSB-WEBER	WEBER HELMUT	516942856		100.00	0	100
7	BSSB-SCHLECH	SCHLECH JOSEF	216316837		-4.921.00	50	0
8	HAAGA	Vincent				0	0
9	SCHICKLING	Thomas				0	0
10	Matschikus	Michael				0	0
11	Rutloff	Uwe				0	0
12	Loy	Wolfgang				0	0
13	DSB 1	T-CARD	515955190		-492.00	0	0
14	Carlez	C.			-10.00	0	0
15	Perr	Guy				0	0
16	Kunig	Rudolf				0	0
17	Thurgen	Jan				0	0
18	WESTENDORF	Christian				0	0
19	HILSCHER	Lucas				0	0
20	BARTHEL	Karl				0	0
21	STASIAK	Pelix				0	0
22	RUTTLOFF	Lisa-Marie				0	0
23	GOLDE	Samuel				0	0
24	QUODR	Laure				0	0
25	MEERDORFS	Til				0	0
26	BSSB-FURNIER	FURNIER GERHARD	314657177		88.00	0	100
27	Verbacher	Juan				0	0
28	Greim	Helmut				0	0
29	Altmann	Karl			380.00	0	380
30	Versch	Manfred				0	0
31	Rudert	Wolfgang				0	0
32	Berr	Konrad				0	0
33	Trobenbach	Werner				0	0
34	DSB-LOEW	LOEW ANDREAS	114212594		8.746.00	0	0
35	Schmidt	Manfred				0	0
36	Vielreicher	Manfred				0	0
37	Weber	Christian				0	0
38	Graschen	Ronny				0	0
39	Bauer	Konrad				0	0
40	RUNGE	Henning				0	0
41	WEHR	Conny				0	0

10.12 DOOR LOGS

This report shows who opened the range doors (if Door log feature is installed)



Lfn.	Datum	Zeit	Kunde	Bereich
1	01.04.2015	13:55:00	74838983874833223 GARIPOVA GUZEL	1
2	02.04.2015	14:00:00	21389123899123982 HUDAK FRANZ	1
3	03.05.2015	13:59:00	24838983874833228 SCHANTL SABRINA	1
4	01.06.2015	13:58:00	48389838748332231 KIRENSKA OLGA	1
5	01.07.2015	12:00:00	83898387483322312 STEHRER JAKOB	2

10.13 CLAYS THROWN (DAY)

Data Mining X

«	←	Июнь 2015				→	»
Вс	Пн	Вт	Ср	Чт	Пт	Сб	
31	1	2	3	4	5	6	
7	8	9	10	11	12	13	
14	15	16	17	18	19	20	
21	22	23	24	25	26	27	
28	29	30	1	2	3	4	
5	6	7	8	9	10	11	

⏪
⏩
☰

Close

X3 CLAY RANGE REPORT
Schließen

Clay report for: 06.05.2014

Date:	Layout:	Mode:	Discipline:	# of shooter	Registers	Thrown:	Balance:	Shooters:	Supervisor:
06.05.2014 10:22:38	10:26:02	stand o	Manually Start Shoot 25 FT	1000	25000	4			U
06.05.2014 10:28:59	10:40:50	stand o	Manually Start Shoot Runde	1	25	25			N
06.05.2014 10:54:11	11:25:48	stand o	Manually Start Shoot 25 FT	1000	25000	100			U
06.05.2014 11:04:00	11:52:29	stand o	Manually Start Shoot 500 4	1	24	20			N
06.05.2014 11:30:26	12:40:56	stand o	Manually Start Shoot 50 FT	1	10	10			N
06.05.2014 12:42:22	13:49:50	stand o	Manually Start Shoot 25 FT	1000	25000	26			U
06.05.2014 13:54:39	14:01:26	stand o	Manually Start Shoot Runde	1	25	27			N
06.05.2014 14:15:59	14:22:56	stand o	Manually Start Shoot 50 FT	1	10	10			N
06.05.2014 14:30:46	14:35:54	stand o	Manually Start Shoot Runde	1	25	25			N
06.05.2014 14:45:19	14:52:13	stand o	Manually Start Shoot Runde	1	25	25			N
06.05.2014 14:55:22	15:00:03	stand o	Manually Start Shoot 50 FT	1	10	20			N
06.05.2014 15:07:50	15:00:00	stand o	Manually Start Trap 25 FT	1000	25000	0			U
06.05.2014 15:08:10	15:10:10	stand o	Manually Start Trap Runde	1	25	26			N
06.05.2014 15:16:41	15:22:08	stand o	Manually Start Trap Runde	1	25	7			U
				100 222	393				

Number of positions: 14
RANGEMASTER X3 PRO/.NET www.rangemaster.at
Page 1

Seite 1 von 1

10.14 CLAYS THROWN (DAY RANGE)

In comparison with **Clays thrown (day)** this option gives more detailed information (according to period, range). You can anonymize the customers, print or export this data.

X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal
☐ March ☐ September ☐ 3. Quartal
☐ April ☐ October ☐ 4. Quartal
☐ May ☐ November ☐ All year
☐ June ☐ December

from:
till:

Cancel OK

X3 PRO/.NET LAYOUT FILTER

☒ Layout 01 ☐ Layout 07 ☒ All layouts ☒ With Day-Total
☒ Layout 02 ☐ Layout 08 ☒ Without names ☐ All types
☒ Layout 03 ☐ Layout 09 ☒ Without ☐ Only paying mode
☐ Layout 04 ☐ Layout 10 ☐ Only competition mode
☐ Layout 05 ☐ Layout 11 ☐ Only training free
☐ Layout 06 ☐ Layout 12

Cancel EXPORT PRINT

X3 CLAY RANGE REPORT

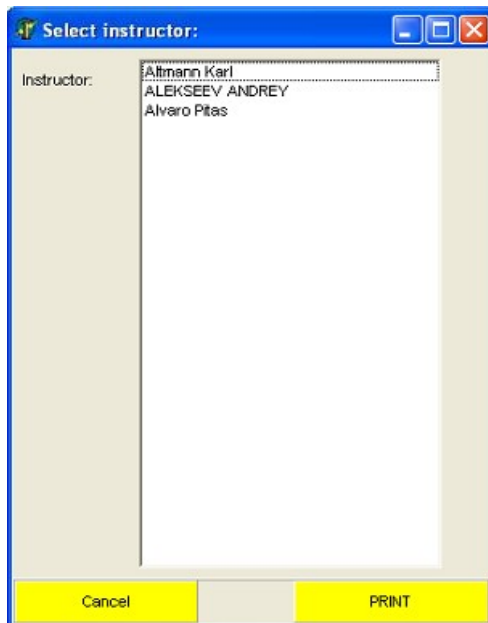
Clays thrown in time from: 03.06.2014 00:00:00 to: 31.12.2015 23:59:59-FILTERED

Date:	Layout:	Mode:	Discipline:	# of shooter	Registers	Thrown:	Balance:	Shooter:	Supervisor:
03.06.2014 10:57:51 11:28:19	stand a	Wetland	Trap Range	6	150	150	2300	MONRAZ	DAMOND
03.06.2014 11:15:28 11:36:38	stand c	Wetland	Trap Range	6	150	151	2451	PINERO	ZOTOV
03.06.2014 11:17:00 11:45:27	stand b	Wetland	Trap Range	6	150	155	2506	MYLATA	SHALJNIC
03.06.2014 11:28:42 11:49:04	stand a	Wetland	Trap Range	6	150	125	2731	PACHECO ESPINOSA	KJUL
03.06.2014 11:27:24 11:58:27	stand c	Wetland	Trap Range	6	150	127	2658	AL KHBA	CHANGSEULX
03.06.2014 11:47:46 12:18:06	stand b	Wetland	Trap Range	6	150	150	3008	MATKANEN	ALPROV
03.06.2014 11:49:19 12:16:51	stand a	Wetland	Trap Range	6	150	156	3163	LAWSO	TACHNI
03.06.2014 11:58:58 12:29:54	stand c	Wetland	Trap Range	6	150	150	3119	RADJMANI	NORLEN
03.06.2014 12:16:20 12:45:12	stand b	Wetland	Trap Range	6	150	152	3472	GAO	ALHEND
03.06.2014 12:20:18 12:49:40	stand a	Wetland	Trap Range	6	150	153	3625	YAU	BARR
03.06.2014 12:20:00 12:54:48	stand c	Wetland	Trap Range	6	150	154	3779	VALBEA	ALHAWIL
03.06.2014 12:47:32 13:07:22	stand b	Wetland	Trap Range	6	150	151	3030	MEIER	ALAU
03.06.2014 12:48:53 13:10:53	stand a	Wetland	Trap Range	6	150	156	4108	TOMAR	TEBERGA
03.06.2014 12:55:24 13:17:48	stand c	Wetland	Trap Range	6	150	152	4238	SALZET	WEISS
03.06.2014 13:07:42 13:34:44	stand b	Wetland	Trap Range	6	150	152	4390	ANTKANEN	PINTOR
03.06.2014 13:11:04 13:31:14	stand a	Wetland	Trap Range	6	150	128	4618	CAPORUSCIO	MCLODY
03.06.2014 13:19:10 13:44:12	stand c	Wetland	Trap Range	6	150	153	4969	SLAMKOVA	AL KHAF
03.06.2014 13:22:22 13:53:43	stand a	Wetland	Trap Range	6	150	127	4796		
03.06.2014 13:25:00 13:56:00	stand b	Wetland	Trap Range	6	125	127	4823	ZHU	BOROVA
03.06.2014 13:55:12 14:10:31	stand c	Wetland	Trap Range	6	150	151	5074	CORMENIER	SADMAN
03.06.2014 13:54:00 14:16:06	stand a	Wetland	Trap Range	6	150	152	5227	BALON	ZAMBERMANN
03.06.2014 13:55:34 14:16:13	stand b	Wetland	Trap Range	6	150	128	5053	SPADONI	BURCH
03.06.2014 14:10:09 14:36:03	stand c	Wetland	Trap Range	6	150	150	5603	SCHERHAUFER	CHEN
03.06.2014 14:16:46 14:39:11	stand b	Wetland	Trap Range	6	150	125	5928	GRICHOMCH	STANIC
03.06.2014 14:21:10 14:40:04	stand a	Wetland	Trap Range	6	150	125	5753	BCLOV	DEBY
03.06.2014 14:38:05 15:05:10	stand c	Wetland	Trap Range	6	150	154	6007	MYLATA	SHALJNIC
03.06.2014 14:59:24 15:06:21	stand b	Wetland	Trap Range	6	150	129	6036	MONRAZ	DAMOND
03.06.2014 14:52:40 15:08:29	stand a	Wetland	Trap Range	6	150	151	6187	RADJMANI	VEROMAA
03.06.2014 15:03:38 15:24:02	stand c	Wetland	Trap Range	6	150	152	6339	MATKANEN	ALPROV
03.06.2014 15:08:33 15:30:17	stand b	Wetland	Trap Range	6	150	151	6480	PACHECO ESPINOSA	KJUL
03.06.2014 15:09:51 15:30:12	stand a	Wetland	Trap Range	6	150	151	6591	SADMAN	VERMOOD
03.06.2014 15:30:29 15:59:04	stand b	Wetland	Trap Range	6	150	152	6740	LAWSO	TACHNI
03.06.2014 15:30:44 15:55:16	stand a	Wetland	Trap Range	6	150	153	6836	VALBEA	ALHAWIL
03.06.2014 15:50:21 16:00:37	stand c	Wetland	Trap Range	6	150	150	7048	GAO	ALHEND
03.06.2014 15:55:38 16:18:14	stand a	Wetland	Trap Range	6	150	151	7140	SALZET	WEISS
03.06.2014 15:59:21 16:19:47	stand b	Wetland	Trap Range	6	150	150	7260	TOMAR	TEBERGA
03.06.2014 16:01:03 16:17:05	stand c	Wetland	Trap Range	6	150	125	7418	MEIER	ALAU
03.06.2014 16:17:36 16:40:25	stand a	Wetland	Trap Range	6	150	125	7545	ANTKANEN	PINTOR
03.06.2014 16:18:44 16:42:22	stand b	Wetland	Trap Range	6	150	127	7679	SLAMKOVA	AL KHAF
03.06.2014 16:18:57 16:45:18	stand c	Wetland	Trap Range	6	150	152	7922	CHEN	SCHIBEL
03.06.2014 16:40:37 17:05:17	stand a	Wetland	Trap Range	6	150	150	7675	CORMENIER	SADMAN
03.06.2014 16:45:51 17:07:51	stand b	Wetland	Trap Range	6	150	128	8101	SPADONI	BURCH
03.06.2014 16:47:34 17:07:54	stand c	Wetland	Trap Range	6	150	129	8227	CAPORUSCIO	MCLODY
03.06.2014 17:06:02 17:31:53	stand a	Wetland	Trap Range	6	150	75	8302	KIMARI	ZHDERCIC
03.06.2014 17:08:12 17:30:18	stand b	Wetland	Trap Range	6	150	125	8427		
03.06.2014 17:08:14 17:28:40	stand c	Wetland	Trap Range	6	150	125	8550	ZHU	BOROVA
03.06.2014 17:29:05 00:00:00	stand b	Wetland	Trap Range	6	150	0	8563	VOJFASIEWICZ	LORENZO
03.06.2014 17:31:02 17:46:58	stand c	Wetland	Trap Range	6	150	25	8678	LEMO	CHENAI
03.06.2014 17:31:19 17:46:38	stand a	Wetland	Trap Range	6	125	25	8630	JANCIC	SCALAR
03.06.2014 17:34:04 18:00:01	stand b	Wetland	Trap Range	6	150	155	8795	GOISER	VERGARABERNABE
								JURKOC	TOCATREMINO

Number of positions: 678 RANGEMASTER X3 PRO/.NET www.rangemaster.at Page 3

10.15 CLAYS THROWN SHOWING INSTRUCTORS

Clays thrown under the supervision of the instructor.



10.16 CHIP CARDS GIVEN

Chipcards given:					
			from: 01.01.2014	until: 31.12.2014	03.06.2015 18:43
User:	Date:	Time:	Shooter:	process:	
Fournier G.	05.04.2014	12:21	DSB	Standard-Ausgabe/Issue	
Fournier G.	05.04.2014	12:25	DSB	Standard-Ausgabe/Issue	
Fournier G.	05.04.2014	12:27	DSB	Standard-Ausgabe/Issue	
Fournier G.	14.04.2014	13:11	BSSB	Standard-Ausgabe/Issue	

10.17 CHIP CARDS TAKEN BACK

Daily Cash Management per User

Schließen

Chipcards returned:			from: 01.01.2013	until: 31.12.2013	03.06.2015 18:43
User:	Date:	Time:	Shooter:	process:	
Fournier G.	10.11.2013	09:28	B-GOLDBRUNNER	Karte nicht lesbar	
Fournier G.	10.11.2013	09:31	DSB-GOLDBRUNNER	Karte nicht lesbar	
Fournier G.	10.11.2013	09:37	DSB-GOLDBRUNNER	Karte nicht lesbar	

Seite 1 von 1

Seite 1 von 1

10.18 TURNOVER WITH V.A.T.

X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1.Quartal ☐ Every day
☐ February ☐ August ☐ 2.Quartal from:
☐ March ☐ September ☐ 3.Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

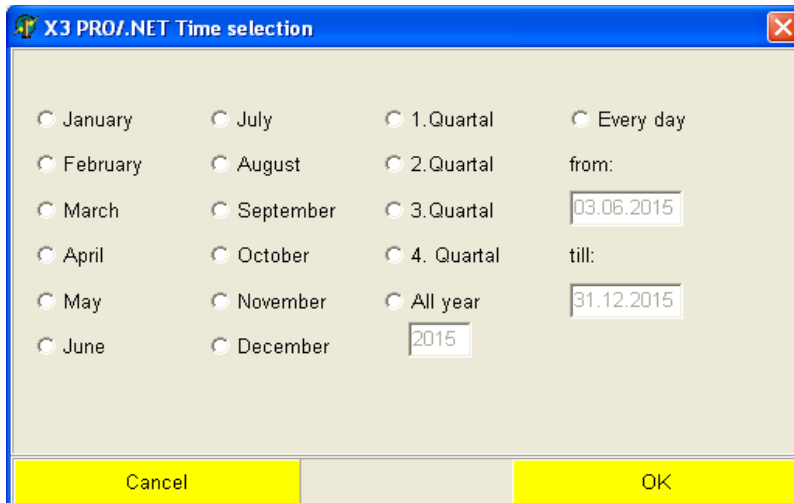
Cancel OK

Total credits by user: from: 01.01.2015 until: 31.12.2015 05.06.2015 17:43

☒ ALL TYPES ☐ CASH ONLY ☐ VOLUNTARY CR. ☐ VOUCHER ☐ BANK ACCOUNT ☐ ATM

User:	Date:	Shooter:	Group A:	Group B:	Group C:	Group D:	Group E:	Group F:	Val. %:
Guzel Garipova	15.05.2015 20:57:41	A. Auer Helmut	200,00						7,00 %
Hudak Franz	04.06.2015 7:58:04	A. ALEKSEEV ANDREY	100,00						7,00 %
Guzel Garipova	05.06.2015 15:30:32	A. Alvaro Pitas	500,00						7,00 %
Guzel Garipova	05.06.2015 15:30:45	A. Altmann Karl	350,00						7,00 %
Guzel Garipova	05.06.2015 15:31:02	A. ALEKSEEV ANDREY	150,00						7,00 %
Guzel Garipova	05.06.2015 17:43:00	A. CYRUS Arne	400,00						7,00 %
Guzel Garipova	05.06.2015 17:43:21	A. FAULSTICH Luca	,00						7,00 %
Total credits - divided by customer groups:			1 700,00	1 700,00	,00	,00	,00	,00	,00

10.19 ACCOUNT CREDITING: CASH PAYMENT



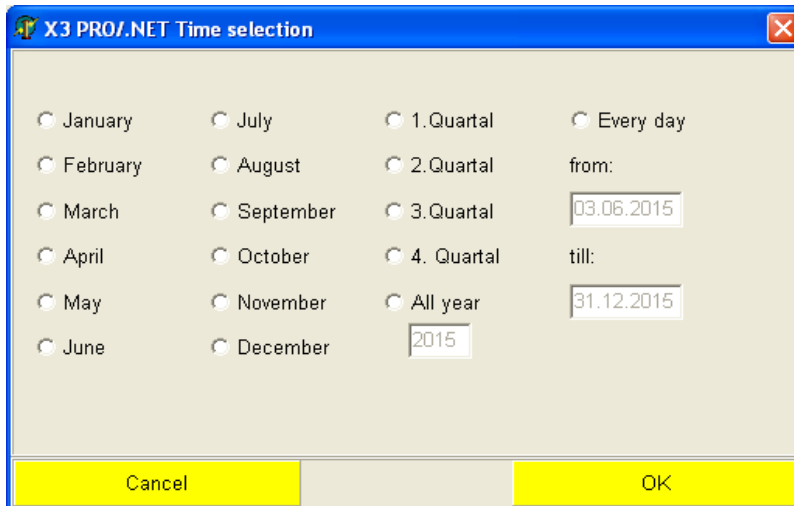
X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal from:
☐ March ☐ September ☐ 3. Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Cancel OK

Report on cash payments						
				from: 01.01.2015	until: 31.12.2015	05.06.2015 17:44
User:	Date:	Total:	Bonification:	Shooter:	Workstation:	
Guzel Garipova	15.05.15 20:57	200,00		AUER	Helmut	192.168.0.101
Hudak Franz	04.06.15 07:58	100,00		ALEKSEEV	ANDREY	192.168.0.101
Guzel Garipova	05.06.15 15:30	500,00		Alvaro	Pita	192.168.0.101
Guzel Garipova	05.06.15 15:30	350,00		Altmann	Karl	192.168.0.101
Guzel Garipova	05.06.15 15:31	150,00		ALEKSEEV	ANDREY	192.168.0.101
Guzel Garipova	05.06.15 17:43	400,00		CYRUS	Arne	192.168.0.101
Guzel Garipova	05.06.15 17:43	,00		FAULSTICH	Lusa	192.168.0.101
		1 700,00	,00			

10.20 ACCOUNT CREDITING: NON-CASH CREDITING



X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal from:
☐ March ☐ September ☐ 3. Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

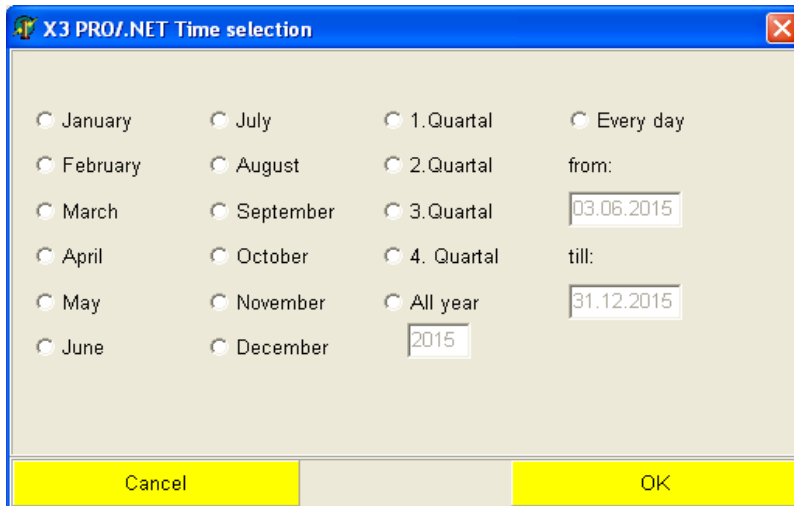
Cancel OK

Daily Cash Management per User

Schließen

Report on non-cash-crediting:						from: 01.01.2015	untill: 31.12.2015	12.08.2015 18:42
User:	Date:	Total:	Bonification:	Shooter:	Workstation:			
Guzel Garpoa	15.05.15 22:13	6.00		MUSTERMANN	MAX			192.168.0.101
Guzel Garpoa	05.06.15 18:03	200.00		DAMME	Rene			192.168.0.101
Guzel Garpoa	05.06.15 18:04	.00		BRAND	Daniel			192.168.0.101
Guzel Garpoa	22.07.15 20:09	100.00						192.168.0.101
Guzel Garpoa	22.07.15 20:10	150.00		MOSIN	VASILY			192.168.0.101
Guzel Garpoa	22.07.15 20:10	.00		MUSTERMANN	MAX			192.168.0.101
Guzel Garpoa	22.07.15 20:11	50.00		PAUL	Jonas			192.168.0.101
Guzel Garpoa	04.08.15 08:43	5.00		Altmann	Karl			192.168.0.103
Guzel Garpoa	12.08.15 18:38	50.00		BECKMANN	LUCIA			192.168.1.44
Guzel Garpoa	12.08.15 18:39	30.00		CYRUS	Ame			192.168.1.44
Guzel Garpoa	12.08.15 18:39	50.00		EHRICH	Lucas			192.168.1.44
		641.00	.00					

10.21 ACCOUNT CREDITING: VOUCHER



X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal from:
☐ March ☐ September ☐ 3. Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

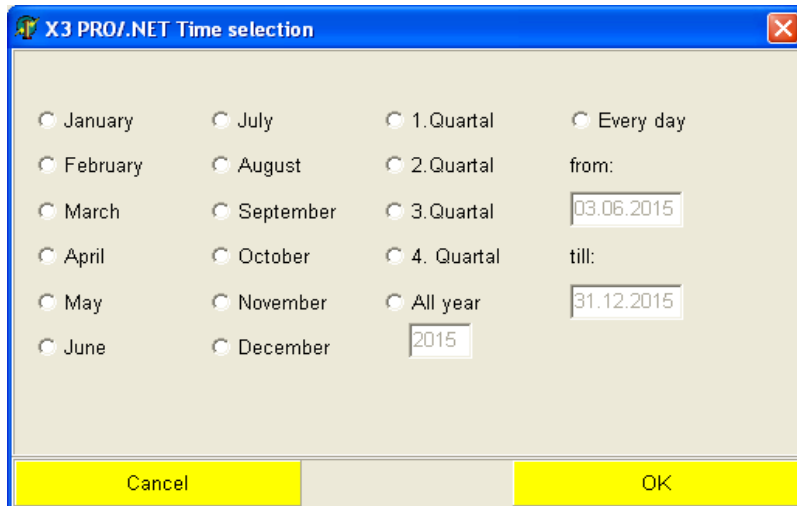
Cancel OK

Daily Cash Management per User

Schließen

Report on vouchers:		from: 01.01.2015		until: 31.12.2015		12.08.2015 18.43	
User:	Date:	Total:	Bonification:	Shooter:	Workstation:		
Guzel Garipova	22.07.15 20:20	100,00		BSSB-WEBER	WEBER HELMUT		
Guzel Garipova	22.07.15 20:25	100,00		BSSB-FURNIER	FURNIER GERHARD		
		200,00	,00				

10.22 ACCOUNT CREDITING: BANK COLLECTION



X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1.Quartal ☐ Every day
☐ February ☐ August ☐ 2.Quartal from:
☐ March ☐ September ☐ 3.Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Cancel OK

Daily Cash Management per User

Schließen

Report on bank collections::						from: 01.01.2015	until: 31.12.2015	12.08.2015 20:14
User:	Date:	Total:	Bonification:	Shooter:	Workstation:			
Guzel Garipova	12.08.15 19:07	,00		Carvalho	Antonio			192.168.1.44
Guzel Garipova	12.08.15 19:08	200,00		Cerato	Antonio			192.168.1.44
Guzel Garipova	12.08.15 20:13	,00		BUTTERER	Paul			192.168.1.44
Guzel Garipova	12.08.15 20:14	,00		BECKMANN	LUCA			192.168.1.44
		200,00	,00					

10.23 ACCOUNT CREDITING: ATM

X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1.Quartal ☐ Every day
☐ February ☐ August ☐ 2.Quartal from:
☐ March ☐ September ☐ 3.Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Cancel OK

Report on ATM-crediting:				from: 01.01.2015		until: 31.12.2015		05.06.2015 18:07
User:	Date:	Total:	Bonification:	Shooter:		Workstation:		
Guzel Garipova	05.06.15 18:04	300,00		BUTTFER	Paul	192.168.0.101		
Guzel Garipova	05.06.15 18:04	,00		Dippold	Hubert	192.168.0.101		
Guzel Garipova	05.06.15 18:05	,00		BDEKORN	Steve	192.168.0.101		
		300,00	,00					

10.24 TOTAL LIST OF ACCOUNT CREDITS

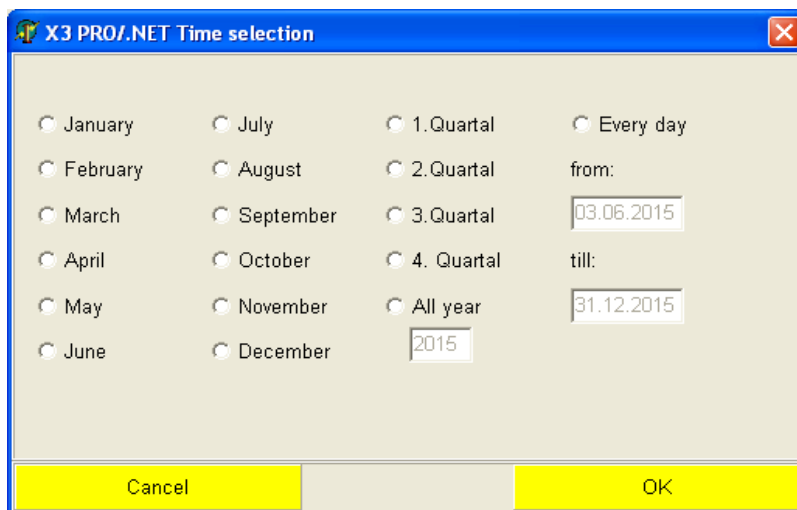
X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1.Quartal ☐ Every day
☐ February ☐ August ☐ 2.Quartal from:
☐ March ☐ September ☐ 3.Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Cancel OK

Report on all credits:			from: 01.01.2015		until: 31.12.2015		05.06.2015 18:01	
User:	Date:	Total:	Bonification:	Shooter:	Workstation:			
Guzel Garipova	15.05.15 20:57	200,00						
Guzel Garipova	15.05.15 22:13	6,00			RR			
Hudak Franz	04.06.15 07:58	100,00						
Guzel Garipova	05.06.15 15:30	500,00						
Guzel Garipova	05.06.15 15:30	350,00						
Guzel Garipova	05.06.15 15:31	150,00						
Guzel Garipova	05.06.15 17:43	400,00						
Guzel Garipova	05.06.15 17:43	,00						
		1 706,00	,00					

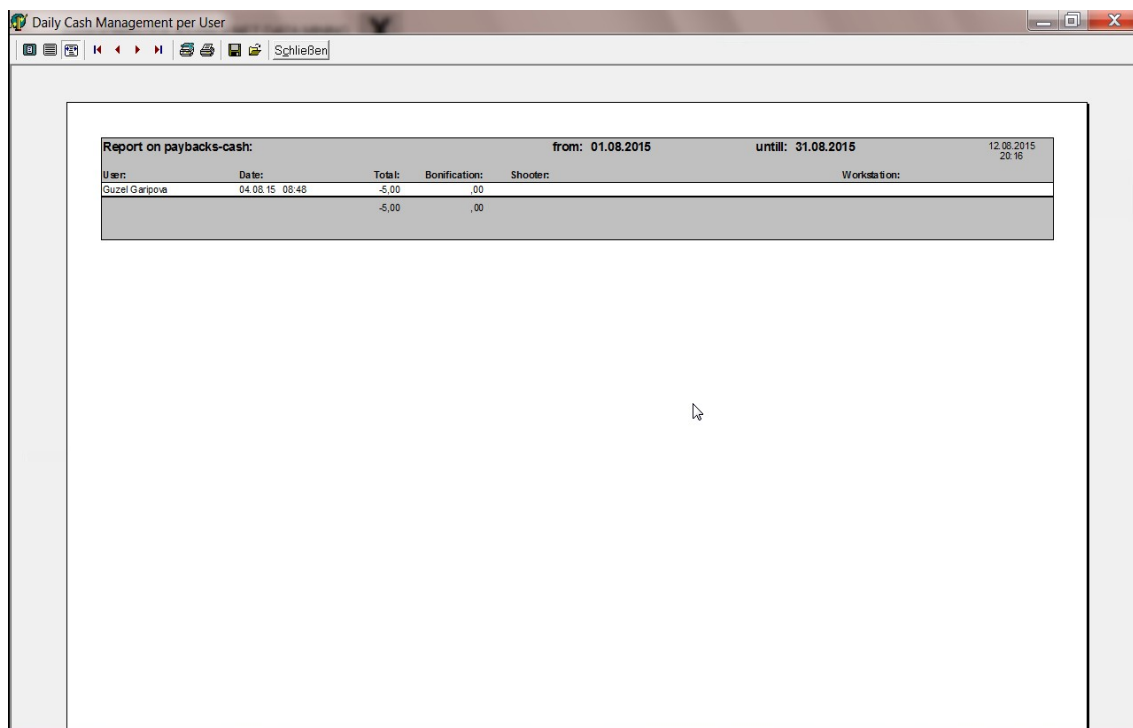
10.25 LISTS OF PAYBACK



X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal from:
☐ March ☐ September ☐ 3. Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Cancel OK



Daily Cash Management per User

Report on paybacks-cash: from: 01.08.2015 until: 31.08.2015 12.08.2015 20:16

User:	Date:	Total:	Bonification:	Shooter:	Workstation:
Guzel Garipova	04.08.15 08:48	-5,00	,00		
		-5,00	,00		

10.26 ATM LISTS

X3 PRO/.NET Time selection

☐ January ☐ July ☐ 1. Quartal ☐ Every day
☐ February ☐ August ☐ 2. Quartal from:
☐ March ☐ September ☐ 3. Quartal 03.06.2015
☐ April ☐ October ☐ 4. Quartal till:
☐ May ☐ November ☐ All year 31.12.2015
☐ June ☐ December 2015

Rechnungsliste

12.08.2015 20:17

BANKOMATLISTE KOMPLETT FÜR ZEITRAUM:01.01.2015-31.12.2015

Int.N°:	Datum:	Kunde:	Betrag:	Verwendung:
11	05.06.2015	BUTTERER Paul	300,00	Manuelle Aufbuchung
12	05.06.2015	Dippold Hubert	,00	Manuelle Aufbuchung
13	05.06.2015	EIDEKORN Steve	,00	Manuelle Aufbuchung
23	22.07.2015	BECKMANN Jana	10,00	Manuelle Aufbuchung
24	22.07.2015	BUTTERER Paul	20,00	Manuelle Aufbuchung
25	22.07.2015	DILSNER Paul	20,00	Manuelle Aufbuchung
26	22.07.2015	Ammerer Stefan	20,00	Manuelle Aufbuchung
27	22.07.2015	Lemmer Leo	20,00	Manuelle Aufbuchung
28	02.08.2015	Altmann Karl	,00	Manuelle Aufbuchung
31	04.08.2015	Altmann Karl	100,00	Manuelle Aufbuchung
Summen:			490,00	

11. REPORTING

In comparison with **Data mining** which gives full reports on all fields for a period of time (week, month, year and etc.) and with limited access, **Reporting** option gives daily report on data which is important for administrator's daily work.

Rangemaster X3 Pro/.Net - daily reports:

Daily report of chipcards given and returned:	<div style="display: flex; justify-content: space-between; align-items: center;"> « ◀ Май 2015 ▶ » </div>																																																	
Daily report of TMGS:	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <th style="width: 14.28%;">Вс</th> <th style="width: 14.28%;">Пн</th> <th style="width: 14.28%;">Вт</th> <th style="width: 14.28%;">Ср</th> <th style="width: 14.28%;">Чт</th> <th style="width: 14.28%;">Пт</th> <th style="width: 14.28%;">Сб</th> </tr> <tr> <td>26</td> <td>27</td> <td>28</td> <td>29</td> <td>30</td> <td>1</td> <td style="color: red;">2</td> </tr> <tr> <td style="color: red;">3</td> <td>4</td> <td>5</td> <td>6</td> <td>7</td> <td>8</td> <td style="color: red;">9</td> </tr> <tr> <td style="color: red;">10</td> <td>11</td> <td>12</td> <td>13</td> <td>14</td> <td>15</td> <td style="color: red;">16</td> </tr> <tr> <td style="color: red;">17</td> <td>18</td> <td>19</td> <td style="border: 2px solid black; color: red;">20</td> <td>21</td> <td>22</td> <td style="color: red;">23</td> </tr> <tr> <td style="color: red;">24</td> <td>25</td> <td>26</td> <td>27</td> <td>28</td> <td>29</td> <td style="color: red;">30</td> </tr> <tr> <td style="color: red;">31</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> <td>5</td> <td>6</td> </tr> </table>	Вс	Пн	Вт	Ср	Чт	Пт	Сб	26	27	28	29	30	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	1	2	3	4	5	6
Вс	Пн	Вт	Ср	Чт	Пт	Сб																																												
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3	4	5	6	7	8	9																																												
10	11	12	13	14	15	16																																												
17	18	19	20	21	22	23																																												
24	25	26	27	28	29	30																																												
31	1	2	3	4	5	6																																												
Daily report of credit loaded:																																																		
Daily report of credit loaded on voluntary bases:																																																		
Daily report of money in cash from shop																																																		
Daily report of shop invoices (paid with ATM)																																																		
Daily reports paid to club (with ATM)																																																		
Daily report of money recieved with coupon																																																		
Alle Reports fbr:Guzel Garipova																																																		
All reports for all:																																																		
Detaillierte Abrechnungsliste fbr:Guzel Garipova																																																		
Detail report for all transactions																																																		
Consolidatoin reports of transactions	<div style="display: flex; justify-content: space-around; margin-top: 10px;"> ↶ ↷ </div>																																																	

Close

11.1 DAILY REPORT OF chip cards GIVEN AND RETURNED

Daily Cash Management per User					
Chipcards given:	User:	from:	until:		
	Guzel Garipova	05.06.2015	05.06.2015	06.06.2015 15:37	
User:	Date:	Time:	Shooter:	process:	
Guzel Garipova	05.06.2015	23:20	HUDAK	Standard-Ausgabe/Issue	

11.2 DAILY REPORT OF TMGS (ONLY FOR AUSTRIA)

TMGS-Report:			24.07.2015 18:25
Date:	Amou	Customer's name:	
22.07.2015	10,00	BSSB-FURNIER FURNIER GERH	
22.07.2015	10,00	Carliez C.	
22.07.2015	10,00	DILSNER Paul	
22.07.2015	10,00	Dunajcik Fedor	
22.07.2015	10,00	FAULSTICH Rainer	
22.07.2015	10,00	GRAF Vinzenz	
22.07.2015	10,00	HAASE Felix	
	70,00		

11.3 DAILY REPORT OF CREDIT LOADED

Daily Cash Management per User

Money received by user:				12.08.2015 20:22
Guzel Garipova	12.08.15 20:12:30	150,00EUR	CYRUS Arne	
Guzel Garipova	12.08.15 20:22:05	100,00EUR	Cartani Armando	
Guzel Garipova	12.08.15 20:22:21	150,00EUR	DILSNER Paul	
Total credits:		400,00	Total bonification:	,00

11.4 DAILY REPORT OF CREDIT LOADED ON NON-CASH BASIS

Daily Cash Management per User

Money received by user:				22.07.2015 20:11
Guzel Garipova	22.07.15 20:09:59	100,00	Man.Aufbuchung-Kulanz	
Guzel Garipova	22.07.15 20:10:22	150,00	MOSIN VASILY	Man.Aufbuchung-Kulanz
Guzel Garipova	22.07.15 20:10:35	,00	MUSTERMANN MAX	Man.Aufbuchung-Kulanz
Guzel Garipova	22.07.15 20:11:11	50,00	PAUL Jonas	Man.Aufbuchung-Kulanz
Total credits:		300,00	Total bonification:	,00

11.5 DAILY REPORT OF MONEY RECEIVED IN CASH FROM SHOP

Daily Cash Management per User

Money received by user:				12.08.2015 20:22
Guzel Garipova	12.08.15 20:12:30	150,00EUR	CYRUS Ame	
Guzel Garipova	12.08.15 20:22:05	100,00EUR	Cartani Armando	
Guzel Garipova	12.08.15 20:22:21	150,00EUR	DILSNER Paul	
Total credits:		400,00	Total bonification:	,00

11.6 REPORT OF SHOP INVOICES (PAID WITH ATM)

Daily Cash Management per User

Money received by user:				12.08.2015 20:22
Guzel Garipova	12.08.15 20:12:30	150,00EUR	CYRUS Ame	
Guzel Garipova	12.08.15 20:22:05	100,00EUR	Cartani Armando	
Guzel Garipova	12.08.15 20:22:21	150,00EUR	DILSNER Paul	
Total credits:		400,00	Total bonification:	,00

11.7 DAILY REPORTS PAID TO CLUB (WITH ATM)

Rechnungsliste

Report on invoices: 06.06.2015 15:50

Number:	Date:	Client/Shooter:	Gross:	Currency:
11	05.06.2015	BUTTERER Paul	300,00	Manuelle Aufbuchung
12	05.06.2015	Dippold Hubert	,00	Manuelle Aufbuchung
13	05.06.2015	BDEKORN Steve	,00	Manuelle Aufbuchung
Totals:			300,00	

11.8 DAILY REPORT OF MONEY RECEIVED IN COUPON

Daily Cash Management per User

Money received by user: 22.07.2015 20:25

			Workstation:
Guzel Garipova	22.07.15 20:20:47	100,00EUR	BSSB-WEBER WEBER HELMUT
Guzel Garipova	22.07.15 20:25:22	100,00EUR	BSSB-FURNIER FURNIER GERHARD
Total credits:		200,00	Total bonification: ,00

Seite 1 von 1

11.9 ALL REPORTS FOR: ADMINISTRATOR

Administrator gets printouts of all reports he has made for a certain day.

11.10 ALL REPORTS FOR ALL

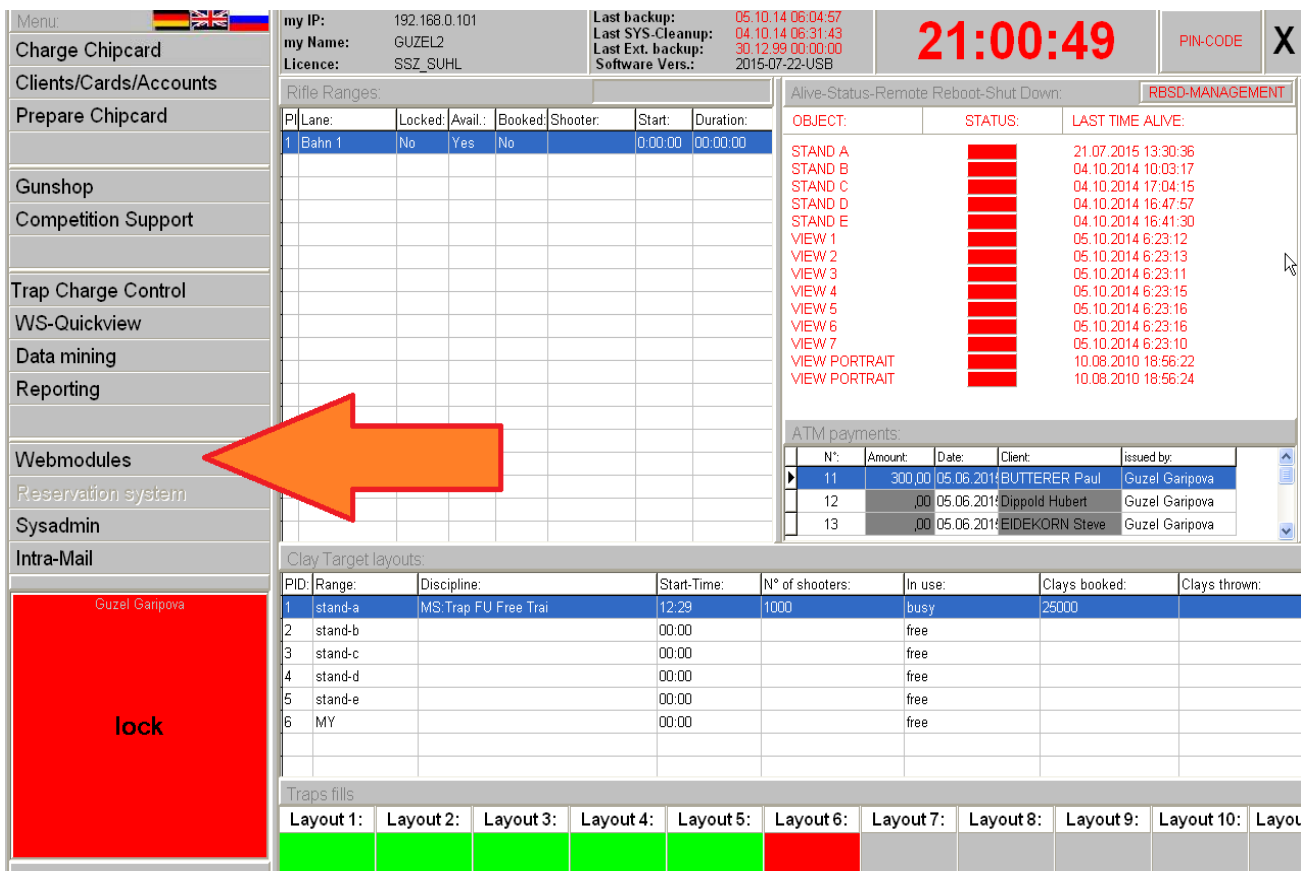
Printouts of reports for a certain day of all administrators who logged in to the system.




12. WEBMODULES

This section is for selecting competitions for online results

To set up the connection with the internet you need:

- Open Sales program
- Click **Webmodules** option



Menu:   

Charge Chipcard
Clients/Cards/Accounts
Prepare Chipcard
Gunshop
Competition Support
Trap Charge Control
WS-Quickview
Data mining
Reporting
Webmodules (highlighted with orange arrow)
Reservation system
Sysadmin
Intra-Mail

my IP: 192.168.0.101
my Name: GUZEL2
Licence: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS.Cleanup: 04.10.14 06:31:43
Last Ext. backup: 30.12.99 00:00:00
Software Vers.: 2015-07-22-USB

21:00:49 **PIN-CODE** **X**

Rifle Ranges:

P/Lane	Locked	Avail.	Booked	Shooter	Start	Duration
1 Bahn 1	No	Yes	No		0:00:00	00:00:00

Alive-Status-Remote Reboot-Shut Down: **RBSD-MANAGEMENT**

OBJECT:	STATUS:	LAST TIME ALIVE:
STAND A		21.07.2015 13:30:36
STAND B		04.10.2014 10:03:17
STAND C		04.10.2014 17:04:15
STAND D		04.10.2014 16:47:57
STAND E		04.10.2014 16:41:30
VIEW 1		05.10.2014 6:23:12
VIEW 2		05.10.2014 6:23:13
VIEW 3		05.10.2014 6:23:11
VIEW 4		05.10.2014 6:23:15
VIEW 5		05.10.2014 6:23:16
VIEW 6		05.10.2014 6:23:16
VIEW 7		05.10.2014 6:23:10
VIEW PORTRAIT		10.08.2010 18:56:22
VIEW PORTRAIT		10.08.2010 18:56:24

ATM payments:

N°:	Amount:	Date:	Client:	issued by:
11	300,00	05.06.2014	BUTTERER Paul	Guzel Garipova
12	,00	05.06.2014	Dippold Hubert	Guzel Garipova
13	,00	05.06.2014	EIDEKORN Steve	Guzel Garipova

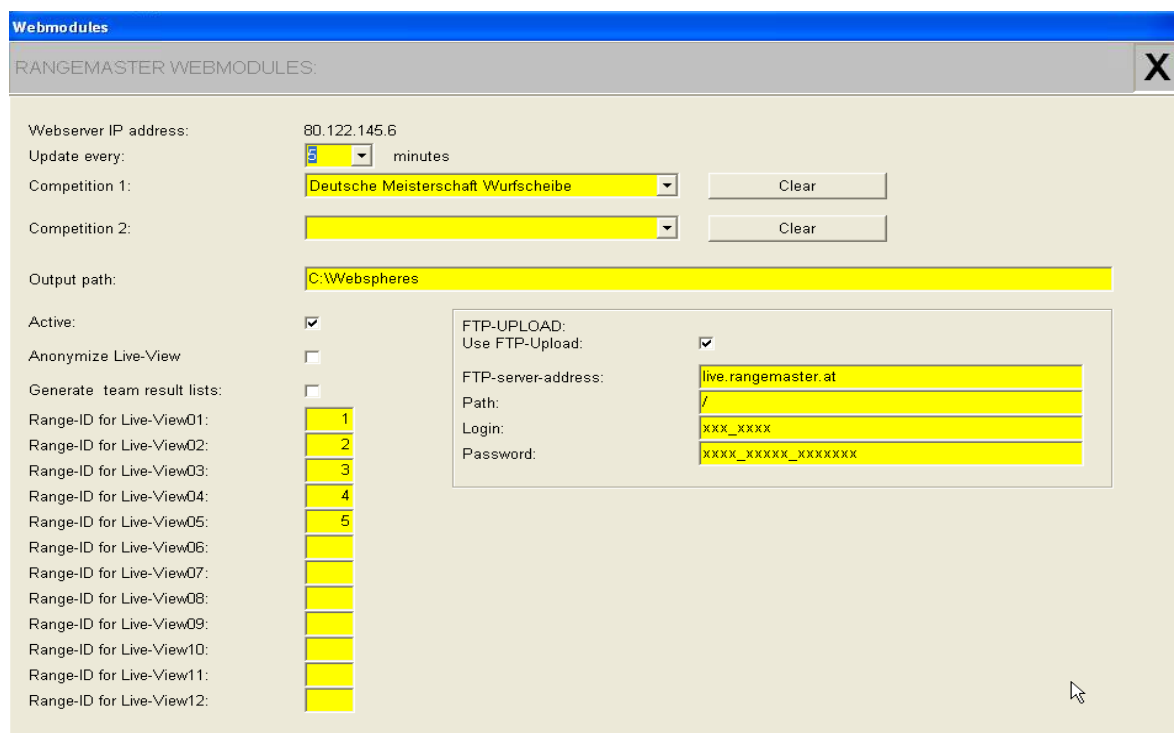
Clay Target layouts:

PID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a	MS.Trap FU Free Trai	12:29	1000	busy	25000	
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps fills

Layout 1:	Layout 2:	Layout 3:	Layout 4:	Layout 5:	Layout 6:	Layout 7:	Layout 8:	Layout 9:	Layout 10:	Layout 11:

lock



For running the Internet live results, you need to have

- The il.exe (for classic/FITASC modes) and the il2014.exe (for ISSF 2014 competitions).
(Both programs are pay option programs)
- An account for the Rangemaster live.rangemaster.at server

You should not change the data for the ftp upload (this info is usually supplied by Rangemaster Systems).

You can have all results and real time info (on a shot per shot basis) be uploaded automatically to your live.rangemaster.at web space.

Maximum 2 competitions can be simultaneously uploaded to your web space.

The only things for you to set up:

- report generation every X minutes (will also depend on your upstream internet bandwidth – the lower the bandwidth – the higher the time in minutes)
- Competition(s) to upload (select from the drop down fields by competition name)

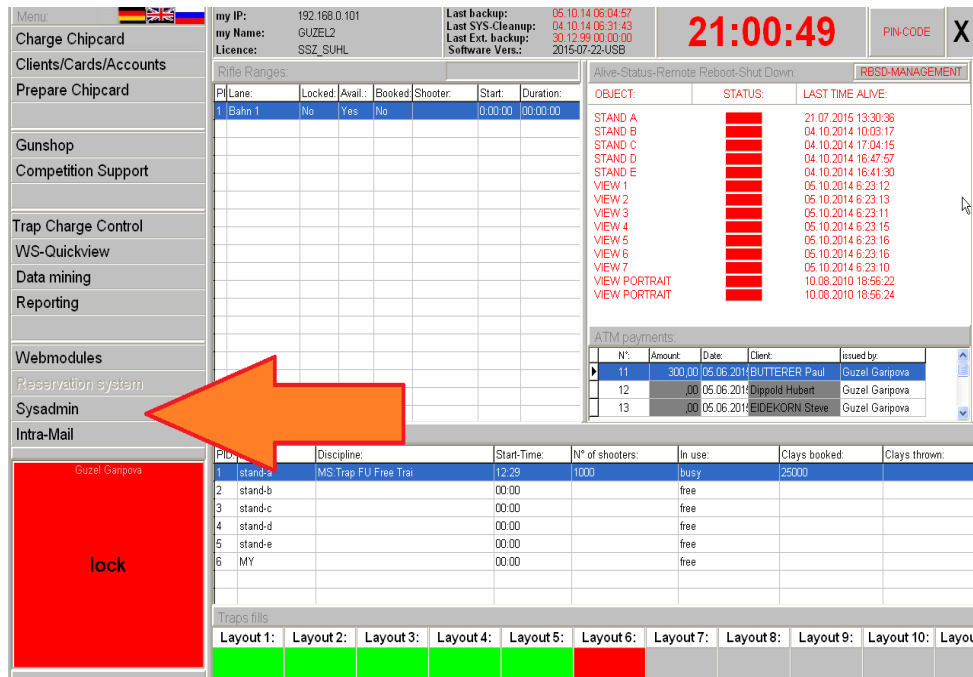
- the “active” tag will allow you to switch data transfer on and off
- The anonymize button will replace the shooter’s names with “shooter 1, shooter 2 etc. in the live-view lists.
- Range-ID for Liveview 01 (etc): here you enter the corresponding ranges to watch.

Link for public to watch the results: live.rangemaster.at/yourid/compeditionid_index.html

Your id: the name assigned by Rangemaster

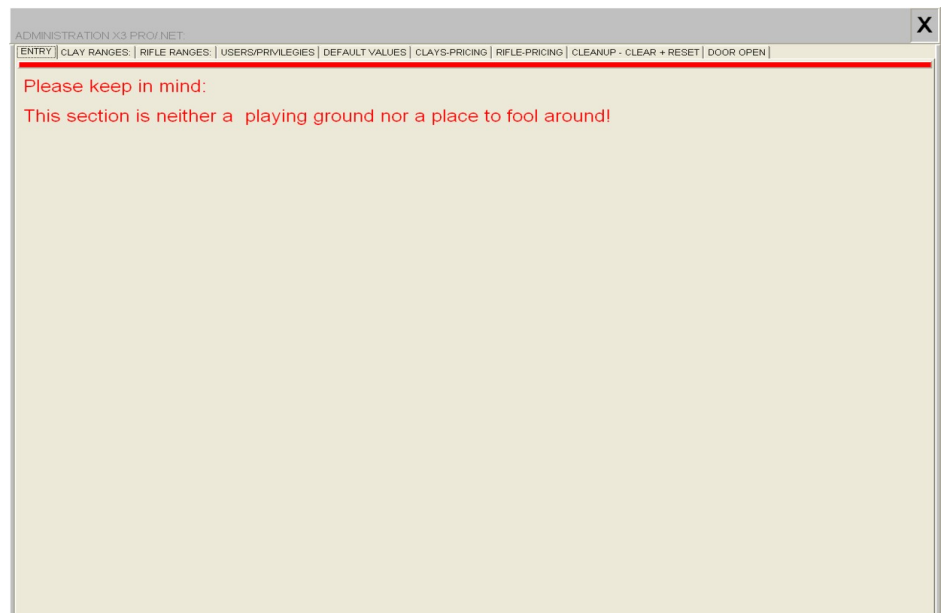
Competition id: the number you see in the select competition screen on the left side of competition name.

13. SYSTEM ADMINISTRATOR (SYSADMIN)



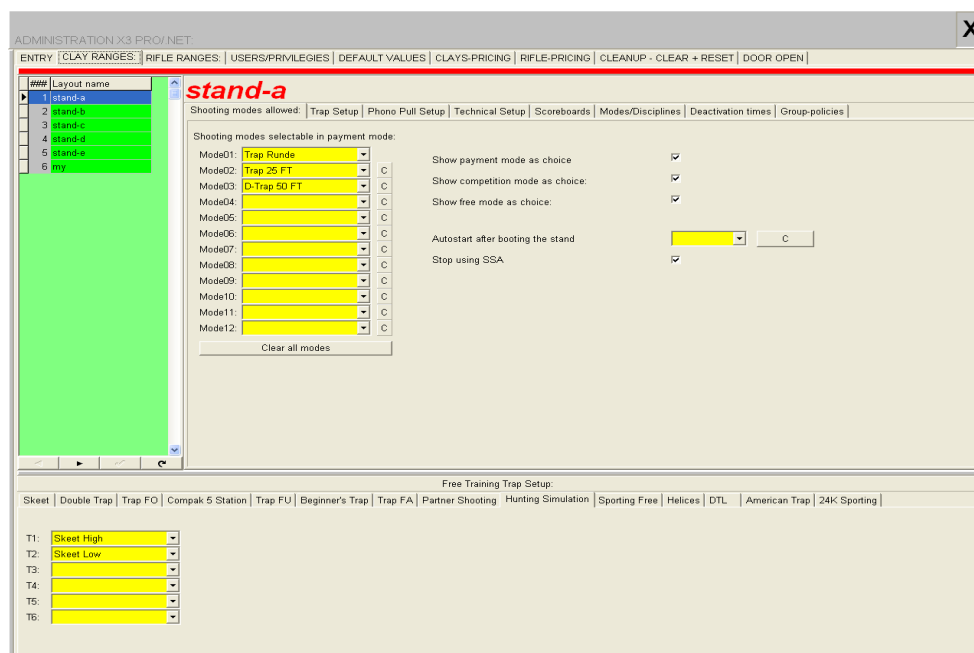
It is the section on the main menu which includes following subsections:

- clay ranges
- rifle ranges
- users/privileges
- default values
- clays pricing
- rifle pricing
- cleanup-clear+reset
- door opener



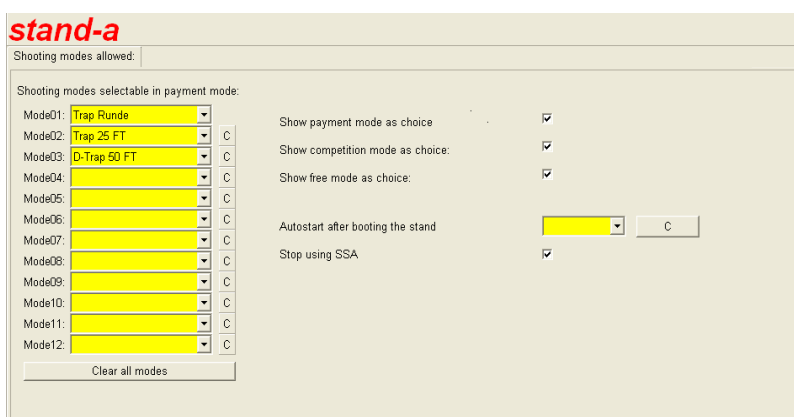
WARNING: please be careful editing data in this section! Deleting or entering wrong data may cause unexpected results !

13.1 SYSTEM ADMINISTRATOR → CLAY RANGES



Here you can set up each layout (stand-a, stand-b, etc.) according to:

13.1.1 SHOOTING MODES ALLOWED



In this subsection you should choose and add shooting modes selectable in payment mode.

Chosen shooting modes for the each layout will be represented in payment mode.

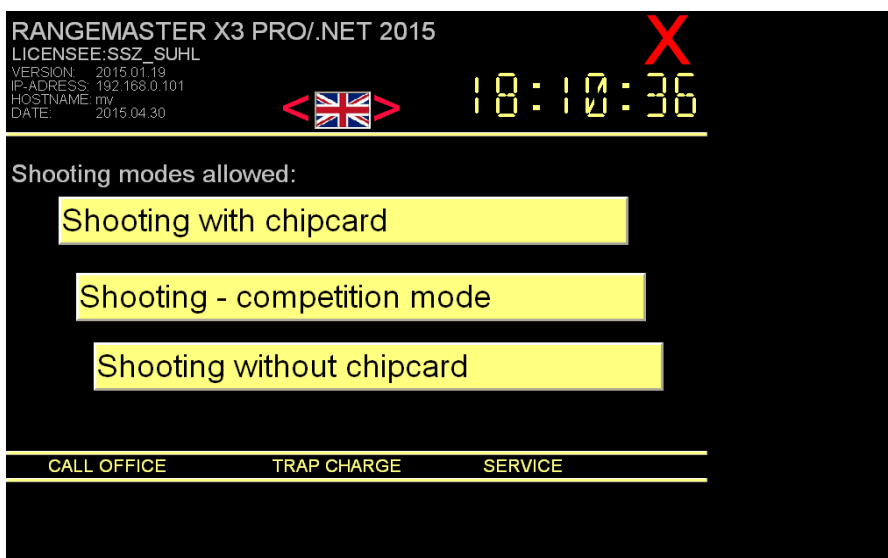
To clear the cell press C button.

Here you need to tag all necessary modes for each layout:

- Payment mode (Shooting with chip card)
- Competition mode
- Free mode (Shooting without chip card)

NOTE: for running competitions it is enough just to tag Competition and Free modes (e.g. free mode is handy to set up targets in the morning before competition)

That's how it looks like on the display of the computer on the layout



Auto start after starting the computer on the layout:

- chip card
- competition
- no payment

Stop using SSA switches instructor's mode on.

This option is necessary when shooters are shooting on a layout where SSA mode is activated (**Clients/Cards/Accounts – Shooter's details**). This mode allows to register for the shooting in a payment mode only when instructor is registered. It is necessary for supervision of shooters by their instructor and for accounting, in case instructor is payed according to his working hours and etc.

NOTE: Instructor's mode unlocks the payment module by inserting his instructor's chip card; then shooters are able to register for the next round. Instructor has the "instructor" field tagged in the shooter's details.

13.1.2 TRAP SETUP

stand-a

Shooting modes allowed	Trap Setup	Phono Pull Setup	Technical Setup	Scoreboards	Modes/Disciplines	Deactivation times	Group-policies	
Trap Name	Clay Capacity	Flight time(ms)	Port (01..30)	Clays thrown	Current fill	Minimum fill	No Birds requested	Direction:
FO 06 Station 2 left	348	3000	06	13958	348	60	221	L
FO 07 Station 3 right	348	3000	07	52121	348	60	1132	R
FO 08 Station 3 center	348	3000	08	46801	348	60	1039	C
FO 09 Station 3 left	348	3000	09	26715	348	60	467	L
FO 10 Station 4 right	348	3000	10	13975	348	60	206	R
FO 11 Station 4 center	348	3000	11	7546	348	60	126	C
FO 12 Station 4 left	348	3000	12	13488	348	60	165	L
FO 13 Station 5 right	348	3000	13	13932	348	60	174	R
FO 14 Station 5 center	348	3000	14	7700	348	60	135	C
FO 15 Station 5 left	348	3000	15	13455	348	60	180	L
Skeet High	500	3000	16	40740	497	100	2009	H
Skeet Low	520	3000	17	37669	520	100	1635	L

Reset all traps
(Reset number of clays thrown and No birds)

Here it gives information about trap setup for all traps on each layout:

- **Trap name**
- **Clay capacity** is the maximum number of clays which might be filled in the trap
- **Reload time** is time in ms trap needs to be reloaded
- **Port:** there are 30 ports in total in each **Rangemaster X3** sequencer placed on the layout and each trap is connected to one port.
- **Relay pull time** in ms
- **Clay thrown** in total
- **Current fill**
- **Minimum** quantity of clays left; when there are less than minimum on the main menu you'll see the layout in **Traps fills** section turns red and it is worth having maintenance outage for filling.
- **No birds requested**

- **Direction** of targets thrown: **R**- right, **C**- center, **L**- left
- **Reset all traps** button resets number of clays thrown+no birds

13.1.3 PHONO PULL SETUP



This section is for setting up phono pulls on stations on each layout according to discipline.

Here you can set:

- microphones attached to the phono pull ports for the different disciplines
- timer: maximum and minimum time of launching of targets after calling in ms or randomize it by tagging.

Recommended settings for Phono Pull

Discipline	Port number
Elecs	Usually 03 or 10
Sporting	Freedom of choice
Skeet	Always 06..13
Trap FO 10m and Compak	Always 14..18
Trap FO 15m and alternative compak	Always 01..05

Timer	Has to be set in accordance of ISSF rules; tag Randomized where applicable (e.g. for Skeet)
-------	--

13.1.4 TECHNICAL SETUP



stand-a

Shooting modes allowed | Trap Setup | Phono Pull Setup | **Technical Setup** | Scoreboards | Modes/Disciplines | Deactivation times | Group-policies

Range name:

Static IP-Address:

Mac-Address:

Registration Code:

Emergency stop attached to port:

Voice over IP-Name:

Static camera IP-Address:

Pin-Code:

Skeet: Pull light attached to port:

Skeet: Mark light attached to port:

Relay Sporting activation/deactivation:

FA Movement activation/deactivation:

FA Center activation/deactivation:

Local USB-Printer is attached: ☐

Shot Sensor attached: ☒

No Bird automatic: ☒

Nasta Central Trap Activation Codes:

Port Lamp for Final:

USB Port 24K receiver:

Use Phono Pull for 10M Trap:

Here it is applicable to fill all technical details for setup:

Range name: set by Rangemaster Systems

Static IP address of computer on the layout: set by Rangemaster Systems

Mac-address is a unique number of the network card built into the computer (set by **Rangemaster Systems**)

Registration code is a code for unlocking this sequencer – copyright protection (set by Rangemaster Systems)

Emergency stop attached to port: with this feature you can shut down for example line breakers for switching off power supplied to the traps in case of an emergency.

Voice over IP name: use a unique IP address for accessing this device

Static camera's IP-Address: use a unique IP address for accessing this device

Pin code: a numerical pin code (use 0..9 digits only)

Skeet: "Pull" light attached to port: e.g. O29 and F29. This means: the light for the skeet high house is attached to port 29 and the command for switching on the light is O29; for switching off is F29.

Skeet: "Mark" light attached to port: same as above, use e.g. O30 and F 30

Relay sporting activation/deactivation with these commands ("O" + Portnumber and "F" Portnumber) you can switch a line breaker to switch on and off power supply for sporting traps

FA Movement activation/deactivation: in case you have no automatic movement system for your American trap, you can use this handy feature to switch on and switch off the engine for having the trap oscillated

("O" + Portnumber and "F" Portnumber)

NOTE: O stands for **On**, **F** for **OFF**, so do never use "0" = Zero

FA Center activation/deactivation: commands for placing an oscillating trap to center position.

Local USB-Printer is attached a printer used for printing score sheets and training results

Shot Sensor attached tag/untag

No bird automatic tag/untag

Nasta Central Trap Activation Codes line breaker command (O port and F port) to switch on and off Nasta traps automatically at the beginning and at the end of a shooting round

Port Lamp for Final ("O" port and "F" port) for switching the lamp used during finals for showing the breaks on and off

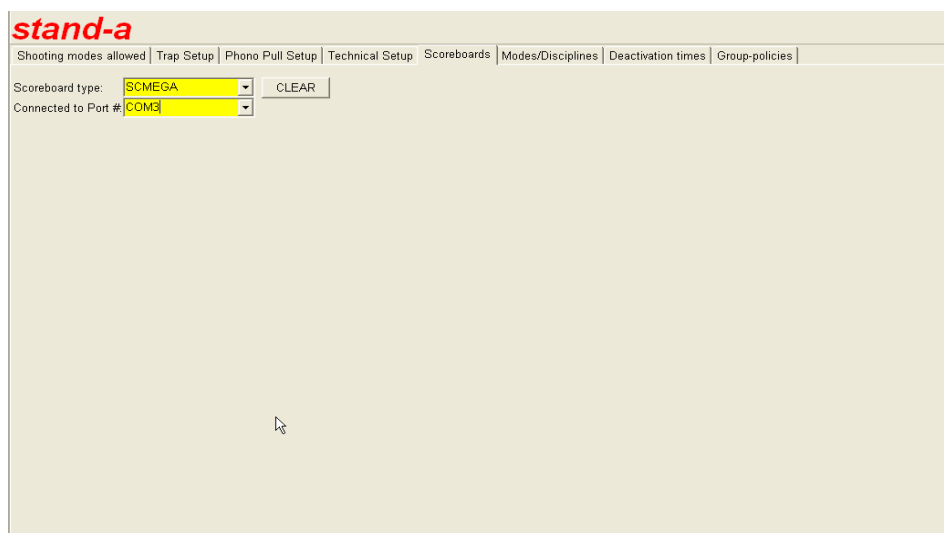
USB Port 24K receiver: use COM8 for the RX24K receiver option

Use Phono Pull for 10M Trap

scroll bar gives following options:

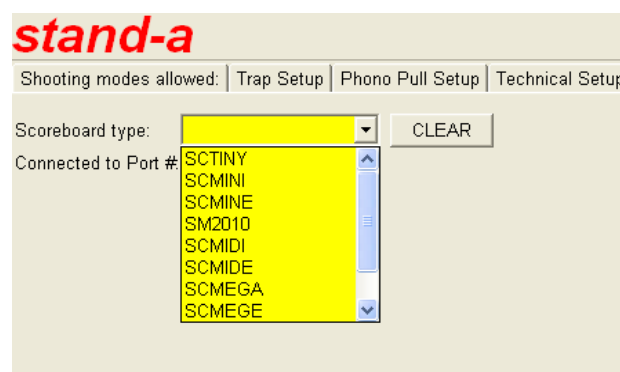
- Yes – phono pull is switched on
- No – phono pull is switched off
- Ask – shooter will be asked before each round if he wants to use phono pull or not

13.1.5 SCOREBOARDS



This section is for setting the scoreboards on each layout.

First you need to choose type of scoreboard present on the layout by using the scroll bar:



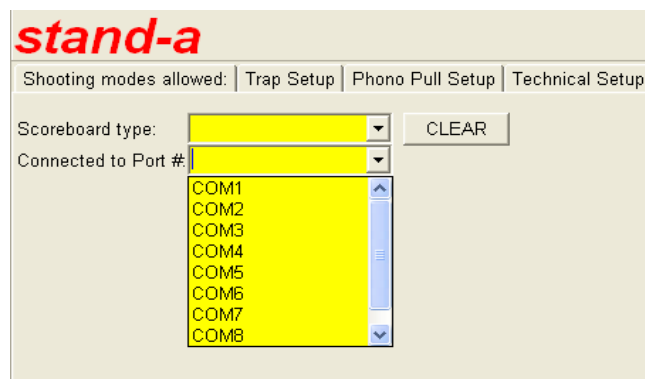
- SCTINY
- SCMINI

- SCMINE
- SM2010
- SCMIDI
- SCMIDE
- SCMEGA
- SCMEGE
- SCFME
- SCMG10

Then select the COM port # (to which the scoreboard is connected via the media converter – COM2-COM8)

Usually COM1, COM2, COM3 and COM4 are available on Rangemaster PC and COM2 is used as a default value.

WARNING: Please, never use COM1 port as it is used for connecting to the X3 computer's main board!



13.1.6 MODES/DISCIPLINES

stand-a

Shooting modes allowed: | Trap Setup | Phono Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | Deactivation times | Group-policies |

REF	Mode (display name)	Rangemaster X3 presets:	Clays:	Max. Shooters	Stations	Pricing	# of "No Birds"	Sequence:	PHONO	TIM
12	Trap Runde	Trap FO 15m	25	6	5	Training Skeet / Trap	10	Standard	YES	NO
16	Trap 25 FT	Trap FO Free Training	25	6	5	Training Skeet / Trap	4	Standard	YES	NO
38	Skeet Runde	Skeet Phono Pull/RC	25	6	8	Training Skeet / Trap	6	Standard	YES	YES
39	Skeet 25 FT	Skeet Free Training	25	6	8	Training Skeet / Trap	6	Standard	YES	YES
44	Double Trap R.	Double Trap	50	6	5	Training Doppel Trap	10	Standard	YES	YES
45	D-Trap 50 FT	Double Trap Free Training	50	6	5	Training Doppel Trap	10	Standard	YES	YES
180	Skeet S/O 3-5	Skeet Shoot off 3.5	24	6	3	Training Skeet / Trap	8	Standard	YES	YES
175	DT S/O C 1.5	Double Trap shoot off 1.5	50	6	5	Training Doppel Trap	12	Standard	YES	NO
179	Skeet S/O 4	Skeet Shoot off 4	24	6	1	Training Skeet / Trap	8	Standard	YES	YES
152	Trap 15 jagdl.	Trap FO 10m	15	6	5	Jagdl. Skeet/Trap 15 Sc	10	Standard	ASK	NO
149	Skeet 15 jagdl.	Skeet DE 15WS	15	6	7	Jagdl. Skeet/Trap 15 Sc	10	Standard	ASK	NO
174	DT 30 Runde	Double Trap 30	30	6	5	Training Doppel Trap	12	Standard	YES	NO
173	Trap S/O 2-4 NEU/F	TRAP FO SO 2.4R	25	6	3	Training Skeet / Trap	6	Standard	YES	NO
249	#1	Compak Phono Pull/RC	25	6	5	Training Sporting	5	Standard	YES	NO
172	Trap S/O 1-5 NEU/F	TRAP FO SO 1.5R	25	6	5	Training Skeet / Trap	6	Standard	YES	NO
178	Skeet SF/F	Skeet SFF	16	6	3	Training Skeet / Trap	6	Standard	YES	YES
171	Trap S/O ALT	TRAP FO-SO 1.52LC2R	25	6	5	Training Skeet / Trap	6	Standard	YES	NO
177	DT MM	Double Trap SFF	30	6	3	Training Doppel Trap	8	Standard	YES	NO
176	DT S/O C 2.4	Double Trap shoot off 2.4	50	6	3	Training Doppel Trap	8	Standard	YES	NO
170	Trap SF/F	TRAP FO-SFF	15	6	3	Training Skeet / Trap	6	Standard	YES	NO
242	DT-Semifinale	Double Trap SF	30	6	5	Training Skeet / Trap	12	Standard	YES	NO

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Edit Scheme

Mode (display name) will be displayed as a button name in pay mode ([refer to 13.1.1](#))

13.1.6.1 PREDEFINED SHOOTING SCHEMES

Rangemaster X3 presets are predefined shooting schemes

Name (Rangemaster X3 presets)	Remarks	Traps	Stations used	Max. Shooters	Round mode	Free training	Editable scheme	Mic used	Targets per shooter
Trap FO 15m	Olympic Trap/ISSF	15	5	6	YES	NO	Partial	Yes	25 fixed
Trap FO 10m	Trap with 15 bunker traps using 10m microphones	15	5	6	YES	NO	Partial	Choice	25 or 15
Trap FO FT	Rangemaster free training for 15 bunker traps	15	5	6	NO	YES	NO	Choice	Choice
Trap FO SO 1...52LC2R	Trap shoot off station 1 to 5 – new ISSF rules	15	5	6	YES	NO	NO	YES	25
Trap FO SO 1...5R	Trap shoot off on stations 1..5 with random target selection	15	5	6	YES	NO	NO	YES	25
Trap FO SO 2...4R	Trap shoot off on stations 2 to 4 – new rules	9	5	6	YES	NO	NO	YES	25
Trap FO SF	Trap Semi-final (station 1 to 5)	15	5	6	YES	NO	NO	YES	15
Trap FO SFF	Trap FO medal matches on station 2 to 4	9	5	2	YES	NO	NO	YES	15
Trap FO 10m FT	Rangemaster Free training using 10m microphones	15	5	6	NO	YES	NO	Choice	25
Trap FU 15m	Universal trap using 15m microphones	5	5	6	YES	NO	Partial	Yes	25
Trap FU 10m	Universal trap using 10m microphones	5	5	6	YES	NO	Partial	Choice	25
Trap FU FT	Rangemaster Free training using 15m microphones	5	5	6	NO	YES	NO	Choice	25
Trap FU 10m FT	Rangemaster Free training using 10m microphones	5	5	6	NO	YES	NO	Choice	25

Name (Rangemaster X3 presets)	Remarks	Traps	Stations used	Max. Shooters	Round mode	Free training	Editable scheme	Mic used	Targets per shooter
Trap FA 15m	American trap/wobble trap using 15m microphones	1	5	6	YES	NO	NO	YES	25
Trap FA 10m	American trap/wobble trap using 10m microphones	1	5	6	YES	NO	NO	Choice	25
Trap FA FT	Rangemaster free training using wobble trap	1	5	6	NO	YES	NO	Choice	25 or adjustable
Double Trap	Double trap round – old rules with 25 doubles	3	5	6	YES	NO	Partial	YES	50
Double Trap 30	Double trap round – new rules with 15 doubles	3	5	6	Yes	NO	NO	YES	30
Double Trap S/O 1..5	Double trap shoot off – new rules – stations 1 to 5	3	5	6	YES	NO	NO	YES	50
Double Trap S/O 2..4	Double trap shoot off – new rules – stations 2 to 4 – after semi-finals and medal matches	3	5	6	YES	NO	NO	YES	50
Double Trap SF	Double trap semi final – station 1 to 5	3	5	6	YES	NO	NO	YES	30
Double Trap SFF	Double trap medal matches. Station 2..4	3	5	2	YES	NO	NO	YES	30
Double Trap FT	Rangemaster free training for double trap.	3	5	6	NO	YES	NO	Choice	50 or adjustable
QuickSports Round	New sporting scheme using trap microphones on stations 1 to 5	Up to 8	5	6	YES	NO	Fully program mable	YES	25
Tiro Sporting	New sporting scheme using trap microphones on stations 1 to 5	Up to 8	5	6	YES	NO	Fully program mable	YES	25

Name (Rangemaster X3 presets)	Remarks	Traps	Stations used	Max. Shooters	Round mode	Free training	Editable scheme	Mic used	Targets per shooter
Olympic Sporting	New sporting scheme using trap microphones on stations 1 to 5	Up to 8	5	6	YES	NO	Fully program mable	YES	25
Sporting/RC	Sporting schema – for self definition	Up to 8	Up to 8	6	YES	NO	Fully program mable	Choice	25
Sporting FT	Rangemaster Sporting free training with remote control using up to 8 traps	Up to 8	0	6	NO	YES	NO	NO	25 or adjustabl e
Compak Phono Pull/RC	Compak sporting in accordance to FITASC rules	Up to 8	5	6	YES	NO	Fully program mable	YES	25
Compak Free Training	Rangemaster Compak free training using microphones and remote control.	Up to 5	5	6	NO	YES	NO	Choice	25
Skeet Phono Pull RC	Standard program for ISSF Skeet and custom made schemes	2	8	6	Yes	NO	Fully program mable	YES	25
Skeet S/O 4	Skeet shoot off program for station four only	2	1	6	YES	NO	NO	YES	24
Skeet S/O 3...5	Skeet shoot off program for stations 3..5	2	3	6	YES	NO	NO	YES	16
Skeet SFF	Skeet schema for Medal matches	2	3	2	YES	NO	NO	YES	16
Skeet DE 15WS	German hunter's skeet program	2	7	6	YES	NO	Fully program mable	Choice	15
Skeet FT	Rangemaster Skeet free training for using wireless remote control or 8 microphones	2	8	6	NO	YES	NO	Choice	25 or adjustabl e

Name (Rangemaster X3 presets)	Remarks	Traps	Stations used	Max. Shooters	Round mode	Free training	Editable scheme	Mic used	Targets per shooter
Trap Training Clay	Training program for wobble trap using wireless remote control or 5 trap microphones	1	5	6	YES	NO	NO	Choice	25 or adjustable
Partner shooting	Special fun shooting program for 2 shooters	4	1	2	NO	YES	NO	NO	25
Helices	Release program for Helices/ZZ	1	1	1	NO	YES	NO	YES	10
Hunting simulation	Release program for 1 or 2 shooters releasing 50 or 100 targets in sets of 4 clays within a random time frame of 3 seconds	4 out of 6	1	2	NO	YES	NO	NO	50
Uebungstau be	Special training program for beginners using wobble trap	1	5	6	NO	YES	NO	Choice	25 or adjustable
DTL	Down the line scheme	1	5	5	YES	NO	NO	YES	25
American Trap	American trap scheme for up to 5 shooters.	1	5	5	YES	NO	NO	YES	25
Japanese DT	Japanese version of double trap	3	5	6	YES	NO	NO	YES	50
Vorderlader	Muzzle loading release program	1	5	6	NO	YES	NO	Choice	25 or adjustable
24K Sporting	Special release program for the Rangemaster 24K Transmitter/receiver combo.	Up to 24 or 48 when cascaded	0	6	NO	YES	NO	NO	25 or adjustable

Clays according to discipline for each round or as set up.

Basically, it is possible to set any quantity of clays for each discipline. But: for shooting modes with pre-programmed schemes, always use the number of clays defined by rule: e.g. Sporting, Compak, Skeet and trap rounds: 25 targets, Double trap: 30 targets

For example for skeet discipline using free training mode you can set 5, 15, 25 or any other quantity.

Max.shooters: maximum number of shooters per round or allowed in registration progress; maximum number is 6 shooters per registration process/round.

Stations: number of stations used.

Pricing: pricing model used (for setting up pricing models please [refer to 13.4](#))

Number of no targets/no birds (per shooter): for each round/shooter

Phono: Will determine if phono pull is active after starting the program (especially for free training); valid entries: "YES" and "NO" only; please follow this format when entering/changing.

Timer: "YES" activates timer upon start up of the program, "NO" sets timer deactivated upon start up.

Anyway, in all release programs, timer can be activated or deactivated upon request at run-time.

Edit scheme: According to the scheme selected, a new window will be opened; there you can edit schemes or add new ones.

13.1.6.2 SCHEMES

The Rangemaster X3 Pro/.net offers unique features like programming individual shooting schemes in a very easy way. This applies for Sporting, Compak, Skeet, Trap FO, FU and old version of Double trap; below you will find the way how to set up your own schemes.

13.1.6.2.1 SKEET ROUND SETUP



REF	Name displayed	Comp Mode	MS	Autom	NAME	Station	Clay 1	Trap used	Clay 2	Trap used	Simult	Sequ	[ms] between 2 calls	LIGHT
1	Skeet 2013	Yes	25	SK125	High house	1	1	Skeet High			No	No		3000 H
2	Schueler	Yes	25		Double	1	2	Skeet High	3	Skeet Low	Yes	No		3000 B
3					High house	2	4	Skeet High			No	No		3000 H
4					Double	2	5	Skeet High	6	Skeet Low	Yes	No		3000 B
5					High house	3	7	Skeet High			No	No		3000 H
6					Double	3	8	Skeet High	9	Skeet Low	Yes	No		3000 B
7					High house	4	10	Skeet High			No	No		3000 H
8					Low house	4	11	Skeet Low			No	No		3000 L
9					Double	5	12	Skeet Low			No	No		3000 L
10					Low house	5	13	Skeet Low	14	Skeet High	Yes	No		3000 B
11					Double	6	15	Skeet Low			No	No		3000 L
12					Low house	6	16	Skeet Low	17	Skeet High	Yes	No		3000 B
13					Double	7	18	Skeet Low	19	Skeet High	Yes	No		3000 B
14					Double	4	20	Skeet High	21	Skeet Low	Yes	No		3000 B
15					Double	4	22	Skeet Low	23	Skeet High	Yes	No		3000 B
16					High house	8	24	Skeet High			No	No		3000 H
17					Low house	8	25	Skeet Low			No	No		3000 L

Enter for "Autom"/Olympic skeet column: "SK125", MS25
Enter for "Autom"/Hunters skeet column: "SK15", MS15

Help: 'Name': How you call the clay being released; i.e.: 'High' or 'Pull' for the high house clay; 'Low' or 'Mark' for the low house clay.
'Station': defines, from which station the released clay will be shot. 'Clay1' and 'Clay2' is the sequential counter starting with '1' for the first clay on station 1 and ending with '25' for the last clay on station 8.
'Trap used': defines the trap you will use for the specific clay(s). 'Sim', only valid if you use in doubles; value 'true/yes/sja/qui' means that 2 clays are released at the same time.
Light column: Here you will enter either H, L or B for switching on High house light, low house light or both, consequently.

CLOSE

For the "Autom" field, always have "SK125" set for the Olympic scheme

'Name': How you call the clay being released; e.g.: 'High' or 'Pull' for the high house clay;

'Low' or 'Mark' for the low house clay or "Go" for a double

'Station': defines from which station the released clay will be shot.

'Clay1' and 'Clay2' is the sequential counter starting with '1' for the first clay on station 1 and ending with '25' for the last clay on station 8.

'Trap used': defines the trap you will use for the specific clay(s) released.

'**Simult.**' valid only if you use in doubles; value 'true/yes' means that 2 clays are released at the same time. Always have "NO" entered for single clays; "Yes" for simultaneous doubles.

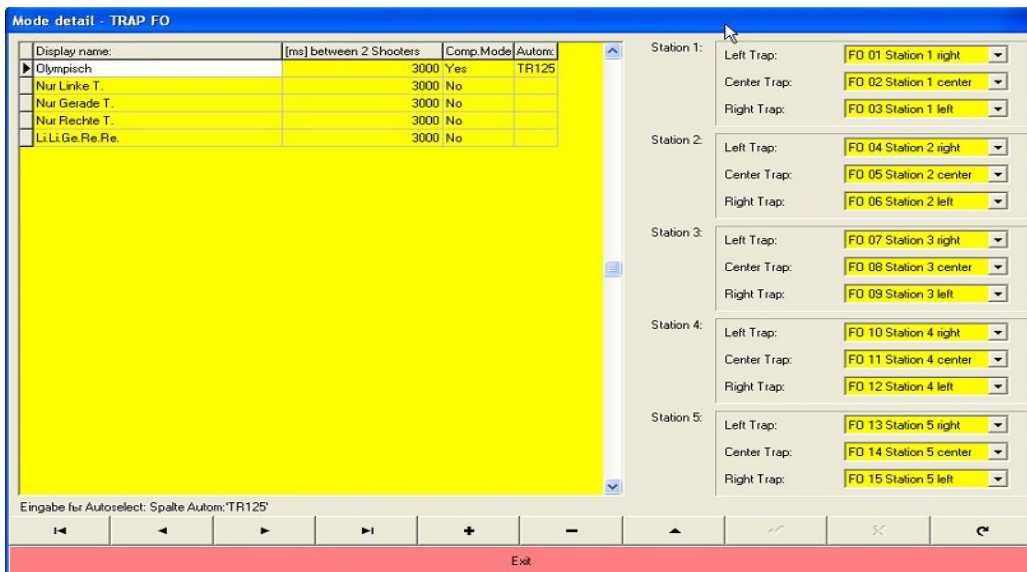
Sequ.: By default set to "NO". Use **YES** only, if you want to have 2 clays released from the same trap "on report".

[ms] between 2 shooters: do not change the value of 3000.

Light: Use "H" for high house light, "L" for low house light and "B" for doubles.

13.1.6.2.2 TRAP FO

Here you can set up additional schemes for personal training purposes.



Display name:	[ms] between 2 Shooters	Comp.Mode	Autom.
Olympisch	3000	Yes	TR125
Nur Linke T.	3000	No	
Nur Gerade T.	3000	No	
Nur Rechte T.	3000	No	
Li Li Ge. Re. Re.	3000	No	

Station	Left Trap	Center Trap	Right Trap
Station 1:	FO 01 Station 1 right	FO 02 Station 1 center	FO 03 Station 1 left
Station 2:	FO 04 Station 2 right	FO 05 Station 2 center	FO 06 Station 2 left
Station 3:	FO 07 Station 3 right	FO 08 Station 3 center	FO 09 Station 3 left
Station 4:	FO 10 Station 4 right	FO 11 Station 4 center	FO 12 Station 4 left
Station 5:	FO 13 Station 5 right	FO 14 Station 5 center	FO 15 Station 5 left

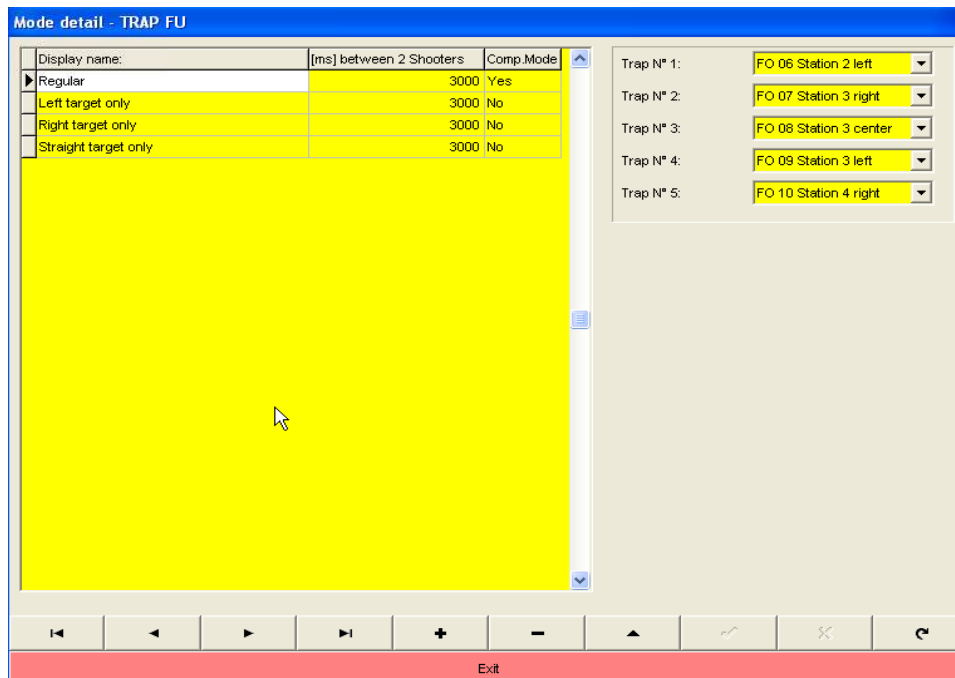
Eingabe für Autoselect: Spalte Autom: TR125

Exit

Choose/rename the **Display name** on the left section and set all **Stations** on the right section.

NOTE: always have "TR125" in "Autom" set for the Olympic scheme!

13.1.6.2.3 TRAP FU



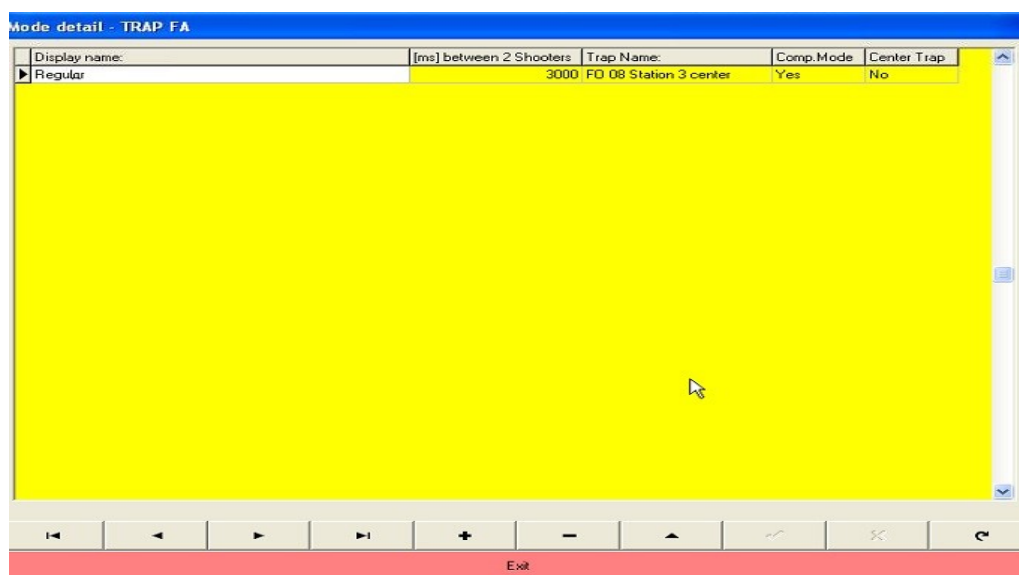
Display name:	[ms] between 2 Shooters	Comp.Mode
Regular	3000	Yes
Left target only	3000	No
Right target only	3000	No
Straight target only	3000	No

Trap N° 1: FO 06 Station 2 left
 Trap N° 2: FO 07 Station 3 right
 Trap N° 3: FO 08 Station 3 center
 Trap N° 4: FO 09 Station 3 left
 Trap N° 5: FO 10 Station 4 right

Exit

Choose/rename the **Display name** on the left section and set all **Traps** on the right section.

13.1.6.2.4 TRAP FA

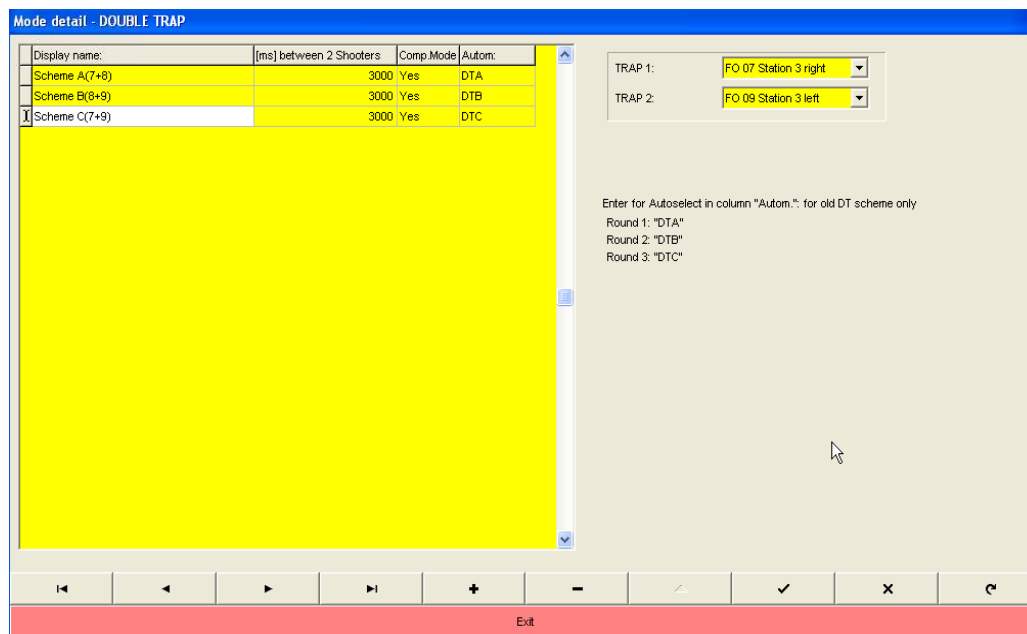


Display name:	[ms] between 2 Shooters	Trap Name:	Comp.Mode	Center Trap
Regular	3000	FO 08 Station 3 center	Yes	No

Exit

Choose/rename the **Display name** on the left section and set the Trap

13.1.6.2.5 DOUBLE TRAP 50 (OLD DOUBLE TRAP RULES BEFORE 01.01.2013):



Display name:	[ms] between 2 Shooters	Comp.Mode	Autom:
Scheme A(7+8)	3000	Yes	DTA
Scheme B(8+9)	3000	Yes	DTB
Scheme C(7+9)	3000	Yes	DTC

TRAP 1: **FO 07 Station 3 right**

TRAP 2: **FO 09 Station 3 left**

Enter for Autoselect in column "Autom.": for old DT scheme only
 Round 1: "DTA"
 Round 2: "DTB"
 Round 3: "DTC"

Exit

Choose/rename the **Display name** on the left section and set the **Traps** on the right section

NOTE: Enter for Autoselect in column "Autom" old DT scheme only:

Round 1: DTA

Round 2: DTB

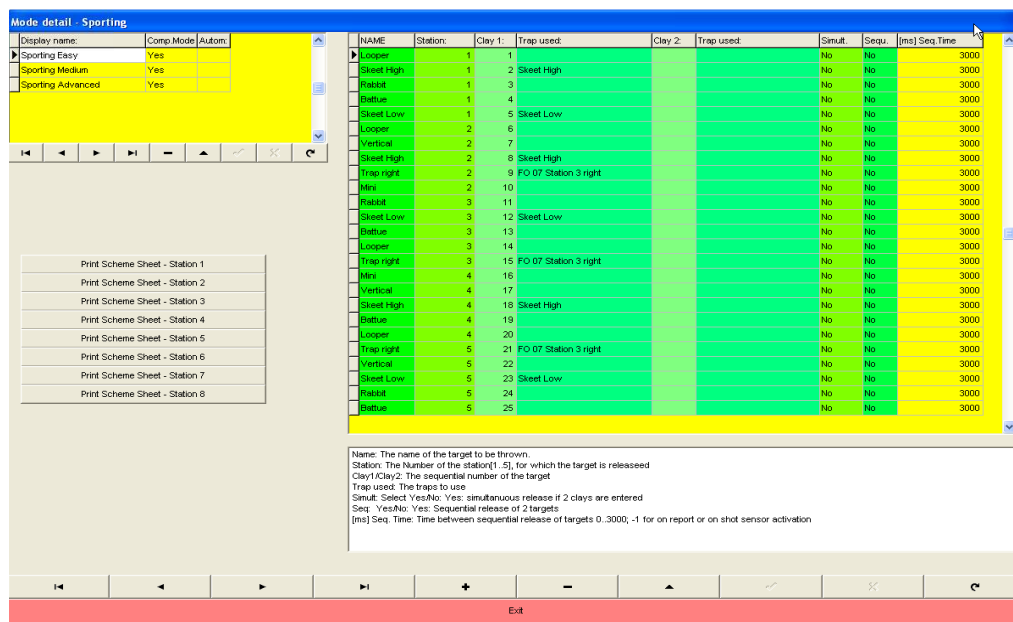
Round 3: DTC

For the new ISSF Double trap rules (valid after 01.01.2013), there is nothing to be set up in addition.

13.1.6.2.6 SPORTING

Here you can easily define additional shooting schemes; there is no limitation in numbers of schemes. You can create easy schemes for beginners and more difficult schemes (with more

simultaneous doubles) for professional shooters.



Name: The name of the target to be thrown.

Station: The Number of the station[1..5], for which the target is released

Clay1/Clay2: The sequential number of the target

Trap used: The traps to use

Simult: Select Yes/No: Yes: simultaneous release if 2 clays are entered

Seq: Yes/No: Yes: Sequential release of 2 targets

[ms] Seq. Time: Time between sequential release of targets 0..3000;

-1 for on report or on shot sensor activation

Choose/rename the **Display name** on the left section and set all Targets on the right section.

To print station schemes/sequences of clays thrown just click the button of the Station:

Print Scheme Sheet - Station 1
Print Scheme Sheet - Station 2
Print Scheme Sheet - Station 3
Print Scheme Sheet - Station 4
Print Scheme Sheet - Station 5
Print Scheme Sheet - Station 6
Print Scheme Sheet - Station 7
Print Scheme Sheet - Station 8

Rangemaster Sporting

Scheme:Sporting Easy
Shooting Position N°:1

Looper

Skeet High

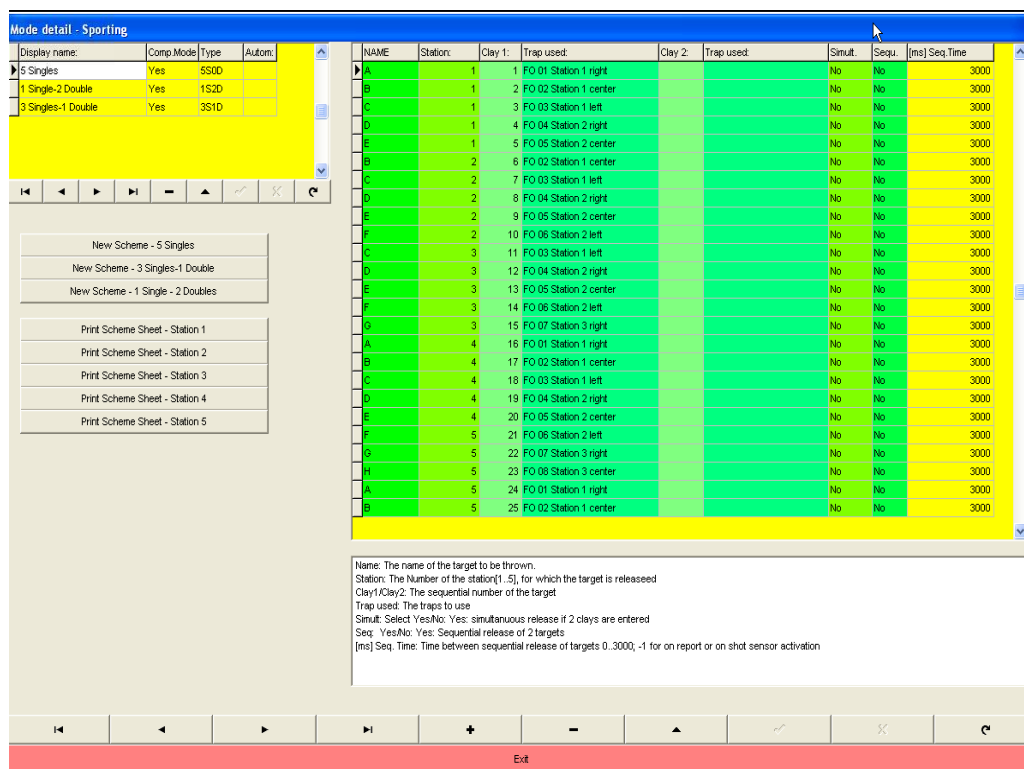
Rabbit

Battue

Skeet Low

13.1.6.2.7 COMPAK SPORTING

Here you can easily define additional shooting schemes; there is no limitation in numbers of schemes. e.g. you should create some easy schemes for beginners and more difficult schemes (with more simultaneous doubles e.g.) for professional shooters.



Mode detail - Sporting

NAME	Station	Clay 1	Trap used	Clay 2	Trap used	Simult.	Sequ.	[ms] Seq	Time
A	1	1	FO 01 Station 1 right			No	No		3000
B	1	2	FO 02 Station 1 center			No	No		3000
C	1	3	FO 03 Station 1 left			No	No		3000
D	1	4	FO 04 Station 2 right			No	No		3000
E	1	5	FO 05 Station 2 center			No	No		3000
B	2	6	FO 02 Station 1 center			No	No		3000
C	2	7	FO 03 Station 1 left			No	No		3000
D	2	8	FO 04 Station 2 right			No	No		3000
E	2	9	FO 05 Station 2 center			No	No		3000
F	2	10	FO 06 Station 2 left			No	No		3000
C	3	11	FO 03 Station 1 left			No	No		3000
D	3	12	FO 04 Station 2 right			No	No		3000
E	3	13	FO 05 Station 2 center			No	No		3000
F	3	14	FO 06 Station 2 left			No	No		3000
B	3	15	FO 07 Station 3 right			No	No		3000
A	4	16	FO 01 Station 1 right			No	No		3000
B	4	17	FO 02 Station 1 center			No	No		3000
C	4	18	FO 03 Station 1 left			No	No		3000
D	4	19	FO 04 Station 2 right			No	No		3000
E	4	20	FO 05 Station 2 center			No	No		3000
B	5	21	FO 06 Station 2 left			No	No		3000
B	5	22	FO 07 Station 3 right			No	No		3000
H	5	23	FO 08 Station 3 center			No	No		3000
A	5	24	FO 01 Station 1 right			No	No		3000
B	5	25	FO 02 Station 1 center			No	No		3000

Name: The name of the target to be thrown.
 Station: The Number of the station[1..5], for which the target is released
 Clay1/Clay2: The sequential number of the target
 Trap used: The traps to use
 Simult: Select Yes/No: Yes: simultaneous release if 2 clays are entered
 Seq: Yes/No: Yes: Sequential release of 2 targets
 [ms] Seq. Time: Time between sequential release of targets 0..3000; -1 for on report or on shot sensor activation

Name: The name of the target to be thrown.

Station: The Number of the station[1..5], for which the target is released

Clay1/Clay2: The sequential number of the target

Trap used: The traps to use

Simult: Select Yes/No: Yes: simultaneous release if 2 clays are entered

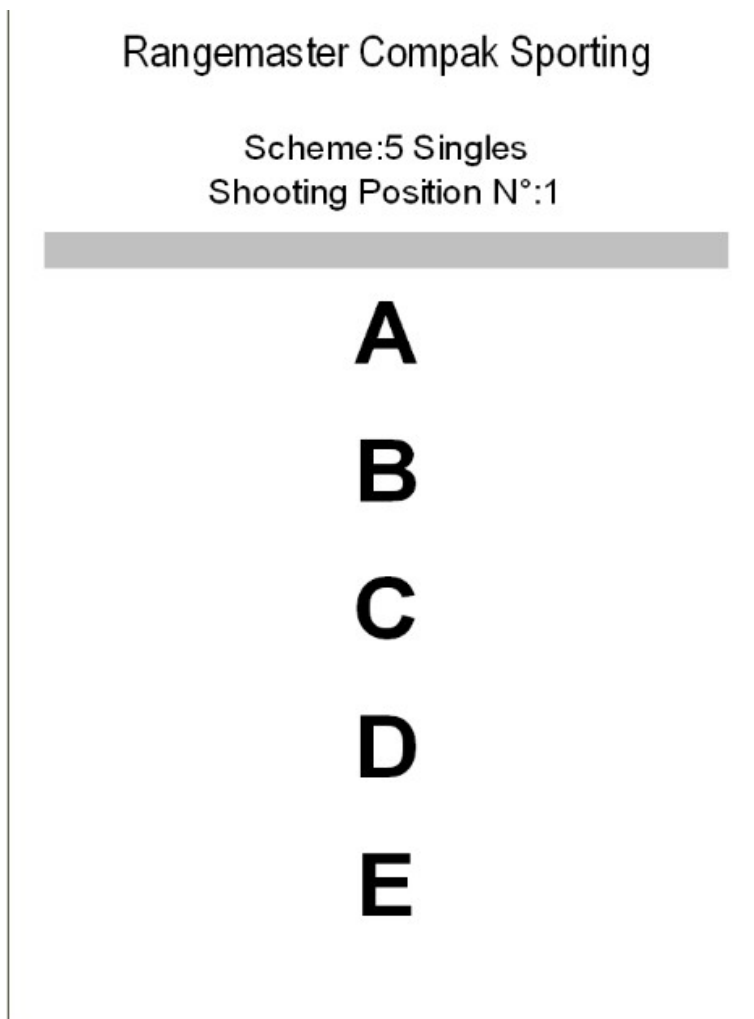
Seq: Yes/No: Yes: Sequential release of 2 targets

[ms] Seq. Time: Time between sequential release of targets 0..3000;

-1 for on report or on shot sensor activation

Printing the station schemes/sequences of clays thrown is also very easy;
just click the button for the station desired and you will get the right print for the station.

Below you see a sample print for station # 1:



13.1.7 FREE TRAINING TRAP SETUP

This section is for assigning traps from the trap pool of the range selected for free training modes/free training disciplines.

Some setups usually are never changed (e.g. Skeet, Double Trap, FO), others might be changed pretty frequently (e.g. Sporting FT, 24K) according to your needs.

Basically, in this section it is possible to combine traps with disciplines in Free training.

Free Training Trap Setup is possible for the following disciplines:

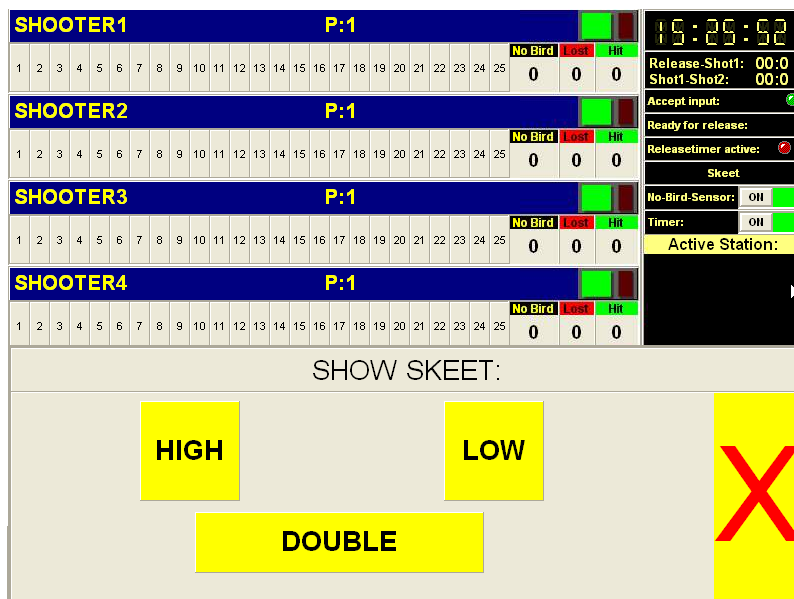
- | | |
|---------------|---------------|
| - Trap FO 15m | - Trap FA 10m |
| - Trap FO 10m | - DT / DT 30 |
| - Trap FU 15m | - Sporting |
| - Trap FU 10m | - Compak |
| - Trap FA 15m | - Skeet |

13.1.7.1 SKEET FREE TRAINING SETUP

Enter the 2 traps necessary for commencing the Skeet free training round.

Free Training Trap Setup:													
Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
High:	<div>Skeet High</div>												
Low:	<div>Skeet Low</div>												

NOTE: This section is also important for running competitions; the traps set up here will be also used for targets demonstration before/during competition



13.1.7.2 DOUBLE TRAP FREE TRAINING SETUP

Free Training Trap Setup:													
Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
N° 6:	FO 07 Station 3 right												
N° 7:	FO 08 Station 3 cent												
N° 8:	FO 09 Station 3 left												

Enter three traps for Double trap free training; usually traps #7, #8 and #9 (in a 15 traps bunker) are used.



NOTE: This section is also important for running competitions; the traps set up here will be also used for targets demonstration before/during competition

SHOOTER1																				P:1			No Bird			Lost			Hit		
1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	0	0	0														
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	0	0	0														

SHOOTER2																				P:2			No Bird			Lost			Hit		
1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	0	0	0														
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	0	0	0														

SHOOTER3																				P:3			No Bird			Lost			Hit		
1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	0	0	0														
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	0	0	0														

SHOOTER4																				P:4			No Bird			Lost			Hit		
1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	0	0	0														
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	0	0	0														

SHOOTER5																				P:5			No Bird			Lost			Hit		
1	3	5	7	9	11	13	15	17	19	21	23	25	27	29	0	0	0														
2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	0	0	0														

SHOW DOUBLES:

DOUBLE A	DOUBLE B	DOUBLE C	X
----------	----------	----------	---


13.1.7.3 TRAP FO FREE TRAINING SETUP

Here you need to enter 15 traps usually used for a trap FO round

Free Training Trap Setup:														
Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting	
1 - R:	FO 01 Station 1	1 - C:	FO 02 Station 1	1 - L:	FO 03 Station 1									
2 - R:	FO 04 Station 2	2 - C:	FO 05 Station 2	2 - L:	FO 06 Station 2									
3 - R:	FO 07 Station 3	3 - C:	FO 08 Station 3	3 - L:	FO 09 Station 3									
4 - R:	FO 10 Station 4	4 - C:	FO 11 Station 4	4 - L:	FO 12 Station 4									
5 - R:	FO 13 Station 5	5 - C:	FO 14 Station 5	5 - L:	FO 15 Station 5									



NOTE: This section is also important for running competitions; the traps set up here will be also used for targets demonstration before/during competition

SHOOTER1																									P:1						15:21:21		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	Release-Shot1: 00:0	Shot1-Shot2: 00:0				
																									0	0	0						
SHOOTER2																									P:2								
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	Ready for release:	Accept input:				
																									0	0	0				Releasetime active: <input checked="" type="checkbox"/>	Trap FO 15m	
SHOOTER3																									P:3								
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	No-Bird-Sensor: ON	Timer: OFF				
																									0	0	0				Active Station:		
SHOOTER4																									P:4								
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit						
																									0	0	0						
SHOW TRAP FO:																																	
STATION 1 -R								STATION 1 -C								STATION 1 -L																	
STATION 2 -R								STATION 2 -C								STATION 2 -L																	
STATION 3 -R								STATION 3 -C								STATION 3 -L																	
STATION 4 -R								STATION 4 -C								STATION 4 -L																	
STATION 5 -R								STATION 5 -C								STATION 5 -L																	

13.1.7.4 COMPAK 5 STATIONS FREE TRAINING

Use this section to select 5 traps assigned to 5 push buttons and enter the text corresponding to the name of the traps used (e.g. "Battue", "Rabbit" or another name which describes the thrown target).

Free Training Trap Setup:			
Skeet	Double Trap	Trap FO	Compak 5 Station
Trap FU	Beginner's Trap	Trap FA	Partner Shooting
Hunting Simulation	Sporting Free	Helices	DTL
American Trap	24K Sporting		

Single Clays:

T1:	FO 01 Station 1 right	TEXT KEY 1 - T1	CPS-1
T2:	FO 02 Station 1 center	TEXT KEY 2 - T2	CPS-2
T3:	FO 03 Station 1 left	TEXT KEY 3 - T3	CPS-3
T4:	FO 04 Station 2 right	TEXT KEY 4 - T4	CPS-4
T5:	FO 05 Station 2 center	TEXT KEY 5 - T5	CPS-5

RANGEMASTER X3 PRO COMPAK-FREE TRAINING

Clays booked:
25000

Clays thrown:
0

Clays remaining:
25000

Phono Pull is active
Selected Clay:
CPS-1

1

2

3

4

5

PRO

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Setup

PPON/OFF

Intercomm

Runde abbrehen

A	CPS-1
B	CPS-2
C	CPS-3
D	CPS-4
E	CPS-5
F	Phono Pull on/off
G	Phono Pull: +1 Station
H	Phono Pull: - 1 Station

13.1.7.5 TRAP FU

Here enter 5 traps usually used for a trap universal round.

Free Training Trap Setup:	
Skeet	Double Trap
Trap FO	Compak 5 Station
Trap FU	Beginner's Trap
Trap FA	Partner Shooting
Hunting Simulation	Sporting Free
Helices	DTL
American Trap	24K Sporting

T1:	FO 06 Station 2 left
T2:	FO 07 Station 3 right
T3:	FO 08 Station 3 center
T4:	FO 09 Station 3 left
T5:	FO 10 Station 4 right



NOTE: This section is also important for running competitions; the traps set up here will be also used for targets demonstration before/during competition

SHOOTER1																									P:1			15:24:23											
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	0	0	0									
SHOOTER2																									P:2			Release Shot1: 00:0											
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	0	0	0									
SHOOTER3																									P:3			Short Shot2: 00:0											
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	0	0	0									
SHOOTER4																									P:4			Accept input:											
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	No Bird	Lost	Hit	0	0	0									
SHOW TRAP FU:																									Ready for release:														
T 01																									T 02			T 03			T 04			T 05			X		
Timer: 00:00																									Trap FU 15m			No-Bird-Sensor: ON			Timer: OFF			Active Station:					

13.1.7.6 BEGINNER`S TRAP FREE TRAINING SETUP

Here you need to enter the trap used for Beginner's trap free training mode.

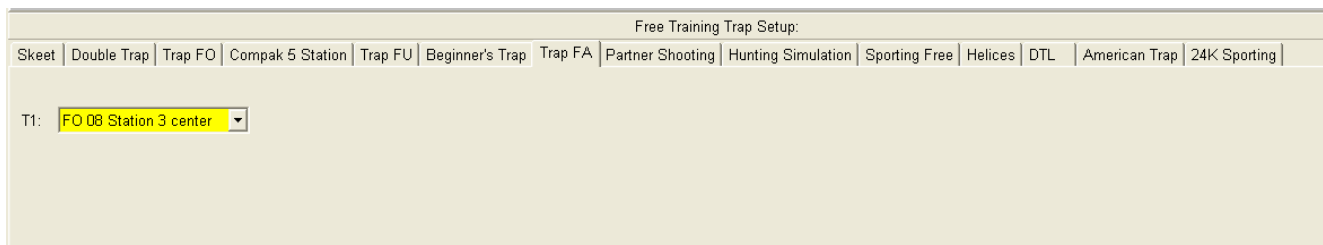
Free Training Trap Setup:													
Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
T1: FO 08 Station 3 center													

Background info: during free training & beginner's microphone on the station activates and oscillation of the wobble trap number 8 is suppressed, if you have the Rangemaster Trap FA box with sensor installed, the trap is automatically centered and moved to the highest position.



13.1.7.7 TRAP FA

Here you will set up the FA trap for free training only. Select your trap from the trap pool.



For the FA free training mode trap # 8 always gets moving impulse to start oscillating.



13.1.7.8 PARTNER SHOOTING

Free Training Trap Setup:

Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
T1:	FO 01 Station 1 right						TEXT KEY 1 - T1	A1					
T2:	FO 06 Station 2 left						TEXT KEY 2 - T2	A2					
T3:	FO 10 Station 4 right						TEXT KEY 4 - T3	A3					
T4:	FO 09 Station 3 left						TEXT KEY 4 - T4	A4					
T5:	Skeet High						TEXT KEY 5 - T5	A1+A2					
T6:	Skeet Low						TEXT KEY 6 - T6	A3+A4					
							TEXT KEY 7 - T7	A1-A4					
							TEXT KEY 8 - T8	A5-A8					

Use this section to select 6 traps assigned to 8 push buttons and enter the text corresponding to the name of the traps used (e.g. "Battue", "Rabbit" or another name which describes the thrown target)



13.1.7.9 HUNTING SIMULATION

Free Training Trap Setup:

Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
-------	-------------	---------	------------------	---------	-----------------	---------	------------------	--------------------	---------------	---------	-----	---------------	--------------

T1:	Skeet High
T2:	Skeet Low
T3:	FO 01 Station 1 right
T4:	FO 05 Station 2 center
T5:	FO 10 Station 4 right
T6:	FO 11 Station 4 center

NOTE: all 6 traps should be selected!

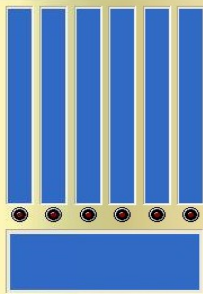
RANGEMASTER X3 FLASH HUNTING SIMULATION

Clays booked:
100

Clays thrown:
0

Clays remaining:
100

Memo1



Intercomm

Setup

Abort

Vers.1.0

TIME TO RELOAD GUNS [10-15 SEC]

A START SEQUENCE

B STOP SEQUENCE

22:25:49

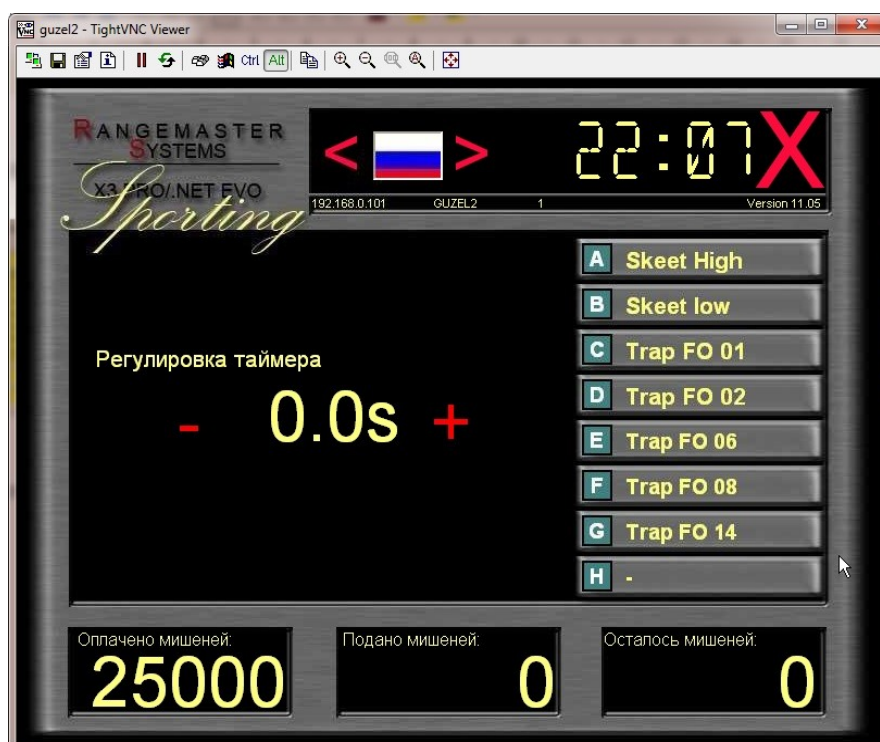
13.1.7.10 SPORTING FREE

Free Training Trap Setup:			
Skeet Double Trap Trap FO Compak 5 Station Trap FU Beginner's Trap Trap FA Partner Shooting Hunting Simulation Sporting Free Helices DTL American Trap 24K Sporting			
Single Clays:			
T1:	Skeet High	TEXT KEY 1 - T1	Skeet High
T2:	Skeet Low	TEXT KEY 2 - T2	Skeet low
T3:	FO 01 Station 1 right	TEXT KEY 3 - T3	Trap FO 01
T4:	FO 02 Station 1 center	TEXT KEY 4 - T4	Trap FO 02
T5:	FO 06 Station 2 left	TEXT KEY 5 - T5	Trap FO 06
T6:	FO 08 Station 3 center	TEXT KEY 6 - T6	Trap FO 08
T7:	FO 14 Station 5 center	TEXT KEY 7 - T7	Trap FO 14
T8:	FO 15 Station 5 left	TEXT KEY 8 - T8	

Select up to 8 traps and assign each trap per button.

Use this section to select 8 traps assigned to 8 push buttons and enter the text corresponding to the name of the traps used (e.g. "Battue", "Rabbit" or another name which describes the thrown target) in a Text key field.

WARNING: " - " as a key text disables push button!



13.1.7.11 HELICES

Free Training Trap Setup:

Skeet | Double Trap | Trap FO | Compak 5 Station | Trap FU | Beginner's Trap | Trap FA | Partner Shooting | Hunting Simulation | Sporting Free | Helices | DTL | American Trap | 24K Sporting

Trap: FO 08 Station 3 cent

RANGEMASTER X3 PRO/.NET HELICES

Anzahl Wurfscheiben gebucht:

1000

Anzahl Wurfscheiben gebucht:

0

Anzahl Wurfscheiben gebucht:

1000



10m Microphone



15m Microphone



Abbruch

Phono Pull is active
Selected Clay:
Phono Pull is off!



3

PRO

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A	Manuelle Auslösung (wenn Phonopull
B	-
C	-
D	-
E	-
F	Phono Pull Ein/Aus
G	-
H	-

13.1.7.12 DTL

Here the DTL trap for rounds are set up.

Select the trap from the trap pool.

NOTE: There is no free DTL trap training, the data/trap entered will be used for DTL rounds

Free Training Trap Setup:

Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
-------	-------------	---------	------------------	---------	-----------------	---------	------------------	--------------------	---------------	---------	-----	---------------	--------------

T1:

FO 08 Station 3 center
FO 05 Station 2 center
FO 06 Station 2 left
FO 07 Station 3 right
FO 08 Station 3 center
FO 09 Station 3 left
FO 10 Station 4 right
FO 11 Station 4 center

13.1.7.13 AMERICAN TRAP

This section allows to set up the ATA trap for rounds. Select your trap from the trap pool.

NOTE: There is no free ATA trap training, the data/trap entered will be used for ATA rounds.

Free Training Trap Setup:	
Skeet	Double Trap
Trap FO	Compak 5 Station
Trap FU	Beginner's Trap
Trap FA	Partner Shooting
Hunting Simulation	Sporting Free
Helices	DTL
American Trap	24K Sporting

T1:

FO 08 Station 3 center
FO 05 Station 2 center
FO 06 Station 2 left
FO 07 Station 3 right
FO 08 Station 3 center
FO 09 Station 3 left
FO 10 Station 4 right
FO 11 Station 4 center

13.1.7.14 24K SPORTING

For 24K you can to enter up to 48 traps from your trap pool.

Using up to 48 traps implements the use of two 24K transmitter working on one 24 receiver.

Free Training Trap Setup:

Skeet	Double Trap	Trap FO	Compak 5 Station	Trap FU	Beginner's Trap	Trap FA	Partner Shooting	Hunting Simulation	Sporting Free	Helices	DTL	American Trap	24K Sporting
T1: FO 01 Station 1 right	C T9: FO 09 Station 3 left	C T17: Skeet Low	C T25:	C T33:	C T41:								
T2: FO 02 Station 1 center	C T10: FO 10 Station 4 right	C T18:	C T26:	C T34:	C T42:								
T3: FO 03 Station 1 left	C T11: FO 11 Station 4 center	C T19:	C T27:	C T35:	C T43:								
T4: FO 04 Station 2 right	C T12: FO 12 Station 4 left	C T20:	C T28:	C T36:	C T44:								
T5: FO 05 Station 2 center	C T13: FO 13 Station 5 right	C T21:	C T29:	C T37:	C T45:								
T6: FO 06 Station 2 left	C T14: FO 14 Station 5 center	C T22:	C T30:	C T38:	C T46:								
T7: FO 07 Station 3 right	C T15: FO 15 Station 5 left	C T23:	C T31:	C T39:	C T47:								
T8: FO 08 Station 3 center	C T16: Skeet High	C T24:	C T32:	C T40:	C T48:								

RANGEMASTER
X3 PRO/.NET EVO
24K

RELEASE DELAY: 0.0s

192.168.0.101 GUZEL2 1 Version 3.0

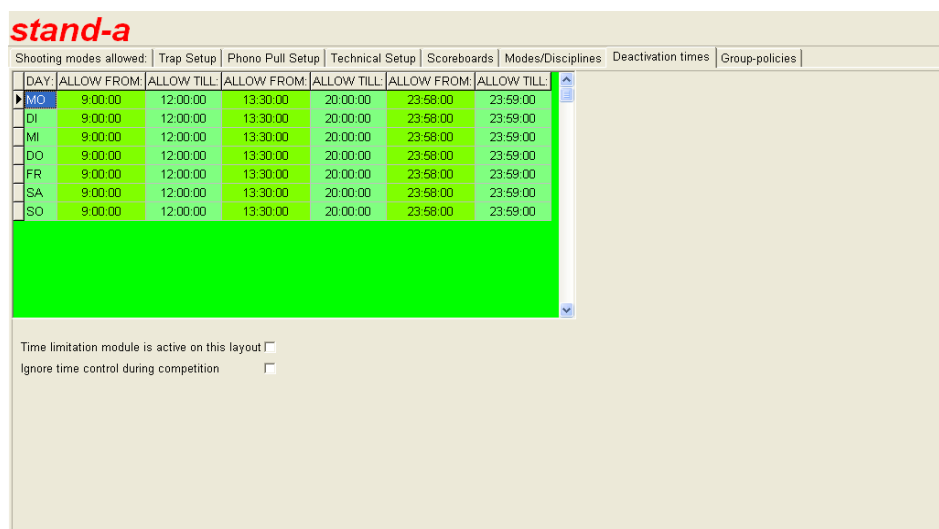
A FO 01 Station 1 right	B FO 02 Station 1 center	C FO 03 Station 1 left
D FO 04 Station 2 right	E FO 05 Station 2 center	F FO 06 Station 2 left
G FO 07 Station 3 right	H FO 08 Station 3 center	I FO 09 Station 3 left
J FO 10 Station 4 right	K FO 11 Station 4 center	L FO 12 Station 4 left
M FO 13 Station 5 right	N FO 14 Station 5 center	O FO 15 Station 5 left
P Skeet High	Q Skeet Low	R -
S -	T -	U -
V -	W -	X -

CLAYS BOOKED: 25000

CLAYS THROWN: 0

CLAYS REMAINING: 0

13.1.8. DEACTIVATION TIMES



stand-a

Shooting modes allowed: | Trap Setup | Phono Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | **Deactivation times** | Group-policies |

DAY	ALLOW FROM	ALLOW TILL	ALLOW FROM	ALLOW TILL	ALLOW FROM	ALLOW TILL
MO	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
DI	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
MI	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
DO	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
FR	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
SA	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00
SO	9:00:00	12:00:00	13:30:00	20:00:00	23:58:00	23:59:00

Time limitation module is active on this layout ☐

Ignore time control during competition ☐

This section allows to set the time when ranges might be used:

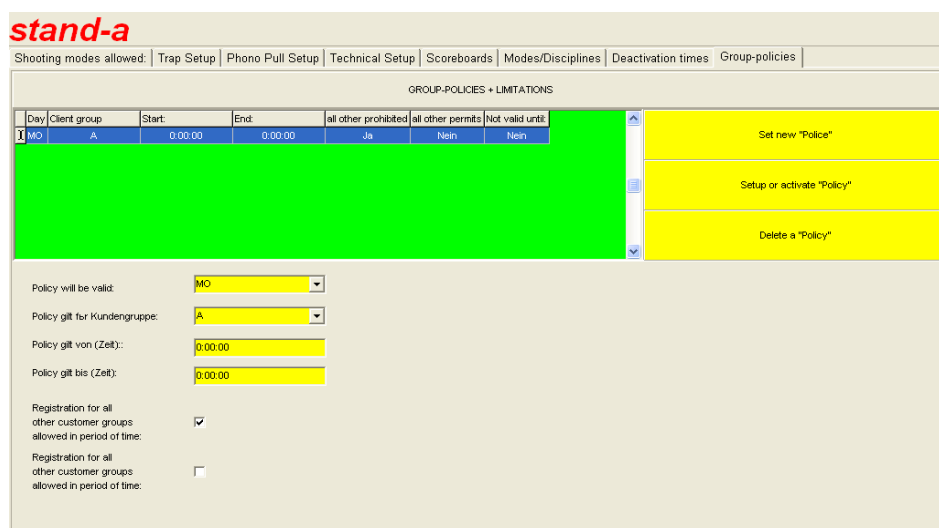
allowed from...till.... for each day of the week.

You can use following options by tagging them:

- Time limitation module is active on this layout
- Ignore time control during competition

13.1.9 GROUP-POLICIES

(This option will be available in the next version of the Software)



stand-a

Shooting modes allowed: | Trap Setup | Phono Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | Deactivation times | **Group-policies** |

GROUP-POLICIES + LIMITATIONS

Day	Client group	Start	End	all other prohibited	all other permits	Not valid until
1 MO	A	0:00:00	0:00:00	ja	Nein	Nein

Set new "Policy"

Setup or activate "Policy"

Delete a "Policy"

Policy will be valid: MO

Policy gilt für Kundengruppe: A

Policy gilt von (Zeit): 0:00:00

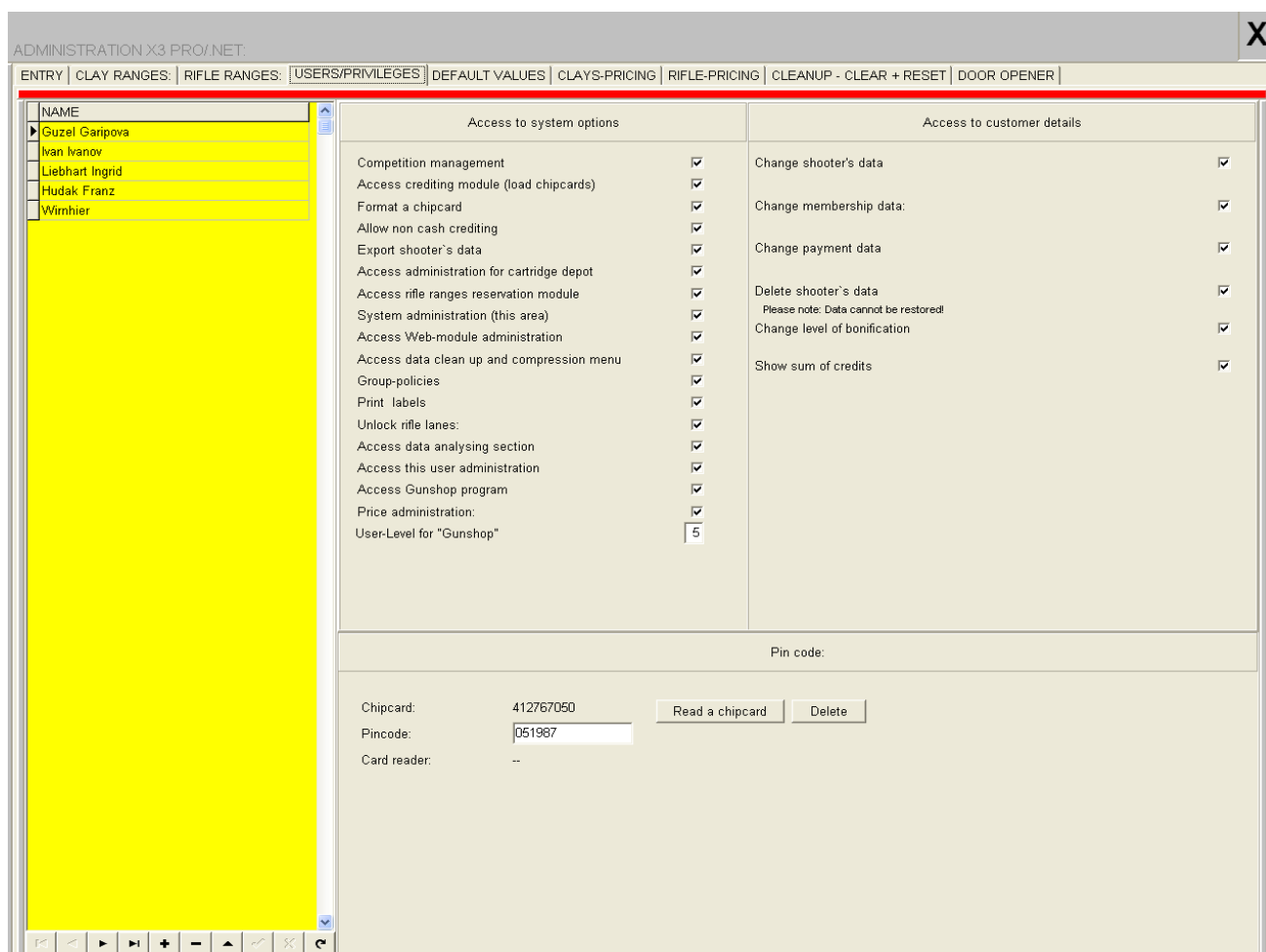
Policy gilt bis (Zeit): 0:00:00

Registration for all other customer groups allowed in period of time: ☒

Registration for all other customer groups allowed in period of time: ☐

13.2 SYSTEM ADMINISTRATOR → USERS / PRIVILEGES

All staff of the shooting range can have it's own administrative card or PIN-code with different privileges according to the lists of **Access to system options** and **Access to customer details**.



ADMINISTRATION X3 PRO/.NET:

ENTRY | CLAY RANGES: | RIFLE RANGES: | **USERS/PRIVILEGES** | DEFAULT VALUES | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPENER

NAME	Access to system options	Access to customer details
Guzel Garipova	Competition management <input checked="" type="checkbox"/>	Change shooter's data <input checked="" type="checkbox"/>
Ivan Ivanov	Access crediting module (load chipcards) <input checked="" type="checkbox"/>	Change membership data: <input checked="" type="checkbox"/>
Liebhart Ingrid	Format a chipcard <input checked="" type="checkbox"/>	Change payment data <input checked="" type="checkbox"/>
Hudak Franz	Allow non cash crediting <input checked="" type="checkbox"/>	Delete shooter's data <input checked="" type="checkbox"/>
Wimhler	Export shooter's data <input checked="" type="checkbox"/>	Please note: Data cannot be restored!
	Access administration for cartridge depot <input checked="" type="checkbox"/>	Change level of bonification <input checked="" type="checkbox"/>
	Access rifle ranges reservation module <input checked="" type="checkbox"/>	Show sum of credits <input checked="" type="checkbox"/>
	System administration (this area) <input checked="" type="checkbox"/>	
	Access Web-module administration <input checked="" type="checkbox"/>	
	Access data clean up and compression menu <input checked="" type="checkbox"/>	
	Group-policies <input checked="" type="checkbox"/>	
	Print labels <input checked="" type="checkbox"/>	
	Unlock rifle lanes: <input checked="" type="checkbox"/>	
	Access data analysing section <input checked="" type="checkbox"/>	
	Access this user administration <input checked="" type="checkbox"/>	
	Access Gunshop program <input checked="" type="checkbox"/>	
	Price administration: <input checked="" type="checkbox"/>	
	User-Level for "Gunshop" <input type="text" value="5"/>	

Pin code:

Chipcard: 412767050

Pincode:

Card reader: --

Access to system options

Competition management: by tagging this field you allow administrator to start EasyScore from the main menu (Competition management)

Access crediting module allows to put money into account of the shooter selected.

Format a chip card option is an accessible module on the main menu in the sales.exe program; this privilege allows to erase and/or initialize pre-used or new chip cards and assign them for the exact shooting ground.

Allow non-cash crediting allows to put (non-cash) money on shooter's account. This feature might be used for example to refund a canceled round.

Export shooter's data allows to export all/filtered shooters.

Access administration for cartridge depot: usable only if Rangemaster Gunshop is installed.

Access rifle ranges administrative module: usable only if Rangemaster reservation module is installed.

System administration: If it is not tagged, administrator is not able to access the sysadmin section to change setups, administrators privileges, prices etc.

Access Web-module administration allows to set up data transfer of competition data (Live view and result lists) to the web server

Access data clean up and compression menu gives access to various clean up routines

Group policies allows to limit access to shooting grounds for different customer groups

Print labels allows to print labels with shooter addresses from the shooters/cards/accounts section.

Unlock rifle ranges allows to activate rifle lanes remotely

Access data analyzing section gives access to data mining section

Access this user administration enables to change privileges usually for other administrators.

NOTE: you can lock yourself out of this section, but also may allow other users to have access to this section what may cause unwanted results

Price administration allows to change prices for clay target shooting and rifle ranges

Access to customer details

Change shooter's data allows to edit shooter's name, club data, payment data, delete client

Change membership data allows to edit information about shooter's club status

Change payment data

Delete shooter's data

WARNING: data cannot be restored!

Change level of bonification allows to add/edit or delete shooter's bonuses

Show sum of credits

To afford a certain administrator privileges:

Choose the name of the administrator from the list on the left side.

When you click the name you can see his tagged administrative privileges which you can edit.

If you want to deprive someone of administrative rights click his name and press **Delete**.

If you want to add a new administrator or delete him you should use the buttons bellow:

<| - go to the first line

< - next line

> - previous line

|> - go to the last line

+ - add a new line

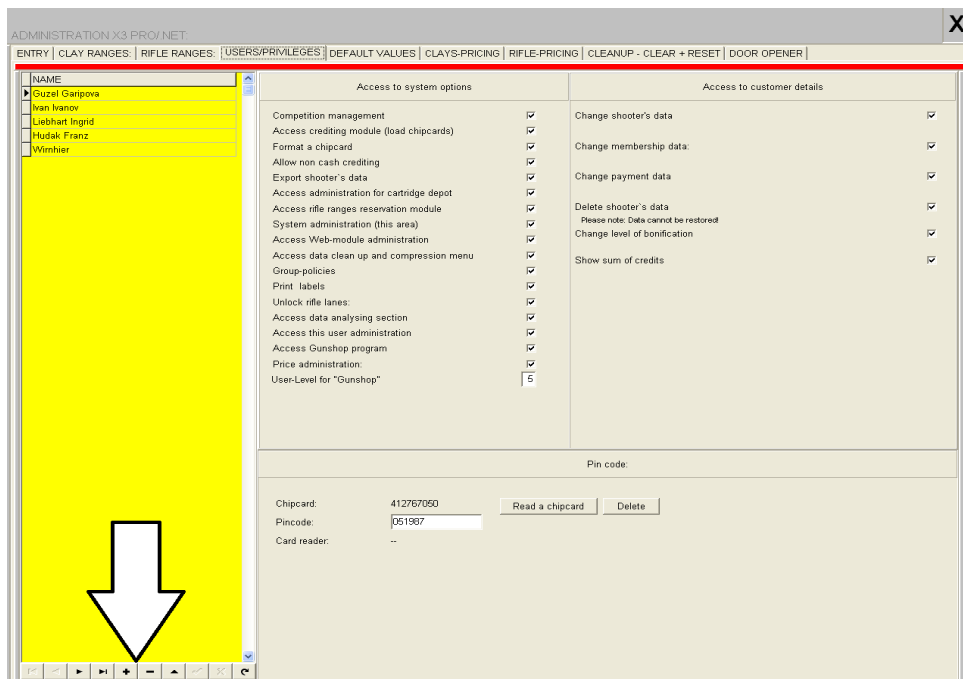
- - delete the line

Δ - editing

✓ - OK

x - no

↶ - previous action

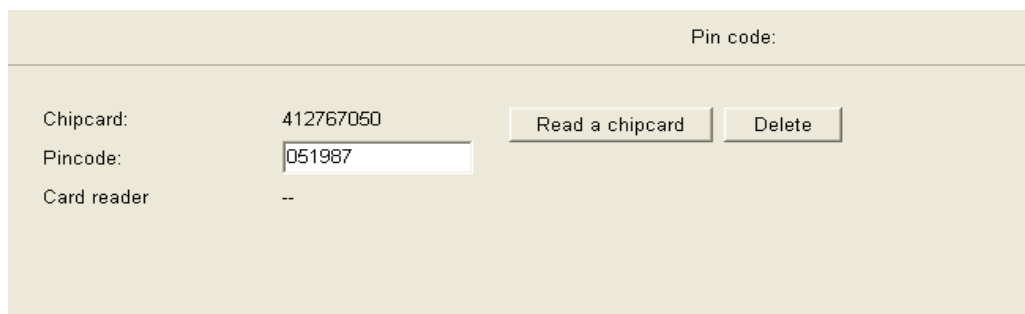


chip card section shows the number of the administrative chip card you use to log in.

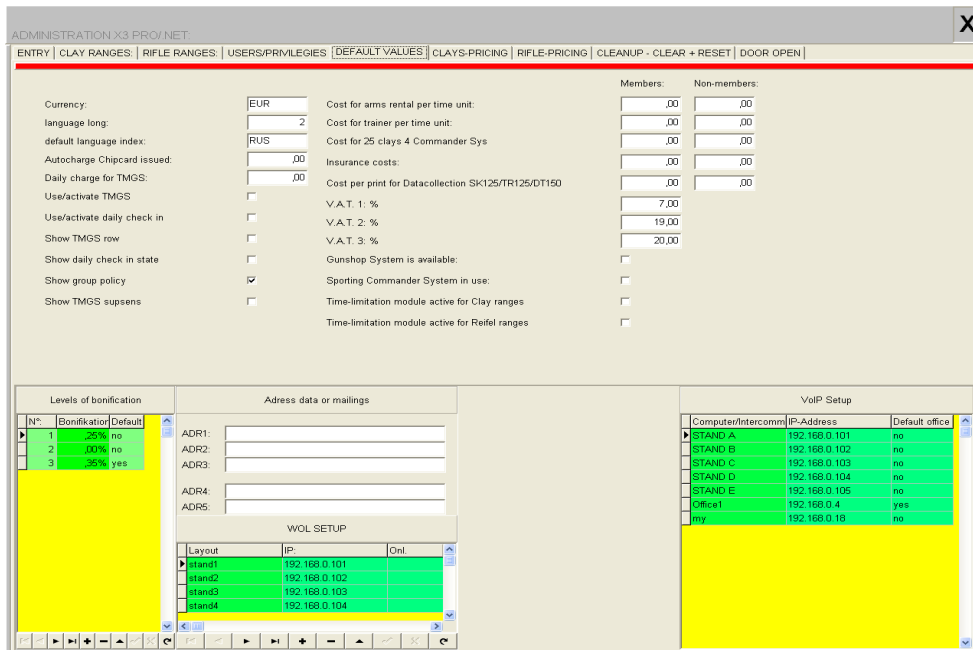
Pin code shows the pin code administrator uses to log in. You can also change it.

By clicking **Read chip card** with an inserted chip card inside of the chip card reader you **assign** it for the administrator so in the future he can log in to the sales program or computer on the layout using this administrative chip card.

The chip card used can be also used as a pay card for the administrator.



13.3 SYSTEM ADMINISTRATOR → DEFAULT VALUES



ADMINISTRATION X3 PRO/.NET

ENTRY | CLAY RANGES | RIFLE RANGES | USERS/PRIVILEGES | **DEFAULT VALUES** | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPEN

Currency:	EUR	Cost for arms rental per time unit:	Members:	Non-members:
language long:	2	Cost for trainer per time unit:	.00	.00
default language index:	RUS	Cost for 25 clays 4 Commander Sys	.00	.00
Autocharge Chipcard issued:	.00	Insurance costs:	.00	.00
Daily charge for TMGS:	.00	Cost per print for Datacollection SK125/TR125/DT150	.00	.00
Use/activate TMGS:	<input type="checkbox"/>	V.A.T. 1: %	7.00	
Use/activate daily check in:	<input type="checkbox"/>	V.A.T. 2: %	19.00	
Show TMGS row:	<input type="checkbox"/>	V.A.T. 3: %	20.00	
Show daily check in state:	<input type="checkbox"/>	Gunshop System is available:	<input type="checkbox"/>	
Show group policy:	<input checked="" type="checkbox"/>	Sporting Commander System in use:	<input type="checkbox"/>	
Show TMGS supsuns:	<input type="checkbox"/>	Time-limitation module active for Clay ranges:	<input type="checkbox"/>	
		Time-limitation module active for Reifel ranges:	<input type="checkbox"/>	

Levels of bonification		
N°	Bonification	Default
1	25%	no
2	00%	no
3	35%	yes

Address data or mailings		
ADR1:	ADR2:	ADR3:

VOL SETUP		
Layout	IP:	Onl.
stand1	192.168.0.101	
stand2	192.168.0.102	
stand3	192.168.0.103	
stand4	192.168.0.104	

VoIP Setup		
Computer/Intercomm	IP-Address	Default office
STAND A	192.168.0.101	no
STAND B	192.168.0.102	no
STAND C	192.168.0.103	no
STAND D	192.168.0.104	no
STAND E	192.168.0.105	no
Office1	192.168.0.4	yes
my	192.168.0.18	no

Currency: Currency abbreviation for your country

Language long: Code 1: German, Code 2: English, Code 3: Russian, Code 4: French

Default language index: 3 letter code: GER/GERMAN, ENG: English, RUS: Russian.

The choosen language will be automatically used when starting the system

Auto charge chip card issued: Money taken from the customer's account per chip card given

Daily charge for TMGS: Is not intended for use outside Austria

Use/activate TMGS: Is not intended for use outside Austria

Use/activate daily check in: Shooters have to report at the front desk of the shooting club to have their account unlocked every day they will shoot

Show TMGS row: Is not intended for use outside Austria

Show daily check in state: Shows the specific row in the customer's list

Show group policy: for future use

Show TMGS suspense: Is not intended for use outside Austria

Cost for arms rental per time rental: costs per day

Cost for trainer per time unit: costs per day

Cost for 25 clays Commander Sys

Insurance costs: costs per day

Cost per print for Data collection SK125/TR125/DT150

V.A.T. 1% Enter your reduced V.A.T percentage for club members

V.A.T. 2% Enter your reduced V.A.T percentage for non club members

V.A.T. 3% where applicable

Gunshop System is available: Tag if you have Rangemaster Gunshop environment installed

Sporting Commander System in use: Tag if you are using devices like TXSPO8

Time-limitation module active for Clay ranges: Tag if installed

Time-limitation module active for Rifle ranges: Tag if installed

13.4 SYSTEM ADMINISTRATOR → CLAYS PRICING



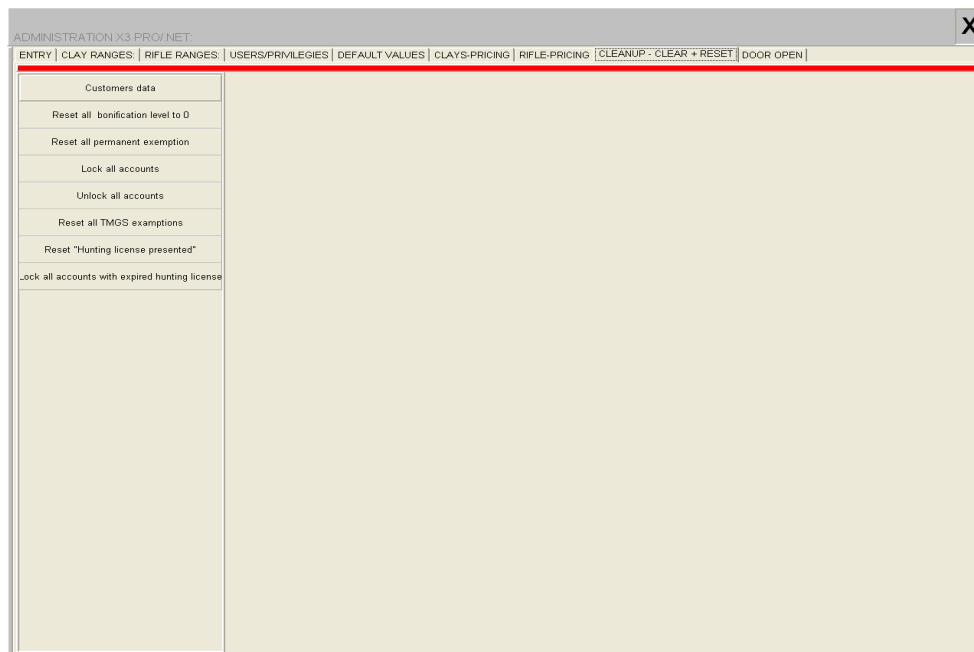
This section is for creating different pricing models for different types of shooting indicating different prices for different days per week and you even can enter 2 prices per day (before time limit and after time limit). And all of these prices can be set for the 26 customer groups (Groups A..Z – individually addressable to every shooter).

NOTE: "F" group is already preset as a customer group for Shooting Federations

It is recommended to have minimum following pricing models list:

- For Skeet and Trap (can be the same pricing model if prices are the same) – 25 targets
- Sporting and or Compak 25 targets
- Double trap with 30 targets
- Double trap with 50 targets – in case of using only
- Hunting simulation in case of being offered.
- Also possibly for other types of training with 15 targets e.g. (beginner's trap etc.)

13.5 SYSTEM ADMINISTRATOR → CLEANUP-CLEAR+RESET



These buttons will exactly execute the commands as described on the buttons:

- Resets all bonification level to 0
- Reset all permanent exemption
- Lock all accounting
- Unlock all accounts
- Reset all TMGS exemptions
- Reset "Hunting license presented"
- Lock all accounts with expired hunting licence

13.6 SYSTEM ADMINISTRATOR → DOOR OPENER – ACCESS TIMES

ADMINISTRATION X3 PRO/.NET

ENTRY | CLAY RANGES | RIFLE RANGES | USERS/PRIVILEGES | DEFAULT VALUES | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPEN

AREAS:	Door	Code	Day	Block 1 - from	Block 1 - to	Block 2 - from	Block 2 - to	Block 3 - from	Block 3 - to
DOOR "A"	A	MO	Montag	0:00:00	9:00:00	11:48:00	14:00:00	17:48:00	23:59:00
	A	DI	Dienstag	0:00:00	9:00:00	11:48:00	14:00:00	17:48:00	23:59:00
	A	MI	Mittwoch	0:00:00	9:00:00	11:48:00	14:00:00	21:00:00	23:59:00
DOOR "B"	A	DO	Donnerstag	0:00:00	9:00:00	13:59:00	14:00:00	17:48:00	23:59:00
	A	FR	Freitag	0:00:00	9:00:00	11:48:00	14:00:00	17:48:00	23:59:00
DOOR "C"	A	SA	Samstag	0:00:00	9:00:00	11:48:00	14:00:00	17:48:00	23:59:00
	A	SO	Sonntag	0:00:00	1:14:00	1:15:00	23:50:00	23:51:00	23:59:00
DOOR "D"									
DOOR "E"									
DOOR "F"									
DOOR "G"									
DOOR "H"									

In this screen you enter the allowed time windows for up to 8 doors controlled by Rangemaster door openers.

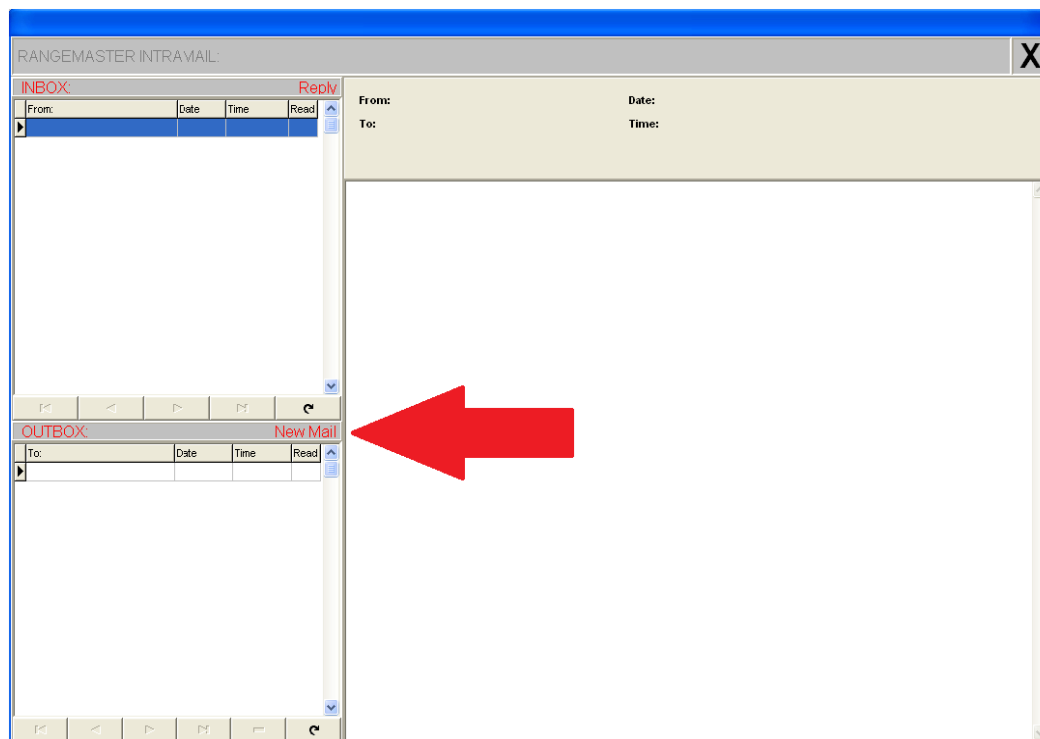
It means each door which opens/locks the range might be automatically locked/opened at certain times according to the schedule set in this section.

14. INTRA-MAIL

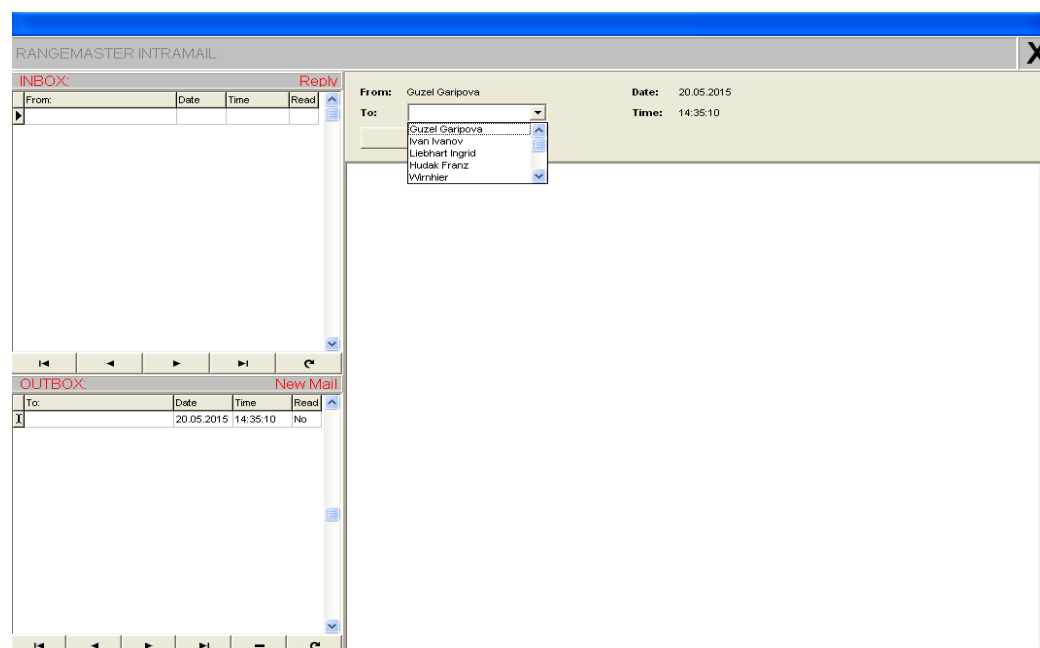
This option allows to send message to other administrators who also logs in to Sales program.

To send a message:


- Press **New Mail**



- Choose the addressee, enter the text of the message and press **Send**



When addressee logs in to the system in front of the Intra-Mail there will be a **New Mail** sign.

Menu: 
Clients/Cards/Accounts
Prepare Chipcard

Gunshop
Competition Support

Trap Charge Control
WS-Quickview
Data mining
Reporting

Webmodules
Reservation system
Sysadmin
Intra-Mail **New Mail!**

my IP: 192.168.0.101
my Name: GUZEL2
License: SSZ_SUHL
Last backup: 05.10.14 06:04:57
Last SYS-Cleanup: 04.10.14 06:31:43
Last Ext. backup: 30.12.99 00:00:00
Software Vers.: 2015-05-14-USB

14:38:09

PIN-CODE X

Rifle Ranges:

P	Region:	Area:	Lane:	in use	Used:	Start:	Dauer:
1	Bahn 1	No	Yes	No		00:00:00	00:00:00

Alive-Status-Remote Reboot-Shut Down: **RBSD-MANAGEMENT**

OBJECT:	STATUS:	LAST TIME ALIVE:
STAND A		18.05.2015 21:40:59
STAND B		04.10.2014 10:03:17
STAND C		04.10.2014 17:04:15
STAND D		04.10.2014 16:47:57
STAND E		04.10.2014 16:41:30
VIEW 1		05.10.2014 6:23:12
VIEW 2		05.10.2014 6:23:13
VIEW 3		05.10.2014 6:23:11
VIEW 4		05.10.2014 6:23:15
VIEW 5		05.10.2014 6:23:16
VIEW 6		05.10.2014 6:23:16
VIEW 7		05.10.2014 6:23:10
VIEW PORTRAIT		10.08.2010 18:56:22
VIEW PORTRAIT		10.08.2010 18:56:24

ATM payments:

N°:	Amount:	Date:	Client:	issued by:

Clay Target layouts:

PID:	Range:	Discipline:	Start-Time:	N° of shooters:	In use:	Clays booked:	Clays thrown:
1	stand-a	Competition	21:37	5	busy	125	3
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps fills

Layout 1:	Layout 2:	Layout 3:	Layout 4:	Layout 5:	Layout 6:	Layout 7:	Layout 8:	Layout 9:	Layout 10:	Layout 11:

Hudak Franz

lock

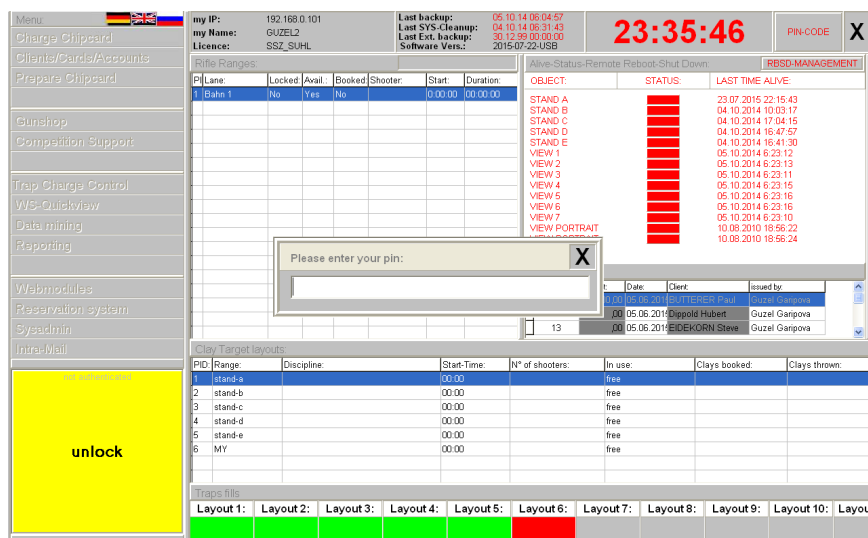
nyck X3 SALES 7 - Paint EN 14:38



15. HOW TO:

Step by step tutorial

15.1 ADD A NEW SHOOTER

1. Log in to the system



Menu:  

my IP: 192.168.0.101
my Name: GUZEL2
Licence: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS-Cleanup: 04.10.14 06:31:43
Last Ext. backup: 30.12.99 00:00:00
Software Vers.: 2015-07-22-USB

23:35:46 PIN-CODE X

Please enter your pin: X

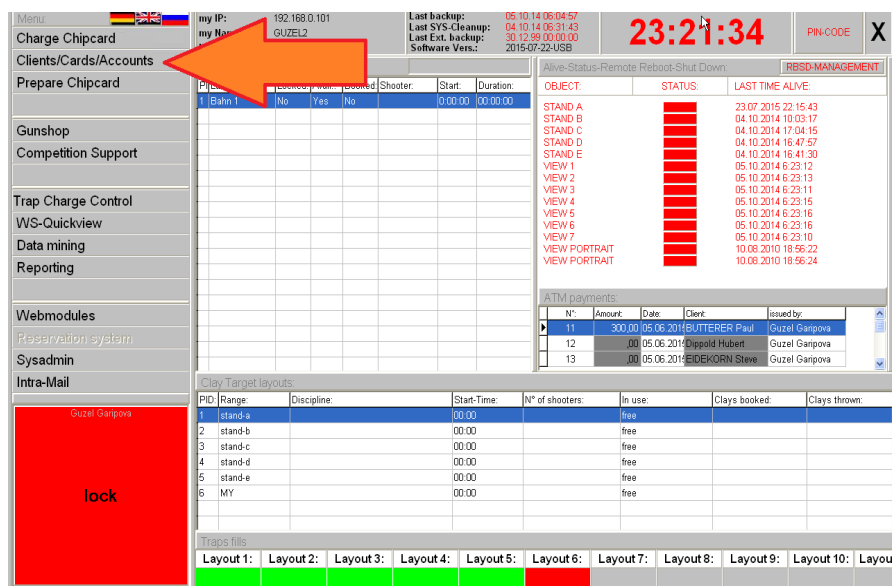
Clay Target layouts:



PID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a		00:00		free		
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps file:

Layout 1	Layout 2	Layout 3	Layout 4	Layout 5	Layout 6	Layout 7	Layout 8	Layout 9	Layout 10	Layout 11

2. Press **Clients/Cards/Accounts**



Menu:  

my IP: 192.168.0.101
my Name: GUZEL2
Licence: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS-Cleanup: 04.10.14 06:31:43
Last Ext. backup: 30.12.99 00:00:00
Software Vers.: 2015-07-22-USB

23:21:34 PIN-CODE X

lock

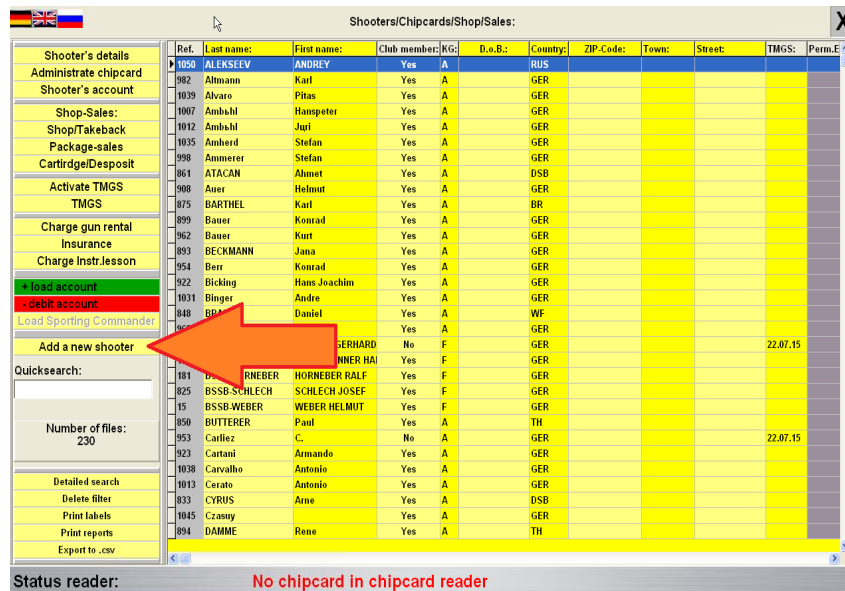
Clay Target layouts:

PID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a		00:00		free		
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps file:

Layout 1	Layout 2	Layout 3	Layout 4	Layout 5	Layout 6	Layout 7	Layout 8	Layout 9	Layout 10	Layout 11

3. Press **Add a new shooter**



Shooters/Chipcards/Shop/Sales:

Ref.	Last name	First name	Club member	KG	D.o.B.	Country	ZIP-Code	Town	Sheet	TMGS	Perm.E
1050	ALEXSEEV	ANDREY	Yes	A		RUS					
1082	Altmann	Karl	Yes	A		GER					
1039	Alvaro	Pitas	Yes	A		GER					
1007	Ambs.H	Hanspeter	Yes	A		GER					
1012	Ambs.H	Juri	Yes	A		GER					
1035	Amherd	Stefan	Yes	A		GER					
998	Ammerer	Stefan	Yes	A		GER					
861	ATACAN	Ahmet	Yes	A		DSB					
908	Auer	Helmuth	Yes	A		GER					
875	BARTHEL	Karl	Yes	A		BR					
899	Bauer	Konrad	Yes	A		GER					
962	Bauer	Kurt	Yes	A		GER					
893	BECKMANN	Jana	Yes	A		GER					
954	Berr	Konrad	Yes	A		GER					
922	Bicking	Hans Joachim	Yes	A		GER					
1031	Binger	Andre	Yes	A		GER					
848	BR	Daniel	Yes	A		WF					
905	BR	GERHARD	No	F		GER				22.07.15	
181	BR	NNER HAI	Yes	F		GER					
182	BR	RNEBER	Yes	F		GER					
825	BSSB SCHLECH	SCHLECH JOSEF	Yes	F		GER					
15	BSSB-WEBER	WEBER HELMUT	Yes	F		GER					
850	BUTTERER	Paul	Yes	A		TH					
953	Carlitz	C.	No	A		GER				22.07.15	
923	Cartani	Armando	Yes	A		GER					
1038	Carvalho	Antonio	Yes	A		GER					
1013	Cerato	Antonio	Yes	A		GER					
833	CYRUS	Anne	Yes	A		DSB					
1045	Czanny	Yes	A			GER					
894	DAMME	Rene	Yes	A		TH					

Status reader: No chipcard in chipcard reader

4. Fill a new form for a shooter (press **Edit data** first)



Edit data:

Last Name: ALEXSEEV
First Name: ANDREY
Title:
Date of birth: 04.05.1981
Customer group: A
First visit: 04.05.2015
Street: LEHINA
ZIP Code: 12340
City: MOSCOW
Country: RUS
Club member: ☒
Club ID:
Member since:
Club member before (date):
TMGS: Last TMGS activated:
TMGS exclusion: ☐ Permanent TMGS Exclusion:
Bonification: ☐
Bonification in %: 0.00
Mode of payment allowed:
Pre-paid: ☒
Post-Charge/pay later:
Free of charge:
(Do not use !):
Multi-charge per round:
Account locked:
Credit (no !): 10.00
Bank data:
Bank collection:
Account id:
Bank ID:
Account name:

Gun licence data:
Legitimation:
Issuing authority:
Date of issue:
Doc Number:
Date of birth:
Opt.field:
Opt.field:

Competition data:
Club (abbr.):
State:
Fed id:
ISSF ID:
Data acquisition:
Hunting licence shown: ☒
Card number:
Date of issue:
Issuing authority:
Valid till:
Sport shooter:
Hunter:
Pistol shooter:
Rifle shooter:
Discipline 1:
Discipline 2:
Discipline 3:
Discipline 4:
Ext. search:
Club:
Company:
Mailing accepted:

Telecom-Data:
Phone:
Cell phone:
Fax:
E-Mail:
Web access:
Web pin: Generate Mail:
Picture:
Remarks:

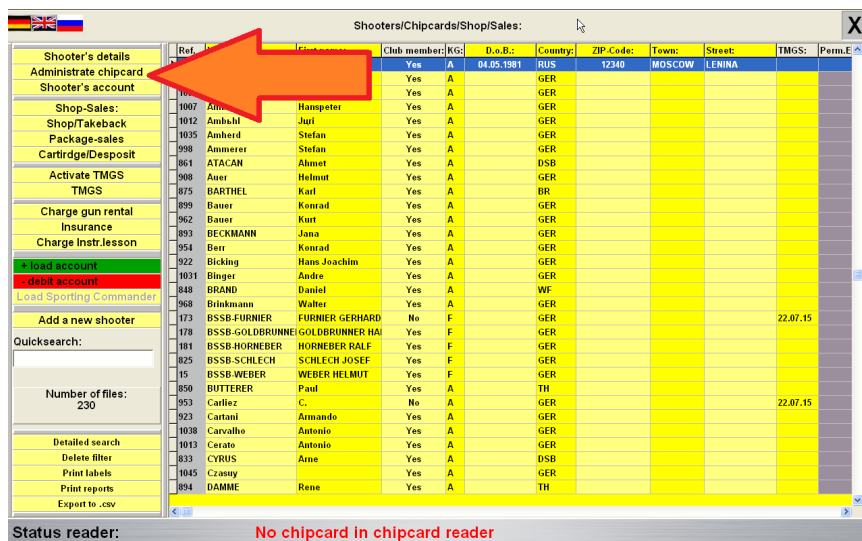
Note: Shooter cannot access credit and check in while this window is active!

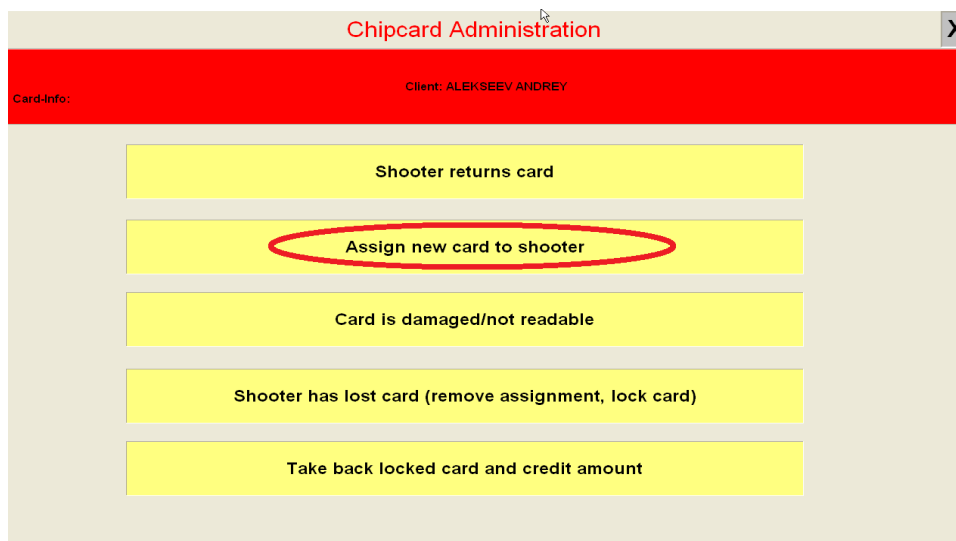
Minimum information should be filled in:



- First name
- Last name
- Date of birth
- Address
- Customer group
- Payment + credit base

15.2 ASSIGN A CHIP CARD FOR THE SHOOTER





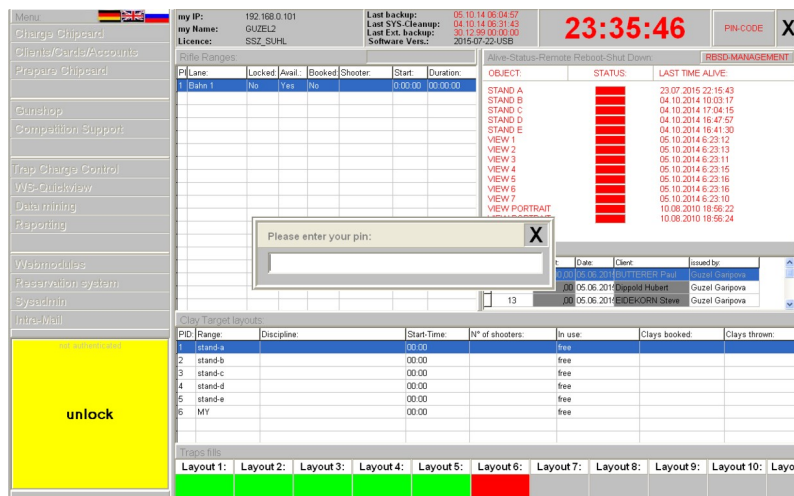
15.3 CHANGE DISCIPLINES AVAILABLE IN PAYMENT MODE




(to be displayed on the range computer for the shooters):

For example there are following disciplines on the layout and you want to change the list of shooting modes allowed (add or remove disciplines)



- Log in to the system



Menu:   

my IP: 192.168.0.101
my Name: GUZEL2
License: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS Cleanup: 04.10.14 06:31:43
Last Ext. backup: 31.12.2010 00:00:00
Software Vers.: 2015-07-22-USB

23:35:46 PIN-CODE X

Rifle Ranges:

P Lane	Locked	Avail.	Booked	Shooter	Start	Duration
1 Bahn 1	No	Yes	No		0:00:00	00:00:00

OBJECT: STAND A, STAND B, STAND C, STAND D, STAND E, VIEW 1, VIEW 2, VIEW 3, VIEW 4, VIEW 5, VIEW 6, VIEW 7, VIEW PORTRAIT

STATUS: [Red bar chart]

LAST TIME ALIVE: 23.07.2015 22:15:43, 04.10.2014 10:03:17, 04.10.2014 17:04:15, 04.10.2014 16:47:57, 04.10.2014 16:41:30, 05.10.2014 6:23:12, 05.10.2014 6:23:13, 05.10.2014 6:23:11, 05.10.2014 6:23:15, 05.10.2014 6:23:16, 05.10.2014 6:23:16, 05.10.2014 6:23:10, 10.08.2010 18:56:22, 10.08.2010 18:56:24

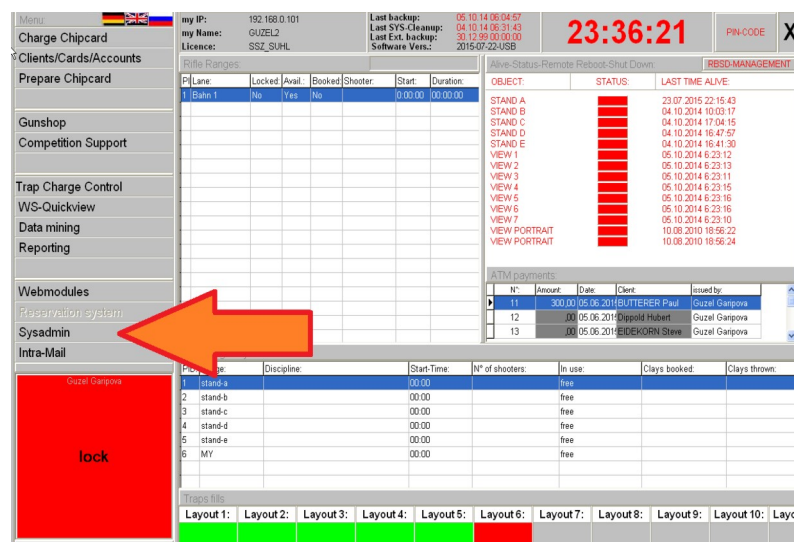
Please enter your pin: X




Clay Target layouts:

ID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a		00:00		free		
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps files: Layout 1, Layout 2, Layout 3, Layout 4, Layout 5, Layout 6, Layout 7, Layout 8, Layout 9, Layout 10, Layout 11

- Go to "Sysadmin" section and choose **Clay ranges** tab



Menu:   

Charge Chipcard
Clients/Cards/Accounts
Prepare Chipcard

Gunshop
Competition Support

Trap Charge Control
WS-Quickview
Data mining
Reporting

Webmodules
Reservation system
Sysadmin
Intra-Mail

my IP: 192.168.0.101
my Name: GUZEL2
License: SSZ_SUHL

Last backup: 05.10.14 06:04:57
Last SYS Cleanup: 04.10.14 06:31:43
Last Ext. backup: 31.12.2010 00:00:00
Software Vers.: 2015-07-22-USB

23:36:21 PIN-CODE X

Rifle Ranges:

P Lane	Locked	Avail.	Booked	Shooter	Start	Duration
1 Bahn 1	No	Yes	No		0:00:00	00:00:00

OBJECT: STAND A, STAND B, STAND C, STAND D, STAND E, VIEW 1, VIEW 2, VIEW 3, VIEW 4, VIEW 5, VIEW 6, VIEW 7, VIEW PORTRAIT

STATUS: [Red bar chart]

LAST TIME ALIVE: 23.07.2015 22:15:43, 04.10.2014 10:03:17, 04.10.2014 17:04:15, 04.10.2014 16:47:57, 04.10.2014 16:41:30, 05.10.2014 6:23:12, 05.10.2014 6:23:13, 05.10.2014 6:23:11, 05.10.2014 6:23:15, 05.10.2014 6:23:16, 05.10.2014 6:23:16, 05.10.2014 6:23:10, 10.08.2010 18:56:22, 10.08.2010 18:56:24

ATM payments:

N°	Amount	Date	Client	Issued by
11	300.00	05.06.2015	BUTTERER Paul	Guzel Ganspora
12	00	05.06.2015	Wagold Hubert	Guzel Ganspora
13	00	05.06.2015	EDEKORN Steve	Guzel Ganspora

Clay Target layouts:

ID	Range	Discipline	Start-Time	N° of shooters	In use	Clays booked	Clays thrown
1	stand-a		00:00		free		
2	stand-b		00:00		free		
3	stand-c		00:00		free		
4	stand-d		00:00		free		
5	stand-e		00:00		free		
6	MY		00:00		free		

Traps files: Layout 1, Layout 2, Layout 3, Layout 4, Layout 5, Layout 6, Layout 7, Layout 8, Layout 9, Layout 10, Layout 11

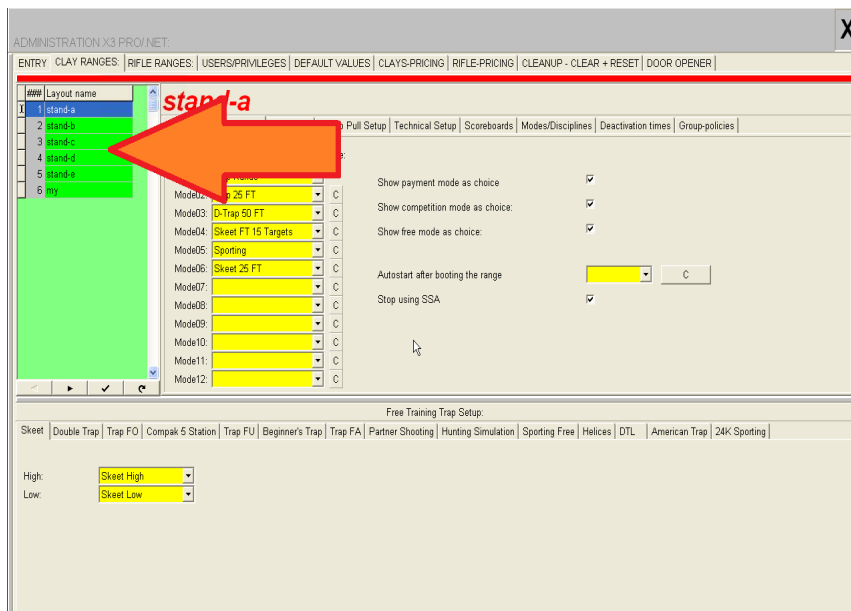


ADMINISTRATION X3 PRO/.NET

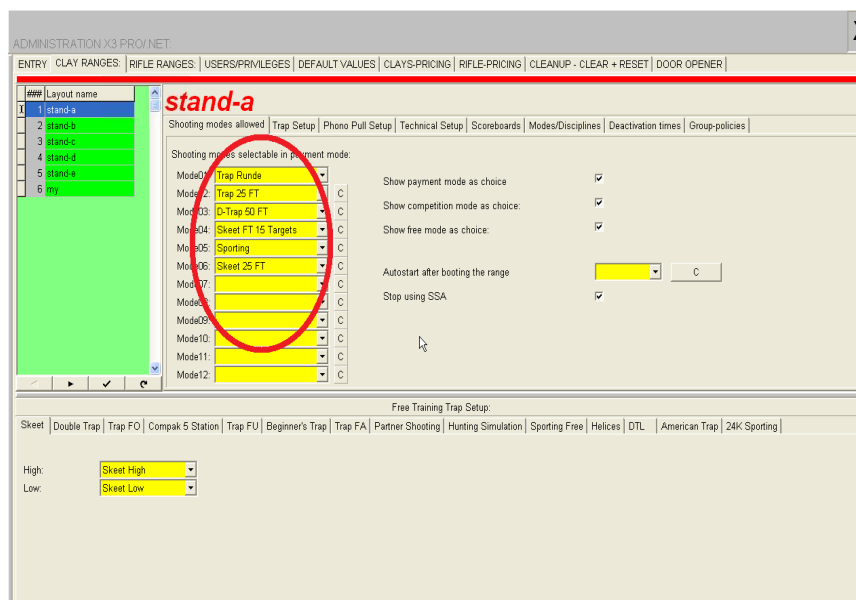
ENTRY | CLAY RANGES | RIFLE RANGES | USERS/PRIVILEGES | DEFAULT VALUES | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPENER

Please log in mind:
This is neither a playing ground nor a place to fool around!

- There you see "Shooting modes allowed" tab
- Select the range (Stand-a, stand-b, etc.) where you need to change the list of disciplines.



- Add or remove disciplines (Mode01, Mode02, etc.)



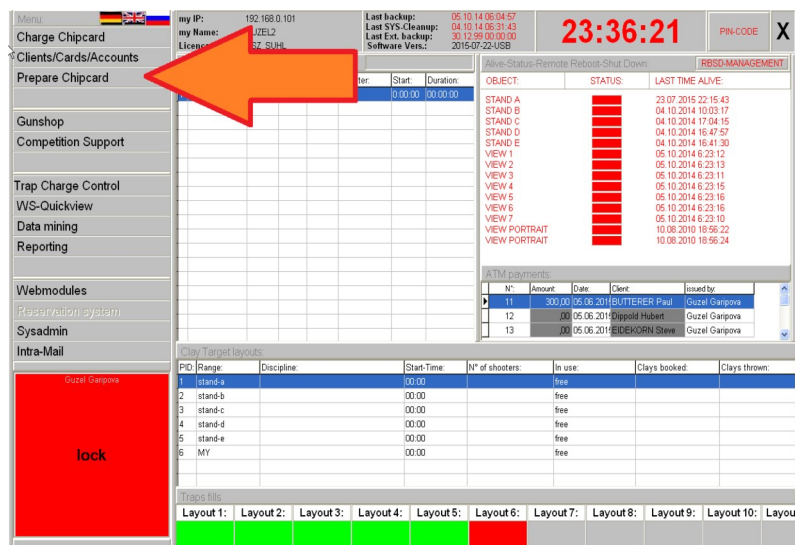
As an example we removed Skeet 25 FT and added Sporting instead.

As a result on the Range A you have following 5 disciplines:



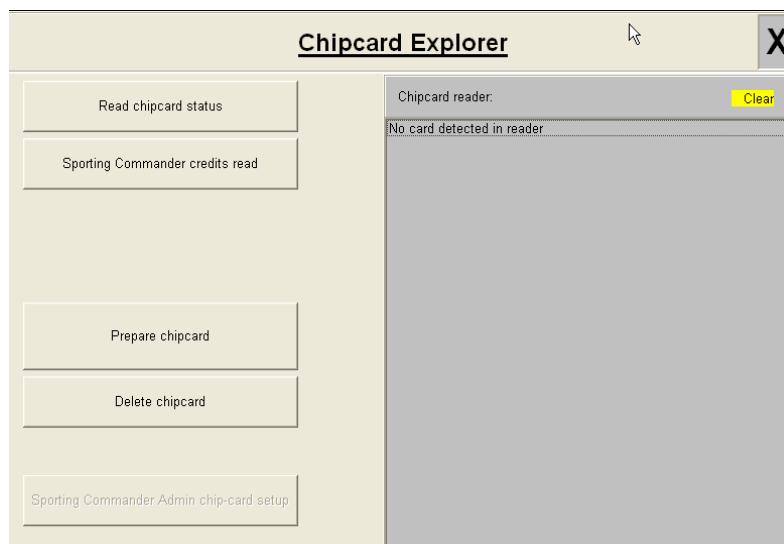
15.4 HAVE ALL NEW CHIP CARDS FORMATTED

- Log in to the system
- Go to **Prepare chip card** section



- Insert a card into the chip card reader

- Press **Prepare chip card**

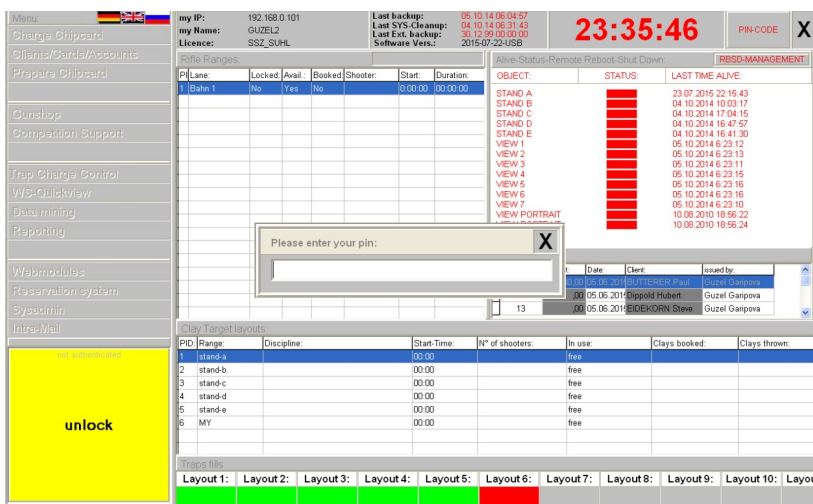


- Do the same with all new chip cards

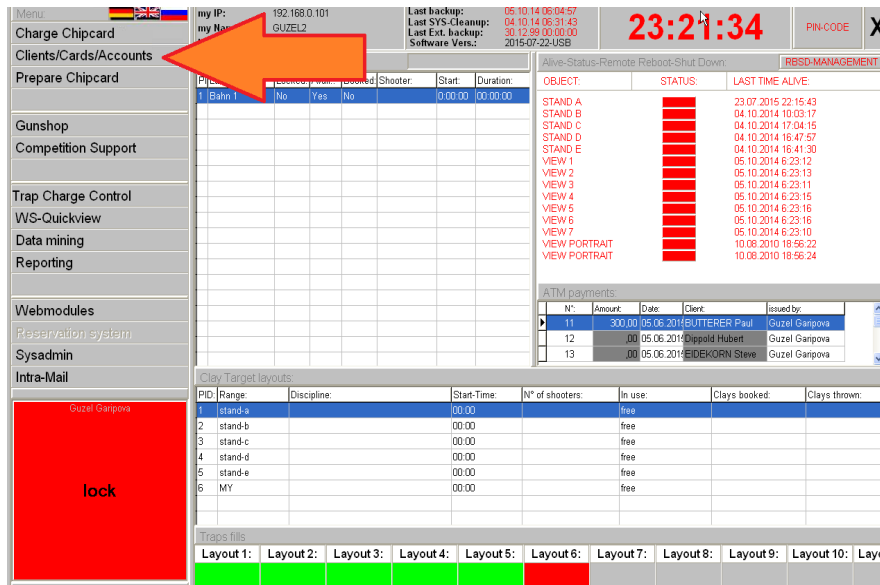
NOTE: you can also recycle all your pre-used/returned cards

15.5 SHOOTER HAS LOST HIS CHIP CARD

- Log in to the system

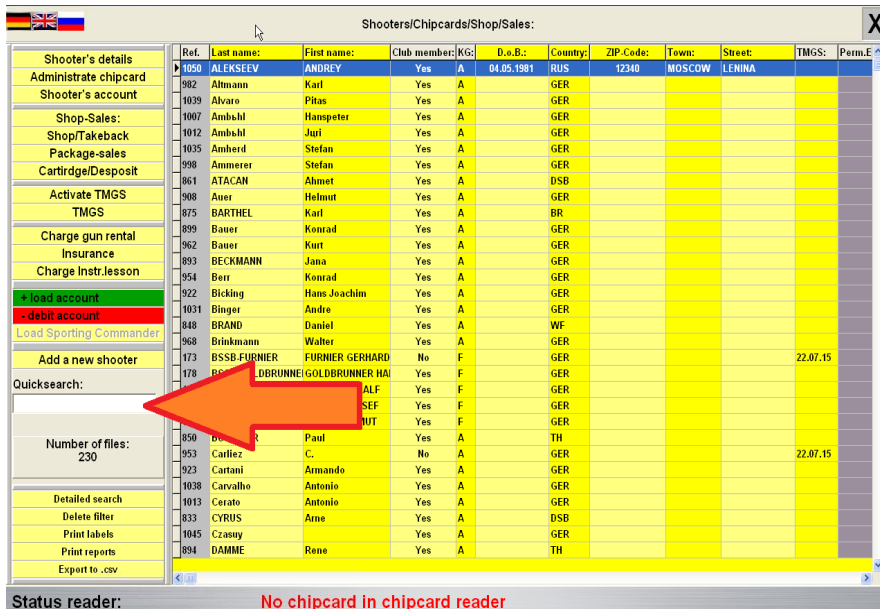


- Go to **Clients/Cards/Accounts** section



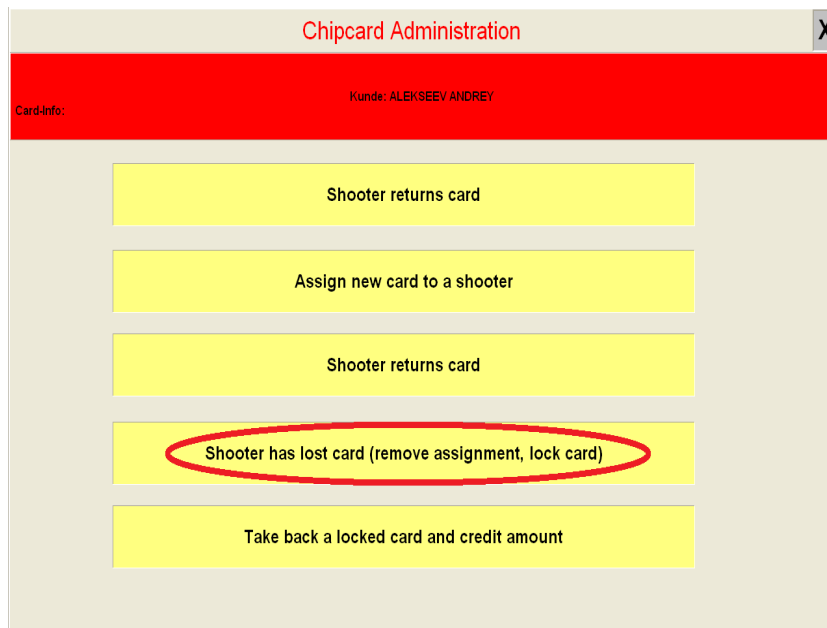
The screenshot shows the main interface of the Rangemaster X3 Pro/.Net administrative program. The 'Clients/Cards/Accounts' section is highlighted with a red arrow. The interface includes a menu on the left, a top status bar with IP, name, and time, and a main area with various data tables and a 'lock' button.

- Find the shooter using quick search by his last name



The screenshot shows the 'Shooters/Chipcards/Shop/Sales' section of the program. The 'Quicksearch' field is highlighted with a red arrow, and the 'Number of files' is shown as 230. The interface displays a list of shooters with columns for Ref., Last name, First name, Club member, KG, D.o.B., Country, ZIP Code, Town, Street, TMGS, and Perm.E.

- Press **Administrate chip card**



- Click **Shooter has lost card (remove assignment, lock card)**
- Assign a new chip card to a shooter if necessary

15.6 SHOOTER WANTS TO GET MONEY FROM HIS ACCOUNT AND RETURN A CHIP CARD

- Insert shooter's chip card into chip card reader
- Press **Administarate chip card**

Shooters/Chipcards/Shop/Sales:

Ref.	First name	Club member	KG	D.o.B.	Country	ZIP-Code	Town	Street	TMGS	Perm.Exempt
DER	Yes	A	GER							

Shooter's details
 Administrate chipcard
 Shooter's account
 Shop-Sales:
 Shop/Takeback
 Package-sales
 Cartridge/Desposit
 Activate TMGS
 TMGS
 Charge gun rental
 Insurance
 Charge Instr.lesson
 + load account
 - debit account
 Load Sporting Commander
 Add a new shooter
 Quicksearch:
 Number of files:
 229

- Press **Shooter returns card** to lock the card

Chipcard Administration

Client: Altmann ALEXANDER

Card-Info:

Shooter returns card

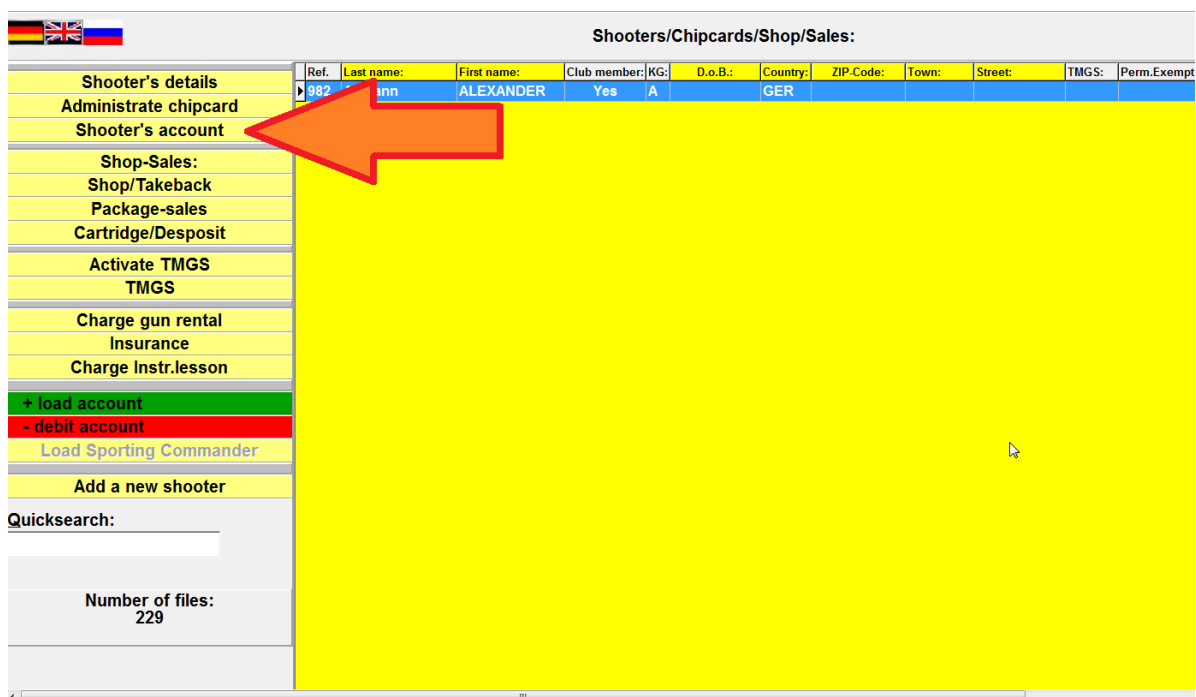
Assign new card to shooter

Card is damaged/not readable

Shooter has lost card (remove assignment, lock card)

Take back locked card and credit amount

- Go to **Shooter's account**



Shooters/Chipcards/Shop/Sales:

Ref.	Last name:	First name:	Club member:	KG:	D.o.B.:	Country:	ZIP-Code:	Town:	Street:	TMGS:	Perm.Exempt
982	ann	ALEXANDER	Yes	A		GER					

Shooter's details

Administratre chipcard

Shooter's account ←

Shop-Sales:

- Shop/Takeback
- Package-sales
- Cartridge/Desposit

Activate TMGS

TMGS

Charge gun rental

Insurance

Charge Instr.lesson

+ load account

- debit account

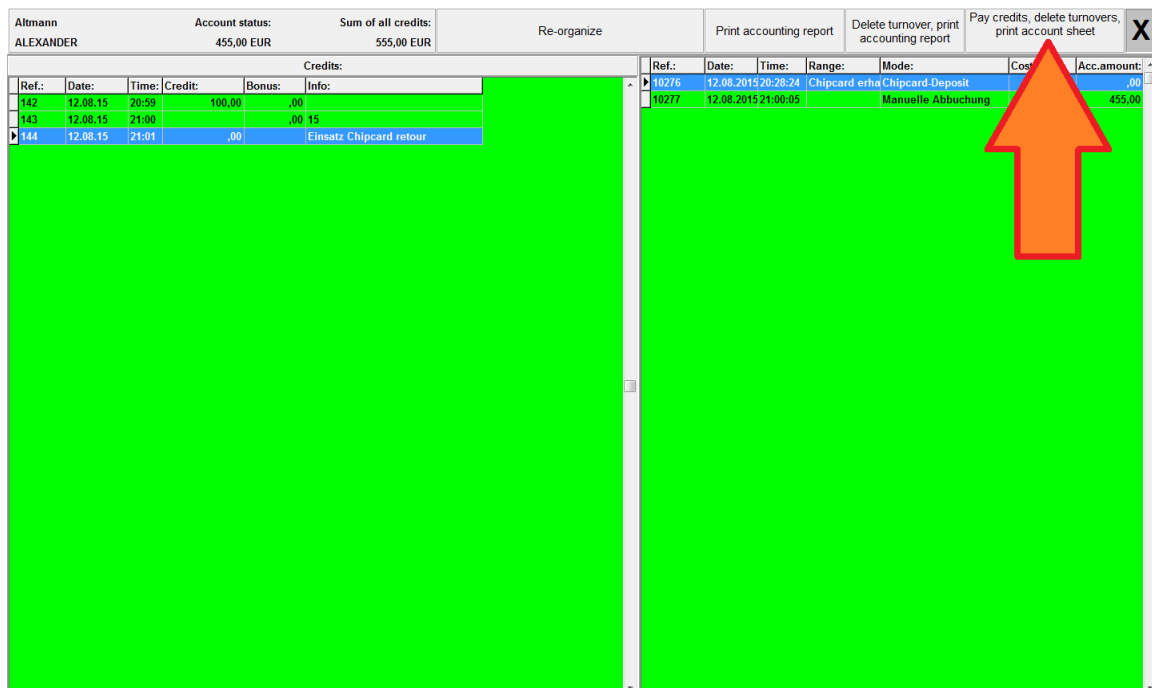
Load Sporting Commander

Add a new shooter

Quicksearch:

Number of files:
229

- Press **Pay credits, delete turnover, print account sheets**



Altmann **Account status:** 455,00 EUR **Sum of all credits:** 555,00 EUR **Re-organize** **Print accounting report** **Delete turnover, print accounting report** **Pay credits, delete turnovers, print account sheet** X

ALEXANDER

Ref.:	Date:	Time:	Credit:	Bonus:	Info:
142	12.08.15	20:39	100,00	,00	
143	12.08.15	21:00	,00	15	
144	12.08.15	21:01	,00		Einsatz Chipcard retour

Ref.:	Date:	Time:	Range:	Mode:	Cost:	Acc.amount:
10276	12.08.2015	20:28:24	Chipcard etha	Chipcard-Deposit		,00
10277	12.08.2015	21:00:05	Manuelle Abbuchung			455,00

- Print two account sheets. One should be given to the shooter, the other should be signed by the customer and taken back

Glossary

24k sporting.....	4, 79, 102
access to customer details.....	104, 106
access to system options.....	104
account id.....	23
account locked.....	22
account name.....	23
account status.....	7, 18, 22
accounting system.....	6
add a new shooter.....	2, 28, 116
add picture.....	21
administrate chip card.....	2, 11, 24, 107
amount available – csv export.....	2, 45
assign new card to a shooter.....	25
bank data.....	23
bank id.....	23
best customer list.....	2, 40
bonification.....	22
central trap charge control.....	35
chip card.....	2, 4, 11, 17, 19p., 22, 24p., 33, 38, 49, 107, 117, 121p., 124
clay booked.....	13
clay capacity.....	71
clay ranges.....	3, 69
clays pricing.....	4, 110
clays thrown.....	2, 9, 13, 38, 41, 46, 71, 85p.
cleanup-clear+reset.....	4, 111
clients/cards/accounts.....	2, 18
com port.....	10
com 9.....	10
compak sporting.....	3, 86
competition mode.....	70
competition support.....	2, 34
credit ("-" if no).....	23
credits – csv export.....	2, 45
customer group.....	21, 117
customer list with minus.....	2, 40
customer list with plus/credit.....	2, 39
daily report.....	3, 60pp.
daily report of chip cards given and returned.....	3, 60
data mining.....	2, 9, 38, 39, 59
deactivation times.....	103
debit account.....	28
debits – csv export.....	2, 44

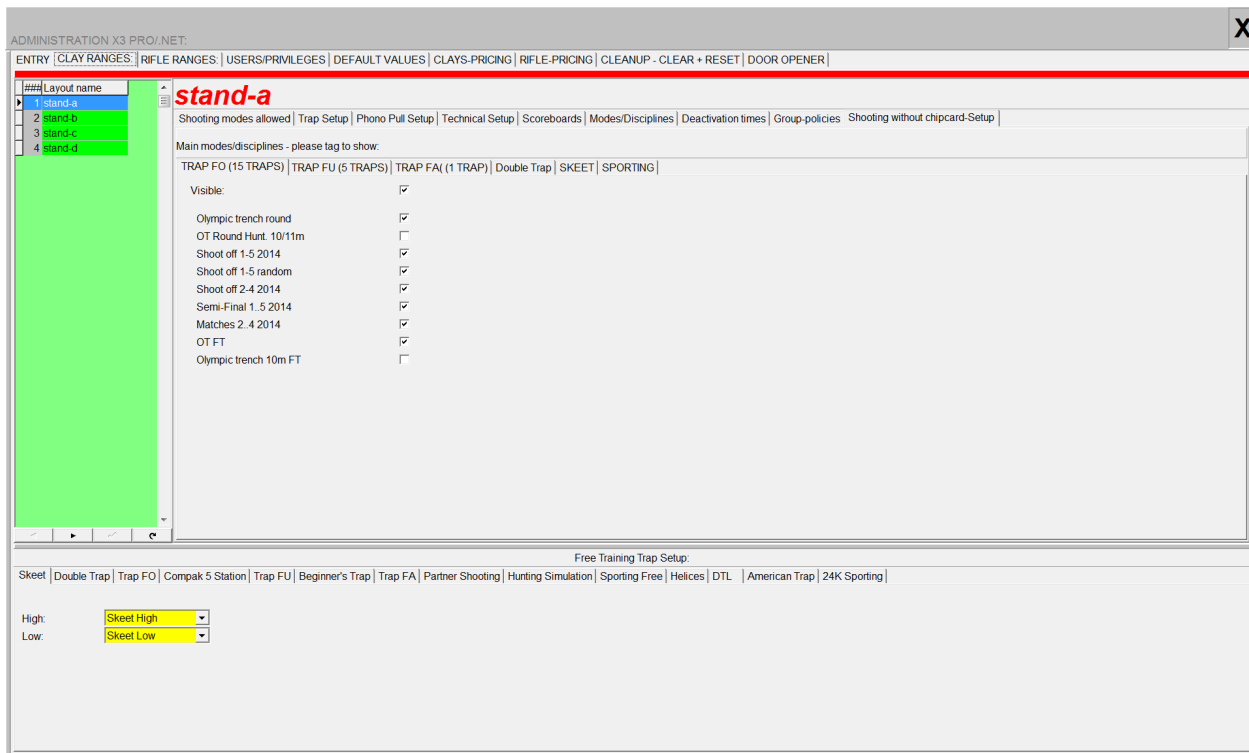
default language index.....	108
default values.....	4, 108
detailed search.....	2, 29
disciplines.....	3, 23, 76
door opener – access times.....	112
double trap 50.....	3, 83
emergency stop attached to port.....	73
export to excel.....	2, 32
FA movement activation/deactivation.....	74
ffserver.....	10
filter.....	23, 29, 32, 105
free mode (shooting without chip card).....	70
free of charge.....	22
free training.....	38, 77pp., 88pp., 94p.
free training trap setup.....	3, 88
free-of-charge.....	7
global-view.....	2, 13p.
group-policies.....	103
gun license database.....	23
HD-monitor.....	14
helices.....	3, 79, 99
how to.....	4, 115
insert picture.....	20
intra-mail.....	4, 113
IP address.....	10, 37, 73
last backup.....	37
last ext.backup.....	37
last says-cleanup.....	37
last sys-clean-up.....	15
last time alive.....	12
load account.....	27
live-view.....	2, 13p.
mac-address.....	73
microphones.....	72, 77pp.
minimum fill.....	16, 36
minimum quantity of clays.....	71
minimum requirements for running administrative program.....	2, 10
modes of payment.....	2, 22
monitor.....	12
multi-charge per round.....	22
new shooter arrives to shooting ground.....	4, 115
partner shooting.....	3, 79, 96
payment mode (shooting with chip card).....	70
payment system.....	7

phono pull setup.....	3, 72
photo.....	20
pin-code.....	11, 104
port.....	10, 71p., 74
port number.....	73p.
post-charge.....	7, 22
pre-paid.....	7,22
predefined shooting schemes.....	77
prepare chip card.....	33, 121
print chip card.....	20
print labels.....	2, 30, 105
print reports.....	2, 31
privileges.....	4, 11, 104
proceed with transaction.....	17
quick account loading.....	17
quicksearch.....	28
RBSD-managment.....	12
reason for debiting.....	28
registration code.....	73
relay sporting activation/deactivation.....	73
reload time.....	71
reporting.....	9, 59
reporting system.....	6
researcher.....	23
reset range.....	2, 13, 15
running the internet live results.....	66
schemes.....	3, 81
search by discipline.....	29
search by unique entries.....	29
security.....	6
server.....	10
set all as refilled.....	36
settings for phono pull.....	72
shooter has lost card (remove assignment, lock card).....	25, 124
shooter returns card.....	25
shooter's account.....	26
shooter's details.....	2, 19
shooting modes allowed.....	3, 69, 119
shooting progress.....	14p., 38
shooting with debit.....	7
skeet round setup.....	3, 81
skeet: "mark" light attached to port.....	73
skeet: "pull" light attached to port.....	73
sporting.....	3p., 33, 72, 78pp., 84, 86, 88, 98, 102, 109p., 120

static ip address.....	73
status of shooting layout.....	13
stop using SSA.....	70
system administrator.....	3p., 11, 68, 69, 104, 108, 110pp.
take back a locked card and credit amount.....	25
tight VNC.....	12
training system.....	8
trap charge control.....	5, 16
trap FO.....	3, 36, 72, 77, 81p., 88, 91
trap FU.....	3, 82
trap setup.....	3, 71
traps fills.....	2, 16, 71
types of payment.....	27
uebungstaube.....	79
use phono pull.....	74
users / privileges.....	4, 11, 104
voice over ip name.....	73
vorderlader.....	79
webmodules.....	3, 65
WS-Quickview.....	2, 38

APPENDIX TO ADMINISTRATIVE PROGRAM "SALES.EXE" USER MANUAL

13.1.6.0 SHOOTING WITHOUT CHIP CARD - SETUP



ADMINISTRATION X3 PRO/.NET

ENTRY | CLAY RANGES | RIFLE RANGES | USERS/PRIVILEGES | DEFAULT VALUES | CLAYS-PRICING | RIFLE-PRICING | CLEANUP - CLEAR + RESET | DOOR OPENER

Layout name

- 1 stand-a
- 2 stand-b
- 3 stand-c
- 4 stand-d

stand-a

Shooting modes allowed | Trap Setup | Phono Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | Deactivation times | Group policies | Shooting without chipcard-Setup

Main modes/disciplines - please tag to show:

TRAP FO (15 TRAPS) | TRAP FU (5 TRAPS) | TRAP FA (1 TRAP) | Double Trap | SKEET | SPORTING

Visible:

Olympic trench round	<input checked="" type="checkbox"/>
OT Round Hunt. 10/11m	<input type="checkbox"/>
Shoot off 1-5 2014	<input checked="" type="checkbox"/>
Shoot off 1-5 random	<input checked="" type="checkbox"/>
Shoot off 2-4 2014	<input checked="" type="checkbox"/>
Semi-Final 1.5 2014	<input checked="" type="checkbox"/>
Matches 2.4 2014	<input checked="" type="checkbox"/>
OT FT	<input checked="" type="checkbox"/>
Olympic trench 10m FT	<input type="checkbox"/>

Free Training Trap Setup:

Skeet | Double Trap | Trap FO | Compak 5 Station | Trap FU | Beginner's Trap | Trap FA | Partner Shooting | Hunting Simulation | Sporting Free | Helices | DTL | American Trap | 24K Sporting

High:

Low:

In this section you are able to hide the disciplines for the shooting without chip card/free mode which you don't want to offer or you don't have on each layout.

Just tag **Visible** for the certain discipline to be shown on the touch screen monitor of the sequencer for shooting without chip card mode and tag all options for each discipline to be offered to shooters.

Exmaple: for TRAP FO (15 TRAPS) discipline **Visible** and all modes are tagged.

stand-a

Shooting modes allowed	Trap Setup	Phono Pull Setup	Technical Setup	Scoreboards	Modes/Disciplines	Deactivation times	Group-policies	Shooting without chipcard-Setup
------------------------	------------	------------------	-----------------	-------------	-------------------	--------------------	----------------	---------------------------------

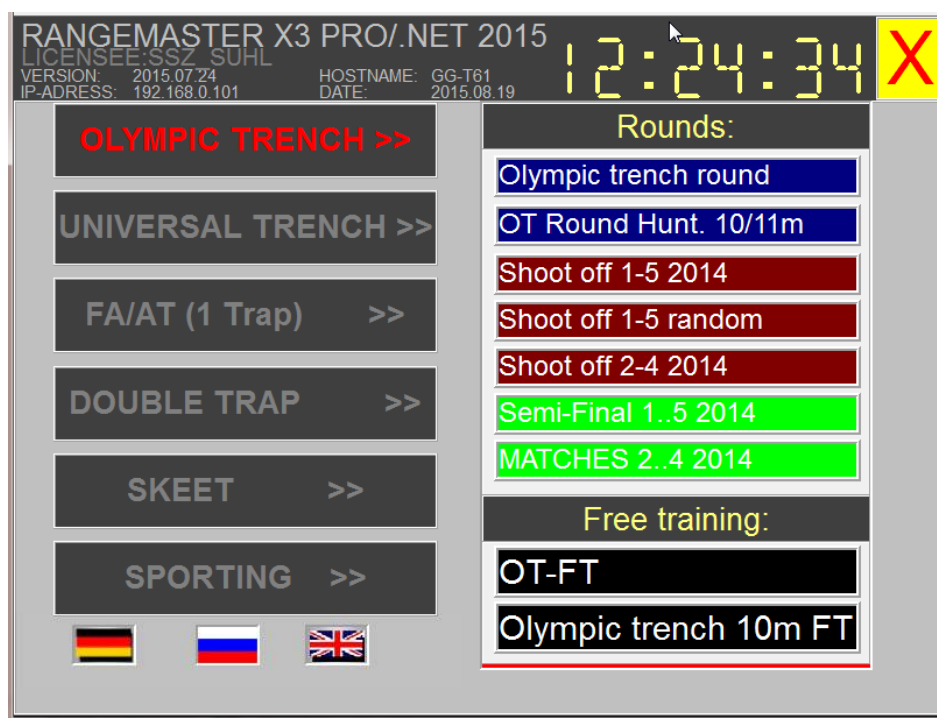
Main modes/disciplines - please tag to show:

TRAP FO (15 TRAPS)	TRAP FU (5 TRAPS)	TRAP FA((1 TRAP)	Double Trap	SKEET	SPORTING
--------------------	-------------------	-------------------	-------------	-------	----------

Visible: ☒

Olympic trench round	<input checked="" type="checkbox"/>
OT Round Hunt. 10/11m	<input checked="" type="checkbox"/>
Shoot off 1-5 2014	<input checked="" type="checkbox"/>
Shoot off 1-5 random	<input checked="" type="checkbox"/>
Shoot off 2-4 2014	<input checked="" type="checkbox"/>
Semi-Final 1..5 2014	<input checked="" type="checkbox"/>
Matches 2..4 2014	<input checked="" type="checkbox"/>
OT FT	<input checked="" type="checkbox"/>
Olympic trench 10m FT	<input checked="" type="checkbox"/>

As a result on the touch screen layout computer we can see **Olympic trench** discipline with all modes.



In case some modes are not necessary just untag them:

stand-a

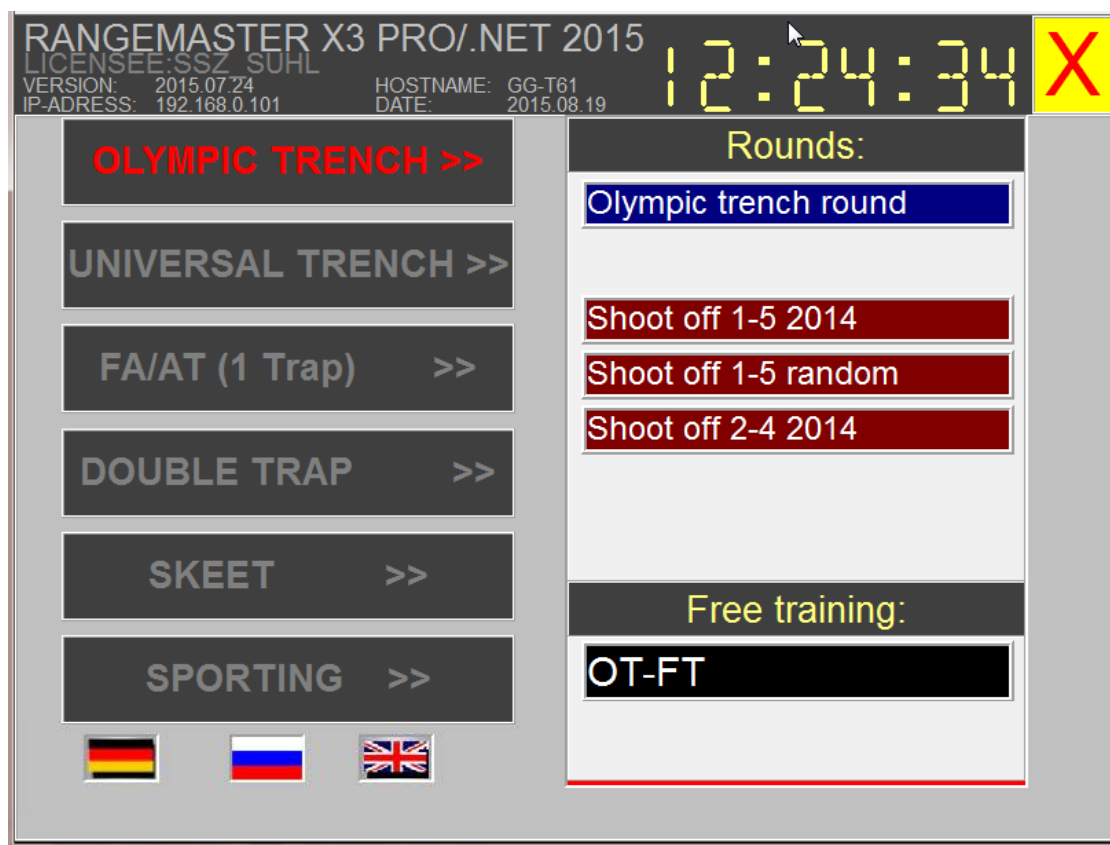
Shooting modes allowed | Trap Setup | Phono Pull Setup | Technical Setup | Scoreboards | Modes/Disciplines | Deactivation times | Group-policies | Shooting without chipcard-Setup |

Main modes/disciplines - please tag to show:

TRAP FO (15 TRAPS) | TRAP FU (5 TRAPS) | TRAP FA((1 TRAP) | Double Trap | SKEET | SPORTING |

Visible:	<input checked="" type="checkbox"/>
Olympic trench round	<input checked="" type="checkbox"/>
OT Round Hunt. 10/11m	<input type="checkbox"/>
Shoot off 1-5 2014	<input checked="" type="checkbox"/>
Shoot off 1-5 random	<input checked="" type="checkbox"/>
Shoot off 2-4 2014	<input checked="" type="checkbox"/>
Semi-Final 1..5 2014	<input type="checkbox"/>
Matches 2..4 2014	<input type="checkbox"/>
OT FT	<input checked="" type="checkbox"/>
Olympic trench 10m FT	<input type="checkbox"/>

As a result they are not shown on the layout computer:



* **12. WEB MODULES** feature is removed to **EasyScore** program.

This section is for selecting competitions for online results.